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# Introduction to the new edition

The previous edition of Dismantling the Sicilian starts as follows: 'This book deals with the study of the Sicilian Defence; however, the theoretical development has been so significant in recent years, that trying to cover all the variations of such a popular defence is somewhat a utopian dream. Therefore, this book is content to offer a repertoire for White based on 1.e4 c5 2. Df3 followed by 3.d4.'

Eight years on, it may seem that the 'utopian dream' could be extended to a one-volume repertoire book against the Sicilian. After all, last year the esteemed author GM Parimarjan Negi finished the three-volume series Grandmaster Repertoire: 1.e4 vs. the Sicilian, and the most recent Open Sicilian repertoire for White, Attacking the Flexible Sicilian by GM Vassilios Kotronias and IM Semko Semkov, covered only 2...e6 Open Sicilians in 400 pages.

As a grandmaster and theoretician, I enjoy such detailed, specific works, but as a coach, I completely understand that amateur players are reluctant to study well over a thousand pages of material for one opening, however compelling the repertoire is.

My opening philosophy is even more principled than Jesus de la Villa's, in that I believe in playing the best moves against everything. That may seem like a lot more work, but my experience suggests the opposite. We will have less need to change our repertoire or rely on the element of surprise, while playing critically in the opening often carries over to our middlegame and endgame play. Furthermore, the ever-improving chess engines have demonstrated that not only are there often several equivalent moves in the opening phase, but that in many cases the best move is a rare or new continuation. In that sense, you could argue that a strong novelty is an unpleasant surprise. And you will find hundreds of novelties in this book.

As this is a flexible repertoire with some reserve options for White, I should mention an exception to my above philosophy – against the Paulsen (1.e4 c5 2.2)f3 e6 3.d4 cxd4 4.2)xd4 a6), I adhered to the previous edition's recommendation of 5.2)c3, even though I believe in White's chances for an edge after 5.2)d3 and 5.c4. These two moves were covered very thoroughly in the aforementioned Negi and Kotronias/Semkov books respectively. Recommending 5.2)c3 best matched my writing philosophy: to offer as much original material as possible, as every serious player has access to a large database and chess engine. Furthermore, I can say from my own experience that a nuanced understanding of Hedgehog structures is required to make use of White's small edge, whereas White's play in the 5.公c3 variation is more tactical and natural for a club player to execute.

Although this is a new edition of Dismantling the Sicilian, I found it necessary to change the basic framework of the repertoire. Granted, I was extremely successful with De la Villa's English Attack-based repertoire in my own games, and I can even attribute my first win against a grandmaster (also the game that secured my FM title) in a classical game to the book:

Max Illingworth	2289
Darryl Johansen	2457
Parramatta 2010 (8)	

1.e4 c5 2. $\hat{\oslash}$ f3 e6 3.d4 cxd4 4. $\hat{\oslash}$ xd4  $\hat{\oslash}$ c6 5. $\hat{\oslash}$ c3 d6 6. $\hat{a}$ e3  $\hat{\oslash}$ f6 7.f3  $\hat{a}$ e7 8.Wd2 0-0 9.0-0-0 a6 10.g4  $\hat{\oslash}$ d7 11.h4  $\hat{\oslash}$ de5 12.Wg2 b5 13.g5  $\hat{a}$ d7 14. $\hat{\diamondsuit}$ b1  $\hat{\oslash}$ xd4 15. $\hat{a}$ xd4 b4 16. $\hat{\oslash}$ e2 Wc7 17.f4  $\blacksquare$ fc8 18. $\hat{\oslash}$ g3  $\hat{\oslash}$ c6 19. $\hat{a}$ e3 d5 20.exd5 b3 21.g6 bxa2+ 22. $\hat{\diamondsuit}$ a1  $\hat{\oslash}$ b4 23.gxf7+  $\hat{\diamondsuit}$ xf7 24.dxe6+  $\hat{a}$ xe6 25.c3  $\blacksquare$ d8 26. $\blacksquare$ e1  $\hat{\oslash}$ d5 27. $\hat{a}$ d4  $\hat{\oslash}$ f6 28. $\blacksquare$ g1  $\blacksquare$ g8 29. $\hat{\oslash}$ e4  $\hat{\oslash}$ h5 30.f5  $\hat{a}$ xf5 31. $\hat{\oslash}$ g5+  $\hat{a}$ xg5 32.Wd5+ 1-0

As I show in the uniquely New In Chess chapter called 'What others recommend... and why I disagree' (no. 17), overviewing the recommendations of the previous edition as well as Negi's series, the English Attack has been neutralised by modern computers. Particularly the modern main line of the Najdorf/Scheveningen English Attack has been virtually analysed to a draw by deep engine analysis. You will still have plenty of opportunities to charge Garry the g-pawn in this repertoire – with the difference that mostly we will be supporting this aggression with h2-h3, 2e2 or f2-f4.

Furthermore, it has recently become popular in the Open Sicilian to castle queenside with our queen more aggressively placed on e2 or f3, as you can study in the Taimanov, Scheveningen and Najdorf chapters. The theory is still developing in these systems, but I've made a strong case that White is fighting for an opening advantage, which can easily increase if Black settles for natural developing moves (as is frequently the case at the amateur level).

I've noticed on online chess forums and blogs that readers desire clear explanations of ideas, and lament getting bogged down in swathes of

variations, most of which they are unlikely to face over the board. This book doesn't skimp on detail either, but I have divided each chapter into a 'theoretical overview' section and an 'illustrative games' section, so you may play the repertoire successfully without needing to read cover-tocover.

Inexperienced players can play through the games in the 'illustrative games' section and quickly apply the typical middlegame plans, themes and tactics. Advanced players can find all the theory they need to know (and a bit more!) explained in the theoretical overviews. Finally, professional players can subsequently work through the illustrative games for further detail, as well as reserve options to complicate the opponent's preparation. There are some inevitable wide branches for Black's most flexible systems, so you may choose to skip the sidelines in each branch on a first read for a 'quick repertoire'.

In principle, I have offered alternatives only where I was unable to clearly prove a white advantage, but there are some exceptions where I included another good option for its similarity with another repertoire line, or to improve our understanding of the Open Sicilian. All the illustrative games are referenced in the 'theoretical overview' sections, though I have not altered the move orders of the games, as the reader will benefit from acquaintance with different move orders (and may well apply some of them to his or her repertoire). You will also find a summary of each chapter, with the engine's evaluations at a high depth of each major variation (to the nearest 0.05) to indicate the main theoretical conclusions.

I lacked the space to include a separate chapter for exercises, but I have selected many of the diagrams in such a way that they (excepting those indicating important branchings, and those in the 'What others recommend...' chapter) serve as a 'White to play' puzzle. You will find the solution in the text following the diagram, which will consolidate key tactics, move orders, plans and novelties in your memory. You may find solving these diagram positions in the 'illustrative games' section useful for improving your overall skill.

Those comparing this book to the previous edition will notice that I have merged some chapters together, namely the various sidelines are grouped by 'Second move sidelines', '2... (2)c6 sidelines', '2....e6 sidelines' and '2...d6 sidelines'. This made it easier to divide the particularly flexible Paulsen, Richter-Rauzer and Najdorf Sicilians into two chapters each, so they would be better digestible. It was in these three systems (together with the Sveshnikov and the Four Knights Sicilian) that I was unable

to conclusively prove an advantage for White. Therefore, I have offered several options for White, so the opponent cannot memorise one line against our entire repertoire.

To portray the spirit of the repertoire, I will elaborate on these alternatives here. In the **Paulsen** with 5.公公 營c7 6.皇d3 公f6, my main recommendation is now 7.0-0, but the flexible 7...皇e7 proved very resilient. I show two ways to handle it, and also analyse two games with the old recommendation 7.f4 in the 'illustrative games' section. It might seem surprising that the **Four Knights Sicilian** is hard to prove a serious edge against, but I cover both 9.皇d3 and 9.exd5 in the main line. In the 'What others recommend...' chapter, I also share a wrinkle against 6.公xc6 that is not mentioned in Attacking the Flexible Sicilian.

Those who have done their own work on the opening can surely recognize the feeling of finding an edge against everything except one rare sideline! That was the case in the **Rauzer** main line with 6. 25 e6 7. 242 a6 8.0-0-0 2d7 9.f3 2e7, when Black plays an early ... 2xd4. I cover both the old recommendation 10.h4 and 10. 261 in the theoretical overview for that chapter for some flexibility, and in the illustrative games you will even find a way to avoid it with 10. 2e3!?, which could prove a starting point for your own investigations. Amusingly, this reminds me of the main rule of thumb I learned from writing this book – the once maligned 26 xc6 exchange is often a good early middlegame move for White in the Open Sicilian!

As for the **Sveshnikov**, my main recommendation is 9.20d5 2e7 10.2xf6 2xf6 11.c3, and I offer some alternative options against the more drawish lines, but I also present a repertoire with 9.2xf6 in 'What others recommend...', explaining the problem line that forced me to find something better. Of course, most of the world's elite currently avoid the Sveshnikov with 3.2b5, but my variations have the advantage that Black finds it extremely hard to play for a win without accepting a disadvantage.

Finally, the **Najdorf** is the one major line (the Nimzowitsch, 2...2)f6, doesn't qualify) where I offer two different options right at the start – the modern main line 6.h3 is my main recommendation, supporting g2-g4 while avoiding certain problem lines against 6. &e3 and 6.f3 respectively, but for a lower theoretical workload (and similar ideas) I give a secondary recommendation of 6. &e2. This is partly motivated by the fact that I consider the Najdorf the only repertoire foundation against 1.e4 that offers considerable winning chances at the professional level without accepting an objective disadvantage, though I understand that's a very contentious view! Owners of the previous edition may have noticed that I have taken a different approach to the Illustrative games themselves. Since the 2009 edition of Dismantling the Sicilian, correspondence games have become more and more theoretically significant, and about a third of the selected games are in fact from correspondence chess. This is not only because these games are of a higher quality than over-the-board play, but I also found them to contain many interesting middlegame and endgame motifs. Although I am not a correspondence player, I found from my study of these games that they are not simply 'engine battles' as many assume, but rather a valuable lesson in how to find ideas beyond the scope of the engine.

At the same time, over-the-board games are a more practical struggle, and there are many typical tactics and ideas that especially strong players know to anticipate or avoid. The sharp nature of many of my recommendations means that even the world's top players can falter in the complications, but we can also learn a lot from the improvements over and alternatives to these games, and not neglect the 'human' component of tournament play. In this book, I have covered games up to and including June 30, 2017.

A larger or multi-volume book might contain a historical overview of each variation and detailed explanations of every move, but early games can be looked up in a database, and I prefer succinct, punchy explanations. I haven't held anything back in my coverage, analysis of and views about this Open Sicilian repertoire for White. While theoreticians, analysts, players and stronger engines will be investigating my ideas more deeply, and will be finding improvements over my analysis for both sides, I'm confident that the basic repertoire, and the understanding you will acquire from my explanations, will be a strong framework for your continued success playing the Open Sicilian as White.

I'd like to express my gratitude to Jesus de la Villa for giving me the opportunity to work on this updated edition of Dismantling the Sicilian, a project which remains topical and influential today. I'm also grateful to Jesus for his encouragement, and for the positive influence the previous edition of his book had on my chess development and career. I am pleased that I can give some of that back in this collaborative second edition.

Max Illingworth Sydney, Australia, September 2017

# Introduction to the first edition

This book deals with the study of the Sicilian Defence; however, the theoretical development has been so significant in recent years, that trying to cover all the variations of such a popular defence is somehow a utopian dream. Therefore, this book is content to offer a repertoire for White based on 1.e4 c5 2. 26f3 followed by 3.d4.

The Sicilian is the most widely used defence. According to different databases and different periods, percentages may vary, but will be around 20%; if we take into account only those games starting with 1.e4, the percentage of Sicilians may reach 40%. Furthermore, those figures have been increasing in recent years.

Therefore, my proposal is a repertoire based on the Open Variation, that starting with 2.<sup>(2)</sup>f3 and virtually always followed by 3.d4. I think it is only logical to devote our best studying efforts to a position that will probably arise quite frequently in our games, and to choose secondary lines against defences we won't face so often. Vast practical experience also indicates that, against the Sicilian, the prospects of an advantage with other moves than 2.<sup>(2)</sup>f3 are not great. Flexibility and the surprise factor is one thing, and basing our repertoire on harmless lines is a quite different one.

My general philosophy for developing an opening repertoire is based on the following approach: against main lines, play main lines; against secondary lines, play secondary lines; against unsound lines, play the refutation. Some amateur players have asked me why, and I will try to state my case now:

- Main lines are usually the best and the most frequent in practice. Being the most frequent, it is worth being well prepared against them; being the best, we are not likely to find a way to an edge in secondary lines.

- We won't face secondary lines so often, therefore it is less profitable to spend a long time on them in our preparation. A further point is that we would run the risk of reaching a good position, but one in which our opponent has far clearer ideas. A secondary defence is much more likely to offer secondary lines with good prospects for an edge.

- Finally, it is worth searching and finding a refutation against a weak system, since it will work forever. Besides, these defences will usually take us by surprise and we need a convincing preparation against them. Of course, this is a basic approach and must be adapted to each particular case. Quite frequently, main lines may become secondary and vice versa; even some unsound lines may be rehabilitated, though this is less likely to happen. A flexible approach is always necessary.

Our playing style must have its influence as well when it comes to building our repertoire. However, if our style does not involve an open game against the Sicilian, then we should consider whether 1.e4 is right as our first move after all.

Although this book recommends main lines, from the point of view of the current state of chess theory, the repertoire we present also tries to fulfil the principles of economy and coherence, by choosing lines that can transpose into one another, whenever possible, or that share strategic ideas.

Thus, there is one set-up which constitutes the core of this repertoire. It can be used (obviously, with important adjustments) against a wide range of variations (Najdorf, Scheveningen, Classical, Taimanov, Dragon, Kupreichik and some secondary lines). This set-up is based on the moves f2-f3, 2e3, 2d2 and 0-0-0.

I have always considered queenside castling in the Open Sicilian to be logical: the rook immediately occupies the only open file (for White).

The position of the f-pawn allows some discussion. For many years, the general trend and almost a sacred rule was the idea that White cannot develop any active play against the Sicilian without the move f2-f4. Although well founded upon a wide experience, I have the feeling that this theory has been indiscriminately applied, thus leading White into trouble in several variations. The reason is that it fuels Black's counterplay along the a8-h1 diagonal, with pressure on e4 and, from that weak point, on White's position as a whole.

In the f2-f3 set-up, the point e4 has a solid defence. There is no need for White to worry about this square, and his plan is clear-cut and easy to carry out. This might be, if not a theoretical, at least a practical reason why White's results with this set-up have generally been so remarkable. Fischer's comment that the Sicilian Dragon was a weak defence because an amateur as White could easily defeat a grandmaster with the Rauzer Attack, can be applied to a certain extent to other lines.

#### About the structure of this book

I have decided to present the book as a collection of annotated games, to make the material appear not too dull. Readers may use it as a reference book or read it from beginning to end, in order to become familiar with the most frequent tactical ideas, transpositions and strategic plans. A division has been made in four main Sections. The first contains minor second moves for Black after 2. 2 f3, Section 2 deals with 4...e5, 4...g6 and 4...2 c6 systems after the exchange on d4, and in Sections 3 and 4, respectively the systems with 2...e6 and those with 2...d6 are discussed. Almost all systems have an individual chapter, though some have far less material. In my view, the current preparation and competition methods (I'm thinking especially about open and rapid chess tournaments) force us to possess an accurate knowledge of some specific refutations and favour the use of surprise variations. Many of these surprise weapons, despite their theoretical weakness, pose almost insurmountable complications in over-the-board play.

Furthermore, my aim has been to provide the reader with a complete repertoire and therefore to answer clearly to the question of what to play in all reasonable positions.

At the beginning and at the end of each chapter I have included short sections intended to make the study easier, but not strictly necessary for an experienced player.

The chapters open with the title and the diagram reflecting the starting position of our study. In my opinion, there are a lot of underrated variations in the Sicilian (and a few, overrated). I have the feeling, reinforced by writing this book, that many are playable and pose problems for White, if the first player intends to achieve an edge.

The introduction tries to guide the readers on the themes of the chosen line and its relationship with other variations.

Here I feel obliged to mention the real father of the Sicilian Defence, Louis Paulsen (1833-1891). He was born in Germany but developed as a chess player in the United States. Paulsen investigated most of the important variations and understood the spirit of counterplay inherent in this defence. If the Sicilian wasn't named after him, it was due to random circumstances.

A deeper analysis of the ideas contained in every variation would have been interesting, but the book is already rather thick, so I considered it more important to go deeply into certain lines.

This structure should altogether help black players to choose some lines for their repertoires, though in this case they must complete their study with the attacking lines for White that we don't mention here.

We have tried to present the material in a very clear way, without complex trees and with move-by-move explanations, with the exception of the more often repeated moves. We considered it very important to understand the position and to know the purpose of every move, in order to fix our memory and prevent our opening study from becoming useless, if we forget the lines after a few days or weeks. However, in some cases it has been impossible to avoid presenting a potentially disturbing branch.

This book is a revised version of the Spanish original Desmontando la Siciliana. We can't talk about a second edition, as most of the material has been changed rather than merely updated. Furthermore, some chapters are completely new, and in those which keep recommending the same lines, many model games are more recent and recommended subvariations have quite often changed as well. Nevertheless, we cannot talk about a new book either, since the structure and base material are the same. In some cases, I have changed my recommendations because some new lines are clearly better or have cast doubts on the old ones; at other times, the previously recommended line is still equally interesting and the reasons for the change are less conclusive. In those cases (and some others) I refer to the original text, identified with the abbreviation 'DLS'. Of course, comparing both versions may be interesting for those who have the original book.

Despite all the hours devoted to this work, I'm perfectly well aware that some variations will not resist the passing of time and I hope the readers will show their sympathy. I also encourage them to continue their research and complete their repertoires, when necessary, consulting other sources and analysing on their own. However, I hope the recommendations from this book can help the readers improve their repertoire, bring them some sporting pleasure and let them have a good time with the analysis of memorable games and interesting positions.

Jesus de la Villa Garcia Pamplona, Spain, May 2009

# **CHAPTER 4**

# The Accelerated Dragon 4...g6

1.e4 c5 2.2f3 2c6 3.d4 cxd4 4.2xd4 g6



The Accelerated Dragon can be a very tricky opening at the club level, as White must constantly watch out for ...d7-d5 in one go in the 5.  $c_3$  variation. Fortunately, it's very hard for Black to mix up the game against my recommendation.

#### 5.c4!



The Maroczy Bind is easy to play – you place your minor pieces with 公c3/皇e3/皇e2/0-0, and usually 營d2/f2-f3/罩ac1/b2-b3/罩fd1 in some order from there.

# Alternatives to 5... g7 (Gurgenidze Variation)

A) Tiviakov's 5... h6 is a bit slow if White develops normally: 6. xh6

 $2 \times h6$  7. $2 \times c3$  0-0 8. $2 \times c2$  d6 9.0-0 f6 10.Wd2  $2 \times c4$  11.Wxd4 and Black's set-up remains passive, while White can build up with b2-b4, f2-f4,  $2 \times c4$ and Zad1;

B) 5...d6 6.公c3 will transpose to other lines;

C) 5...公f6 6.公c3 d6 followed by 7...公xd4, the Gurgenidze Variation, is probably Black's best line as it leads more easily to simplifications (which favour the side with less space) (6...公xd4 7.豐xd4 d6 8.皇e3 全g7 transposes after 9.全e2 or 9.f3):

C1) 7.f3!? With this move order White can somewhat restrict Black's options. 7...公xd4 (7...皇g7 8.皇e3 0-0 9.皇e2 公h5!? is permitted by the 7.f3 move order, however White has several decent options, my preference being 10. ②xc6 bxc6 11. 變d2 ②f6 (or 11... 變a5 12.0-0 罩b8 13. 罩fc1! ± with the idea of preparing the b2-b4 break with a2-a3) 12.0-0 ③d7 as in O'Hare-Reichenbach, email 2014, when a slight improvement is 13. 罩ad1 變c7 14.b4 with a pleasant space advantage. White can play for c4-c5 to fix Black's queenside) 8. 變xd4 횙g7 9. 횙e3 0-0 10. 變d2 a5 (10... 횙e6 11. 罩c1 變a5 12.b3 罩fc8 is usual, and transposes to line C2 after 13. 횙e2)



With the pawn on f3, we don't have to allow Black's plan of ...a5-a4/...響a5/...違e6/...罩fc8. 11.b3! a4 (11...覍d7 12.覍e2 皇c6 13.0-0  $2d7 \pm is$  the 5...g7 main line with 12.≣b1 �d7 13.≗e2 �c5 14.0-0↑ on the other hand makes little sense for Black, as a2-a3 and b2-b4 will force his pieces back) 12.b4 ge6 13.邕c1 勾d7 14.奠e2 勾b6 15.勾b5 a3 16. 创d4 এd7 In Caruana-Carlsen, St Louis 2014, White achieved a strong attack with 17.h4!?, but the more positional 17.0-0 🖄 a4 18.f4 also secures a stable advantage, as Black has some trouble coordinating his pieces around White's space.

However, 18...e5 may confuse things a little. Probably White's strongest option is 17.當f2, which is a fairly frequent idea in this line; C2) 7.皇e2 公xd4 (7...皇g7 8.皇e3 transposes back to 5...皇g7) 8.豐xd4 皇g7 9.皇e3 0-0 10.豐d2



Black will tend to play ... (1985)... (1985)... (1985)... (1985)... our c-pawn, but White's 60% score shows there's no cookie-cutter solution for Black:

C21) 10...公g4 tries to disrupt White's set-up, but Black ends up losing some time: 11.皇g5 h6 12.皇f4 哈わ7 13.0-0 響a5 (13...皇d7 14.公d5 公e5 was played in two email games, but 15.皇e3!圭 and f2-f4 is an improvement) 14.罩ab1 公e5 15.b4 彎d8 16.皇e3 and Black remains passive – a common story against the Bind;

C23) 10...a5!? is the main trend, but Caruana-Antipov, Gibraltar 2017, showed a nice idea for White: 11.f3 (we could also reach this position with the 7.f3 move order) 11...a4



12.當f2! 營a5 (other moves are met in the same way) 13.罩ac1 总e6 Compared to 11.0-0, White's king is better placed on f2. Black probably has to try and change the position, but after 16...e6!N 17.dxe6 (17.皇f4 may also favour White, but it's messy) 17...fxe6 18. 4 e1 White has a fairly stable bishop pair edge and one less pawn island. Black can bid for counterplay, but 18... d5 19.e5 ∅h5 20.≗d4↑ followed by g2-g3 and f2-f4 keeps control; C24) 10... ge6 11. Ic1 Wa5 12.f3 ≣fc8 (12...a6 can be met with the usual 13.b3, but even better is

13.2\d5! \vert xd2+ 14.\vert xd2 \vert xd5 15.cxd5 as in Dvoirys-Tiviakov, Podolsk 1993. Black faces a long fight for a draw after b2-b4 and a4-a5, and if White gets his bishop to h3, Black will lose the c-file for sure) 13.b3 and now:



C241) 13... \alpha ab8!? is Zvjaginsev's preference, but White has a couple of routes to an edge: 14.g4!? (the dynamic choice, whereas 14.②a4 ₩xd2+ 15.☆xd2 gave a small positional advantage in Yu-Zvjaginsev, China tt 2017; 14. 创d5 also offers a small but nice advantage after 14...\#xd2+ 15.\\$xd2 15.④a4 響xd2 16.會xd2 gives us a good version of 13...a6, but I also like 15.g5!N 2d7 (15...2h5 16.f4 f5 17.2d5 ₩xd2+ 18. \$xd2 is an ugly position âxd5 18.cxd5 followed by h4-h5, with an obvious positional advantage;

C242) 13...a6 14.公a4 響xd2+ 15.含xd2 公d7 (more cumbersome is 15...罩c6 16.公b6 罩e8 17.g4 公d7 18.公d5±) 16.g4±



This is to some extent the key position for the Gurgenidze Variation. Black's problem is that his winning chances primarily lie in White over-pressing or wasting multiple tempi, and in general it is quite difficult for human players to play purely reactive chess in the hope of a draw.

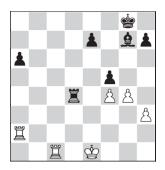
16...f5 (16...<sup>II</sup>c6 should be met with the incisive 17.h4!, when games

such as Brunsek-Benko, corr 2005, and Bazantova-Pino Munoz, corr 2012, demonstrate that passive play by itself will not suffice for a draw. Naturally, if 17...公c5 White should keep the minor pieces when he has more space: 18.公c3!圭) 17.exf5 gxf5



18.h3! 罩f8 19.f4 罩ad8 (19... 句f6 20.띨hg1 띨ad8 21. 遑b6!1 and 遑f3 is best avoided; 19...d5!? is one attempt to liquidate everything for a draw, but in the forcing line 20.cxd5 皇xd5 21.菖hd1 띨ac8 22.gxf5 b5 23.@c5!N @xc5 24.@xc5 @b2 25.罩c2 鼻e4 26.鼻d3 鼻xd3 27.尊xd3 罩cd8+ 28.혘e2 罩xd1 29.혘xd1 罩xf5 30. 흹xe7 흹f6 31. 흹d6 冨d5+ 32. 冨d2 国力 33.国内3生 Black remains a pawn down and doesn't have an easy draw by any means) 20.⁄公c3 (following Sevian-Banawa, St Louis 2015, with 20.g5!? এf7 21. 追f3 is also possible, accepting a smaller advantage but also avoiding positions where Black might memorise the drawing method at home) 20...d5! 21.cxd5 ②f6 22. 遑b6 ④xd5 23. 遑xd8 罩xd8 28.邕c3 এa5 29.會c2 息xc3 30.會xc3 and Black can't avoid losing a

kingside pawn, because of 30... 2e4?! 31. 2xe4 fxe4 32. 2d2!) 26. e1 2xa2 27. 2xa6 bxa6 28. 2xa2 2d4



Guseinov has held this position on two occasions, but neither of his opponents kept the pawns on with 29.<sup>II</sup>f2!, which still requires some accuracy from Black to hold the draw.

## Old main line 5... ඵg7 5...ඵg7 6.ඵe3



## 6...∕⊇f6

A) 6...心h6 7.h3!±, as in two Roiz-Shukh games, leaves the knight out of play on h6;

B) 6...豐b6 7.公b3 豐d8 is a strange preference of Mamedov, which is well met by 8.公c3! 皇xc3+ 9.bxc3 公f6 10.f3 d6 (or 10...0-0 11.c5! b6 12.皇e2!? bxc5 13.公xc5 d6 14.公b3 and White's bishop pair outweighs the isolated queenside pawns) 11.皇h6 邕g8 12.營d2圭 as in Tenev-Chitescu, email 2006;

C) 6...d6 7.公c3 營b6 is another version of an early ...營b6, favoured by Savchenko. We have a good counter in 8.公db5! 盒xc3+ 9.公xc3 營xb2 10.公b5 當f8 11.盒e2!↑ and with subsequent simple development, White obtained a durable initiative in Sevian-Chizhikov, Stockholm 2017.

# 7.∕⊇c3 0-0

A) 7...d6 8. âe2 will almost certainly transpose to 7...0-0;

B) 7... 应g4 8. 變xg4 心xd4 (8... 盒xd4?! 9. 盒xd4 心xd4 is known to be bad if White plays aggressively: 10.0-0-0 e5 11.f4 d6 12. 變g3 f6 13.f5! 會f7 14. 盒d3 盒d7 15. 置hf1↑ with a strong kingside initiative) is the main alternative, but this has a poor reputation as Black's concept is quite timeconsuming. 9. 變d1



Black has many interpretations of the position, so I'll cover all the important ones.

B1) 9...c6 is the alternative retreat to the one to e6, but it's still quite passive and 10.d2 d6

14.b3 gives White a nice spatial advantage. As is often the case in the Maroczy Bind, strategic understanding from playing through GM games is more useful than knowing everything move by move, but it should be noted that 14... ac8 15.f4 f5 16.exf5 \$xf5 17. If 3 was a fantastic structure for White in Polugaevsky-Suetin, Kislovodsk 1972. White can expand with h2-h3 and g2-g4, or opt for trades of pieces other than rooks in the knowledge that Black's hanging central pawns will become weaker in the process;

B2) 9...e5 10. 皇d3 0-0 11.0-0 d6 is a rather passive set-up for Black, but it requires a little finesse to handle the knight on d4: 12. 營d2 皇e6 13. 罩ac1 罩c8 14.b3 a6 15.f3 營a5 16. 罩fd1± White is well placed to deal with ...f7-f5 activity, whereas if Black sits and waits with 16... 罩fd8, White can transition to a better endgame with 17. 公d5, or prepare it with 17. 營f2!?N first;

B3) 9...心e6 10.罩c1 and now:



B31) 10...₩a5 11. âe2 b6 (11...d6 12.0-0 âd7 is more passive, and

13.f4!± and f4-f5 will quickly make Black regret his decision) 12. Wd5!? (the most practical, heading for a slightly better endgame, though 14.0-0, while less clear to my mind, should also offer an advantage if White plays Ifd1 and a quick a2-a3 and b2-b4) 12...罩b8 (angling for some counterplay if White trades queens; 12...響xd5 13.cxd5 公d4 (or 13...②c5 14.f3±) 14. 遑d3± leaves the d4-knight out on a limb, and even in correspondence Black loses a good share of the games) 13.鬯xa5 bxa5 14.b3 息d4 15.息xd4 公xd4



16. <sup>(2)</sup>b5! and White won an instructive game in Smeets-Finegold, Al-Ain 2012. The conventional wisdom is that Black should delay castling after ... <sup>(W)</sup>a5, to play on the dark squares with ...g6-g5 and ...h7-h5 at some point:

B32) 10...d6 11. ≜e2 0-0 12.0-0 ≜d7?! (12...a5 13.f4↑ is also unpleasant though) 13.b4 a5 14.a3 axb4 15.axb4 ≜c6 16.₩d2 ⊑a3 17.⁄2d5±, as in Portisch-Pfleger, Manila 1974, shows a more customary approach to the position; B33) 10...b6 11.≜e2 ≜b7 12.₩d2 0-0 13.0-0 谷c5 14.f3 a5 15.b3 d6 16.≝b1 ≜c6 is a funny transposition to the 7...0-0 line.



In this case the normal plan with 17.a3± and preparing the b3-b4 break (such as with △d5) favours White slightly – a nice example is Schuller-Henderson, corr 2011;

B34) 10...0-0 can be met in the standard way, but a more original interpretation is 11.g3!? b6 12.皇g2 皇b7 13.0-0 when the kingside fianchetto nullifies Black's ...f7-f5 plans: 13...f5 14.公d5! with the idea 14...皇xb2 15.罩c2 皇e5 16.exf5 罩xf5 17.公xe7+ 饗xe7 18.皇xb7±.

#### 8.<u>≗</u>e2 d6

8...b6 9.0-0 2b7 10.f3 has a good reputation for White, as Black's attempts to break with ...d7-d5 tend to backfire.



One tip I can give is that <sup>(2)</sup>db5 often proves a good move, as ...a7-a6 weakens the b6-pawn.

A) 10...d6 only leaves Black with a passive version of the 8...d6 lines: 11.公c2!? 罩c8 12.營d2± (Karpov-Hamdouchi, Bordeaux rapid 2005) is a neat demonstration of how to improve White's position from here;

B) 10...罩c8 11.豐d2 豐c7 12.公db5 豐b8 13.罩ac1± illustrates Black's problems with delaying ...d7-d6, as ...a7-a6 severely weakens the b6-pawn, but 公d5 will soon be quite strong in any case;

C) If 10...心h5, 11.心db5!? avoids ...心f4 tricks, and 11...d6 12.響d2 a6 13.心a3 心f6 14.心c2± saw White coordinate his pieces well for a queenside push in Nester-Savchenko, Pardubice 2006;

D) 10...響b8 11.響d2 Id8 is one way to prepare the ...e7-e6/...d7-d5 break.



But not for the first time we see that against slow play, we can keep the pieces on the board with 12.2c2!? d6 13.2ad1 2d7  $14.2g5!?\pm$ with the idea of pushing f3-f4 after tidying up the position with b2-b3 and  $rac{1}{2}h1;$ 

E) 10...e6?! is the most common move, but it doesn't hold up to

scrutiny: 11.2db5! d5 12.cxd5 exd5 13.exd5 2b4 (13...2e7 14.d6 2f5 also fails to equalise after 15.2f2 2e8 16.d7 2f6 17.g4! 2e7 18.2h4 2c6 (or 18...a6 19.Wd6 axb5 20.2xf6 2xf6 21.Wxf6 b4 22.2e4 2xe4 23.fxe4±) 19.Wd6 Wxd7 20.Wxd7 2xd7 21. $\Xi$ ad1± and Black has problems dealing with White's far more active pieces) 14.d6 2fd5 15.2f2 a6 16.2c7 2xc7 17.2xb6 2xc3 18.2xc7 Wg5 19.bxc3 2d5 20.Wd4 2xc7 21.dxc7± Black will win the c7-pawn, but White is still just a pawn up. **9.0-0** 



## 9...**≜**d7

B) 9...a6 isn't a very constructive move, but you sometimes see it from other move orders. In any case, one good counter is 10.\[c1]

## 

10. Dc2!? should also give an edge, but Black can avoid it with 9... Dxd4.

# 10...∅xd4 11.≜xd4 ≜c6

11...a5 12.b3 🚊c6 13.f3 is a

transposition.

#### **12.f**3 a5

12...心d7 13.皇e3 心c5 14.罩ab1 a5 15.b3 is again a transposition. **13.b3** 必**d7** 



#### 14.<u></u>êe3!

It is important to preserve the dark-squared bishops, given White's pawn chain is on the light squares.

#### 14...②c5 15.罩ab1±

We've reached the old tabiya position of the whole Maroczy Bind, where Black generally relies on holding the position – the problem is that with careful play, White makes progress on the queenside with a2-a3, b3-b4 and △d5. That is why the trend has moved toward more aggressive plans with ...e7-e6, ... ♀e5 and eventually ...f7-f5. **15...♥b6**  A) 15...f5?! is the sort of impatient break you're likely to see at lower levels: 16.exf5 罩xf5 (16...gxf5 17.公d5± was also much better for White in Tolstikh-Kuzmin, Alushta 2005, as Black's central structure is very vulnerable to 皇g5/罩fe1 attacks) 17.罩bd1 營b6 18.公b5↑ and Black's position remains passive after further improving moves by White;

B) 15... 皇e5!? tends to transpose into ...e7-e6 territory, such as with 16. 算fd1 e6. An independent try is Oleksienko's 16.g3!? with the idea 16...e6 17. ②b5, when Black would normally take on b5, but then he'll lose some time to a later f3-f4. But in the event of slower play, 17... 豐e7



18. 皇g5! 營d7 19. 罩fd1 皇xb5 20.cxb5 ± forces the favourable structure in any case;

C) 15...e6!? Even strong GMs have failed to grasp this middlegame, so we should take this variation seriously. Fortunately, by playing 心b5 relatively early we secure a small edge with the bishop pair: 16.簋fd1 (16.心b5 急xb5 17.cxb5 營c7 18.簋fc1 簋fd8 19.簋c2± is a good alternative, playing for a2-a3 and b3-b4. It's easy to feel that with

the doubled pawns, it will be hard for White to win, but the engine confirms that Black has some trouble resolving the pressure down the c-file) 16... 🚊 e5 17.g3! (Black was threatening 17...)響h4, so it's safest to block the bishop's diagonal) 17.....e7 18.🖓b5! 🕮fd8 leaves Black too tied up to get in ...f7-f5 in a decent version) 19.�d4!? (I like this reorganisation, which takes the sting out of ...f7-f5. 19. 🚊 g5 f6 20. ĝe3 g5 21. ĝf1 🖆 h8 22. ĝg2 b6± was played in a couple of correspondence games, but despite the engine's optimistic evaluation, it's not that easy to make progress as White) 19... 遑e8 (19...d5 20.cxd5 exd5 21.②xc6N bxc6 22.鬯c2 provides a pleasant bishop pair edge)



20.急f1N 急f6 21.響f2 急g7 22.罩d2± As usual, Black's position is solid, but White has a clear plan of 罩bd1 and 心b5 to exert long-term pressure.

# 16.¤fc1 ¤fc8

23.≝d2± just gives an improved version of the main line with Black having weakened his structure.



# 17.**≝c**2!

This is a crucial preparation for the a2-a3/b3-b4 plan, as 17.a3? ②xb3! 18.皇xb6 ②xd2 19.邕b2 ②xc4 20.皇xc4 皇d7, winning material, is a nasty trap that has caught out some strong players.

# 

17...豐b4 18.豐c1 豐b6 19.逾f1 豐d8 20.豐d2 is just a transposition to 17...豐d8 (with two extra moves played).

17...h5 is slightly committal after 18.☆d5! ≜xd5 19.exd5± when White will use the weakening ...h7-h5 as a hook for a later g2-g4 and kingside attack. A good example of this point is Bokros-Pinter, Slovakia tt 2001/02. **18.§f1** 

The position is not very sensitive to move orders, but we don't have to rush here, as 18.a3 h5 19.b4 axb4 20.axb4 🖄 a4 21.🖄 d5 e6 22.🖄 f4 🖄 b6! gives Black real counterplay against the c4-pawn.

# **18...h**5

This is usually played with ...含h7/...響h8 in mind. It turns out White has quite a few different plans to make progress here, depending on Black's set-up. The passive 18...b6 19.a3 罩a7 20.營f2! 逸e5 21.罩d1 罩aa8 22.b4 axb4 23.axb4 公d7 24.罩cc1± was Percze-Cottegnie, email 2008, a model game White won in a long grind. 18...愈e5 19.罩d1 b6 20.g3!? 罩a7 21.逾h3± shows an alternative to the queenside plan – White can improve his position with 公e2-d4 and 逾h6 and support a steady central advance.

18..., 響f8 19. 公d5 皇xd5 20.cxd5!? (20.exd5 and following Holzke-Vuckovic, Germany Bundesliga 2004/05, is the usual continuation) I think this option is a bit underrated. After 20...公d7 21. 單bc1 單xc2 22. 響xc2 公c5 23.g3 單c8 24. 皇h3 單c7 25. 豐e2± Black faces a long and thankless struggle for a draw. **19.a3 空h7** 



#### 20.\$h1!?

This small improving move emphasises Black's challenge finding a useful plan.

#### 20...**≜**e5

20...,豐h8 is consistent, but Black is very passive in the structure after 21.公d5 皇xd5 22.exd5!, and faces issues of how to deal with b3-b4/ c4-c5 or f4-f5. For example, 22...b6 23.g3 罩cb8 24.b4 公d7 25.皇h3 豐e8 26.f4 is a rather miserable position for Black – if he plays ...f7-f5, White can reorganise his pieces to target the e7-pawn.

# **21.**b4

Now the game Carlsen-Lie, Gjovik rapid 2009, is a nice model for White to follow, but let's suppose Black plays the knight to a4.

## 21... (2)a4 22. (2)e2 axb4 23.axb4 (2)b6 Black's best chance after White plays b3-b4 is probably to pressure the c4-pawn, but it's insufficient after

#### 24.**≝cc1 ≜e8 25.**∅d4±

when White is ready to make inroads on the kingside with f4-f5.

Summary 4g6 5.c4:	
5句f6 6.句c3 d6:	7.f3 - +0.30
	7.⊈e2 − +0.35
5皇g7 6.皇e3 创f6 7.纪	Ac3: $7 \bigcirc g4 \ 8. \textcircled{W} xg4 - +0.35$
	70-0 8.皇e2 b6 9.0-0 皇b7 10.f3 - +0.40
	70-0 8.≜e2 d6 9.0-0 – +0.35

4.1	
Yu Yangyi	2750
Vadim Zvjaginsev	2661
China tt 2017 (6)	

1.e4 c5 2.心f3 心c6 3.d4 cxd4 4.心xd4 g6 5.c4 心f6 6.心c3 d6 7.皇e2 心xd4 8.響xd4 皇g7 9.皇e3 0-0 10.響d2 皇e6 11.罩c1 響a5 12.f3 罩fc8 13.b3 罩ab8 14.心a4 響xd2+ 15.啥xd2± 皇d7

15...신d7!? 16.신c3 신c5 can also be met with kingside expansion: 17.g4 a5 18.h4±

#### 16.∅c3 a6 17.g4! ≗c6

17...e6 18.a4!? holds back ...b7-b5. 18.b4

18.h4 is met with 18...h5, but 18.ℤhd1!? 心d7 19.h4↑ is one way to prosecute the kingside advance. **18... ≙e8 19.g5 心d7** 



White's expansion across the board resembles Space Invaders.

# 20.f4

20.h4! and h5 is more precise. 20...**堂f8** 

20...a5! at least gives Black's pieces some squares: 21.b5 公c5 22.皇f3圭

## 21.h4 a5 22.b5 f5?!

One can understand Black's unwillingness to get squashed, but this weakens his structure.

## 23.gxf6 🖄xf6 24.🖄d3

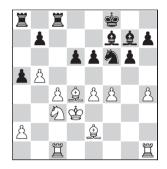
24.e5! dxe5 25.fxe5 公d7 26.e6 公c5 27.罩cf1+ 塗g8 28.公d5± transforms White's space into unassailable threats.

### 24...e6 25.ழa7 ⊑a8 26.ழd4

One thing I like about the Maroczy is that White doesn't always have to find the very best moves to keep an edge, this game being a case in point.

## 26...≗f7

26...☉d7 avoids e4-e5 breaks: 27.☉a4 ≜xd4 28.≌xd4±



## 27.e5! dxe5 28.fxe5

28.... 2d7 29. 2e4 2xe5+

29... 🚊 xe5 was better.

## 30.ģe3 ģe7?

The decisive mistake, as c5-c6 is a pest. Black had to try 30... 皇e8. **31.c5 單d8 32.單hd1+- 單d5 33.c6 bxc6 34.bxc6 皇h6+ 35.公g5 皇e8 36.c7 公c6 37.皇a6** 37.皇b6! could be played first. **37...公xd4 38.單xd4 單xg5?!** Better but also losing is 38...皇d7 39.單xd5 exd5 40.c8營 皇xc8 41.皇xc8. 

4.2	
Iztok Brunsek	2477
Bostjan Benko	2303
ICCF email 2005	

1.e4 c5 2.心f3 g6 3.d4 cxd4 4.心xd4 心c6 5.c4 心f6 6.心c3 d6 7.皇e2 心xd4 8.豐xd4 皇g7 9.皇e3 0-0 10.豐d2 皇e6 11.罩c1 豐a5 12.f3 罩fc8 13.b3 a6 14.心a4 豐xd2+ 15.含xd2 心d7 16.g4 罩c6 17.h4 罩ac8

17...公c5 18.公c3 Black is unable to free himself here: 18...b5?! (if 18...罩c7 19.b4 皇xc3+ 20.罩xc3 公d7 21.罩hc1± and ...a6-a5 can be met with 罩a3) 19.公d5 皇xd5 20.exd5 罩cc8 21.b4 公a4 22.cxb5±

**18.h5 谢f8** 



# 19.⁄වc3! b5

Black's typical break, but it also loosens the queenside.

#### 20.∕⊡d5 bxc4 21. ≗xc4

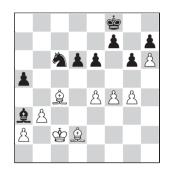
24...gxh5 25.gxh5 a5 avoids the boxing in of the g7-bishop.

# 

28... ②b4 29. 皇c4 皇d4 30. ②d5 ②xa2 31. 皇xa5 皇c5 32. 堂c2 皇xd5 33. exd5 ②b4+ 34. 堂c3 ②a2+ 35. 堂d3 ②b4+ 36. 堂e4± gives White scope to make progress on the kingside. **29. ②c4 皇xc4 30. 皇xc4 皇b2** 

30... âc5 would have been more efficient

# 



## 33.ģb1

Better was 33.  $@c3\pm$ . 35. 拿xc5 dxc5 36. 尊b2 e5!= 35...ĝa3 36.g5 ĝb4?! 36...≜c5! makes it difficult for White to advance his queenside majority, in light of 37.营b2 追d4+ 38.∲c1 ≜c5=. 37. ĝe3 ĝc5? 38. ĝxc5 dxc5 39.⊈b2+-The knight is too slow for this full board ending. 39...e5 39...②b4?! 40. 遑b5! 43. âb5+ \$d8 44. \$c4 @xg5 45. \$d5 ②e6 46.當xe5 ②d4 47.皇d3 g5 48. \$f1 \$\$d7 49. \$h3+ \$\$c7 50. \$f5 1-0

4.3	
Samuel Sevian	2556
Joel Cholo Banawa	2359
St Louis 2015 (7)	

1.e4 c5 2.心f3 心c6 3.d4 cxd4 4.心xd4 g6 5.c4 心f6 6.心c3 d6 7.皇e2 心xd4 8.營xd4 皇g7 9.皇e3 0-0 10.營d2 皇e6 11.f3 營a5 12.罩c1 罩fc8 13.b3 a6 14.心a4 營xd2+ 15.含xd2 心d7 16.g4 f5 17.exf5 gxf5 18.h3 罩f8 19.f4 罩ad8 20.g5



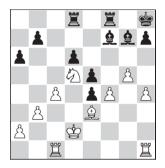
#### 20...≗f7

B) 20...2c5 21.2c3! 2d7 (21...2e4+ 22.2xe4 fxe4 weakens the structure after 23.2g4! 2f5 24.2b6  $\Xi$ de8 25.2e3 $\pm$ ) 22.2f3 2c6 23.2d5  $\Xi$ f7 24. $\Xi$ he1 (the pressure on Black's centre forces him to initiate complications) 24...2e4+ 25.2xe4 fxe4 26.2b6  $\Xi$ e8 27. $\Xi$ xe4! e6 28. $\Xi$ ce1  $\Xi$ c8! 29. $\Xi$ xe6 2xd5 30. $\Xi$ e8+  $\Xi$ f8 31. $\Xi$ xf8+ 2xf8 32.f5 2f7 33.f6 (Black's g7-bishop ends up lost or trapped) 33...2xf6 (33...2h8 34. $\Xi$ e7  $\Xi$ e8 35. $\Xi$ xb7 $\pm$ ) 34.gxf6  $\Xi$ e8 35. $\Xi$ g1 $\pm$  Better opposite-coloured bishop endgames offer good practical chances with rooks on the board. 21.皇f3 公c5 22.公c3 e5 23.公d5± 當h8

Black doesn't have an easy way to release the tension, but perhaps he should increase it with 23...b5!? 24.fxe5 ዿxe5₴.

#### 24.h4! Øe4+?

Better was 24…exf4 25.∅xf4 ≜e5. **25. ≜xe4 fxe4** 



#### 26.f5!

This pawn sacrifice completely binds Black's pieces.

26...ዿxd5 27.cxd5 IIxf5 28.IIc7± \$\$g8

28...b5

29.邕hc1

29. 🖾 xb7 was better.

29...互f3 30.三xb7 三h3 31.三cc7

Some of the subsequent decisions suggest severe mutual time pressure.

32.<sup>I</sup>Ixh7+- Ih2+ 33.<sup>1</sup>2e1 If8 34.g6

36.\arappatde xd6+-

34...罩c8 35.皇g5 皇f6 36.甞d1?

36.罩b8! 罩xb8 37.違xf6

**36...â**xg5 37.hxg5 ≞hc2!= **37.û**xe3 e4



## 38.邕bc7

38.h5! and dancing toward the checking h2-rook was the way to win.

# 

White eventually converted his extra pawn, but that is not the subject for an opening manual (1-0, 60).

Samuel Sevian	2603
Vladislav Chizhikov	2262
Stockholm 2017 (8)	

1.e4 c5 2.⊘f3 g6 3.d4 cxd4 4.⊘xd4 Ձg7 5.c4 ⊘c6 6.Ձe3 d6 7.⊘c3 ₩b6 8.⊘db5 Ձxc3+ 9.⊘xc3 ₩xb2 10.⊘b5 �af8 11.Ձe2↑ @f6 11...₩e5?! 12.0-0! ₩xe4 13.c5!± 12.0-0 �ag7 13.⊑b1

13.f3! 🚊 e6 14.a3 places Black's queen in some danger of being trapped.

## 13...**鬯e**5?

13... ₩xa2! 14. ¤a1 ₩b2 is risky, but at least gives Black a second pawn for his suffering. 15.f4!1 is an apt reply, with the point 15...心xe4?! 16.皇f3 f5 17.心d4 and the dark squares will bleed.

14.f3 h5 15.響d2± 罩b8 16.②c7

Running Black's queen out of squares. 16. 公d4!?

16...∅e8 17.f4+- ₩f6

17...豐a5 18.豐xa5 公xa5 19.皇d4+ f6 20.皇xa7

**18.⊘d5 ₩e6** 



# 19.f5! ₩d7 20.âxa7 e6

20...②xa7 21.營d4+ forks king and knight.

21.讏c3+ 當g8 22.fxg6 fxg6 23.罩f8+! 1-0

4.5 **Lev Polugaevsky** Alexey Suetin Kislovodsk 1972 (12)

1.c4 g6 2.e4 Ձg7 3.d4 c5 4.⊘f3 cxd4 5.⊘xd4 ⊘c6 6.Ձe3 ⊘f6 7.⊘c3 ⊘g4 8.₩xg4 ⊘xd4 9.₩d1 ⊘c6 10.₩d2 ₩a5 11.ℤc1 d6 12.Ձe2 0-0 13.0-0 ೩e6 14.b3 ℤac8 15.f4 f5 16.exf5 ೩xf5 17.೩f3± �ah8 18.ℤfd1 Natural, but the rooks might be best on the bishop's files! 18.ℤf2!? ೩d7 19.g3±

# 18...罩fe8 19.②b5

**19... 變xd2 20. 黨xd2 a6 21. 公c3 h5?** Black has to break out, or his weaknesses will be hammered: 21...e5! 22. 黨xd6 (22.公d5 exf4 23. 魚xf4圭) 22...魚f8 23. 黨d5 exf4 24. 魚xf4 公b4≅ provides muchneeded activity for a pawn.

# **22.**්ටa4

22.②e4 was better.

## 22...≝b8?!

This was the last chance for 22...e5!.



## **23.c5**!±

Splitting Black's hanging central pawns.

## 

Now the game loses its theoretical value.

26.h3!, intending g2-g4, was much more useful, as Black wants to play …心d3 anyhow. After

# 26... විd3 27. Icd1 විxc5 28. විxc5 dxc5 29. ඉxc5 b6 30. ඉf2 Icc8

Black had equalised, but later he lost anyway.

4.6	
Lajos Portisch	2645
Helmut Pfleger	2535
Manila 1974 (11)	

1. ②f3 ②f6 2.c4 c5 3. ②c3 ③c6 4.d4 cxd4 5. ③xd4 g6 6.e4 皇g7 7. 皇e3 ②g4 8. 豐xg4 ④xd4 9. 豐d1 ④e6 10. 罩c1 d6 11.b4 0-0 12. 皇e2 a5 13.a3 axb4 14.axb4 皇d7 15.0-0 皇c6 16. 豐d2 罩a3 17. ④d5



Black is very passive and most of White's subsequent decisions will be between several reasonable options.

# 

Black has trouble changing the position:

A) 17... âxd5?? 18.cxd5 2c7 19. âb6+-;

C) 17... 罩e8 18. 違g4! h5 19. 違b6 營d7 20. 違h3 罩ea8 21.f3 罩a2 22. 變e1 g5 23. 違f5!+- showed the woes of weakening the kingside in Dammer-Warzecha, email 2012. **18. 象b6** 

18. Efe1! first is more flexible.

# 18...**鬯d**7

#### 4.7

Jean Claude Schuller	2376
Gregory Henderson	2024
ICCF email 2011	

1.e4 c5 2.心f3 g6 3.d4 cxd4 4.心xd4 心c6 5.c4 心f6 6.心c3 d6 7.皇e2 皇g7 8.皇e3 0-0 9.0-0 皇d7 10.豐d2 心xd4 11.皇xd4 皇c6 12.f3 a5 13.b3 心d7 14.皇e3 心c5 15.耳ab1 b6 16.a3± 耳a7 16...豐c7 17.心d5!? 皇xd5 18.exd5± is a typical transformation, when White can play f4-f5 or b3-b4 depending on Black's set-up (18.豐xd5 罩fd8 19.豐d2 e5! and ...心e6-d4 is harder to crack).



#### 17.②d5!

17.�d1 ₩a8 18.�c2±

#### 17...⊒a8

17...e6 meets the tactical blow 18.②xb6! 邕b7 19.b4! axb4 20.axb4 響xb6 21.響xd6 ②xe4 22.豐d3 豐c7 23.fxe4 邕d8 24.豐c2±. If 17...拿xd5?! 18.cxd5±. **18.틸fd1 틸e8 19.奧g5 奧e5** 19...۞e6 20.彙h6 彙xh6 21.豐xh6↑ hands White good attacking chances with h4-h5, but in the game Black's knight sinks in quicksand. **20.b4 axb4 21.axb4 ②a4?! 22.틸bc1± 豐d7 23.틸c2 奧xd5 24. xd5 豐a7** 

響d7 23.單c2 象xd5 24.響xd5 響a7 25.響d2 單ec8 26.象e3 響b8 27.f4 象g7 28.象f3 單a7 29.象g4 單e8 30.象d4

Now White plays on the kingside, as far away from the a4-knight as possible. 30. Idc1± **30... %h6?** 

31...dxe5 32.皇xe5 鬯xe5 33.fxe5 皇xd2 34.罩dxd2

#### 32.e6

White's space advantage on the kingside translates to a decisive attack.

32...f5 33. âxf5! If8

33...gxf5 34.響f2 響c8 35.響g3+ 含f8 36.罩e1 **34. 盒e4 d5 35.cxd5 盒xf4 36.響d3 盒xh2+ 37.含h1 罩f4 38. 魚xg6 罩h4** 

39. ĝxh7+ 1-0

4.8	
Jan Smeets	2614
Benjamin Finegold	2498
Al-Ain 2012 (1)	

1.e4 c5 2.ගිf3 ගිc6 3.d4 cxd4 4.ගිxd4 g6 5.c4 gg7 6.ge3 2f6 7.2c3 2g4 8.豐xg4 公xd4 9.豐d1 公e6 10.罩c1 ₩a5 11. ĝe2 b6 12. ₩d5 <sup>I</sup>b8 13. ¥xa5 bxa5 14.b3 \$d4 15. \$xd4 のxd4 16.のb5!± のc6?! After 16... ②xe2 17. 尊xe2 a6 18. ②c3 遑b7 19.罩hd1 Black would be robustly placed, but for the fact he can't hold back both c4-c5 and e4-e5: 19... 違c6 (19...f6 20.c5!生) 20.e5!N ≗xg2 21.f3↑ 17.f3 17.0-0 17...a6 18.6)c3 e6 19.當f2 當e7 20.嘼hd1± g5 20...d6 21.<sup>賞</sup>d2 21.c5! 21...h5



22.h4! f6 23.c5 Black's structure is growing weaker by the move. 23...罩b4 23... 創b7 24. 約a4 約e5 25. 約b6+ 24.罩cd1 必e5 25.必a4 臭b7 26.必b6 **≜c6 27. ≜xa6** 27.hxg5 fxg5 28. 🚊 xa6 Possibly time pressure was the cause of the forthcoming indecisive play of our combatants. 28. ĝe2 28.\[a4 29.\[add1]] 28...gxh4! 29.\deltad4?! 29.罩d6± 29...罩xd4 30.罩xd4 必g6? 30...h3! 31.gxh3 h4 with ideas of ... 🖾 g3/... 🖄 e5-g6-f4 shifts the game's trend. 31.a3 ഗf4 32.皇f1+ e5? 32... Ib8 33.b4 axb4 34.axb4 33.罩d6 33.罩d1 was better. 33...罩b8 34.罩d1 ②e6 35.b4 axb4 37. £a6! prevents 37...d6? due to 38.b5!. 37...d6! 38.罩h1 dxc5? 38...f5! was the only way to disrupt White's hold. Now Black gets ground down. 39.bxc5 ②e6 40.皇xe6 ��xe6 41.<sup>[]</sup>xh4 <sup>[]</sup>d8 42.<sup>[]</sup>xh5 <sup>[]</sup>d2+ 43.读g3+- 邕c2 44.邕h7 邕xc5 ģe4 50.ģg4 ≝c2 51.g3 ≝c6 52.≝d7 Ïa6 53.Id6 Ixd6 54.②xd6+ 🖄d5 55.②e8 當e6 56.②g7+ 當d5 57.當f5

e4 58.@e6 e3 59.@f4+ 1-0

4.9	
Anatoly Karpov	2674
Hicham Hamdouchi	2559
Bordeaux 2005 (3)	

## 1. ②f3 ②f6 2.c4 c5 3. ②c3 g6 4.d4 cxd4 5. ③xd4 夐g7 6.e4 d6 7. 夐e2 ②c6 8. ②c2 0-0 9.0-0 b6 10. 夐e3 夐b7 11. 彎d2 罩c8 12.f3± ②e5

Black has several options, but White can meet them in a similar way:

A) 12...響d7 13.罩fd1 罩fd8 14.罩ac1 響e8 15.公a3!? 響f8 16.公ab5↑;

B) 12...響c7 13.罩ac1 響b8 14.b3 罩fd8 15.罩fd1 ②e5 16.②d5 罩e8 17.皇g5 forced Black back in Radovanovic-Herman, Novi Sad 2016;

C) 12... 2d7 13. Zad1 f5?! 14.exf5 gxf5 15.f4!±;

D) 12...罩e8 13.罩ad1 ④e5 14.b3 響c7 15.④b4!? 響b8 16.④bd5 ④xd5 17.exd5 ④d7 18.f4↑

**13.b3 a6 14.¤ac1 එed7 15.එb4** Or 15.¤fd1 ¤e8 16.එb4. **15...¤e8 16.¤fd1 එc5** 



# 17.ĝf1

Karpov makes incremental improvements to run Black's clock down, but 17.②bd5! was more incisive.

17...∅fd7 18.혛h1 ዿ̂e5

18...④e5 **19.④bd5 e6?!**  Black tires of shuffling, but the pawns can't move back! 19...皇c6 20.公e2 a5 21.公d4 皇b7 22.公b5± **20.公f4± 皇c6 21.公h3** 21.公fe2! **21...營c7 22.公f2 營b7?!** 22...f5 prevents 公g4, albeit by further compromising his structure. **23.公g4+-... 1-0 (31)** 

4.10

Laurent Fressinet	2718
Robert Kempinski	2615
Cormony Bundoolido 2010/11/1)	

Germany Bundesliga 2010/11 (1)

# 1.d4 ②f6 2.c4 g6 3.②c3 違g7 4.e4 0-0 5. 盒e2 d6 6.②f3 c5 7.0-0 cxd4 8.②xd4 ②c6 9. 盒e3 ③xd4 10. 盒xd4 盒e6 11.f4 罩c8 12.b3 響a5 13.罩c1± a6 13...b5 fails to 14.f5!. 14.a4 塗h8 14...b5 15.axb5 axb5 16.f5!; 14...罩fe8 15.塗h1 營c7 16.f5 盒d7 17.營d3 b6 18.罩cd1± 15.營d3!? 15....公g8?! This looks bad, but who wants to play the computer's move 15...塗g8 ?



16.f5! ዿੈd7 17.⊘d5 ዿੈxd4

17...ৠd8 **18.₩xd4+ f6** 

The rest is a matter of technique – just look at Black's pieces! **19.b4!?** 

19.fxg6 hxg6 20.\cong2c3+-

21...**₩e**8

21...gxf5 22.exf5 公h6 23.c5! 公xf5 24.鬯f2±

22.a5 **≜c6 23.**₩e3

23.<sup>III</sup>d3! is not the first chance White has had for an attacking rook lift, but he opts to win on the queenside.

# 

4.11

Tigran S Petrosian	2425
Lilit Galojan	2317
Yerevan EU-ch 2014 (6)	

1. ②f3 ②f6 2.c4 c5 3. ②c3 g6 4.d4 cxd4 5. ②xd4 皇g7 6.e4 d6 7. 皇e2 0-0 8. 皇e3 ②c6 9.0-0 皇d7 10. 罩c1 a6 11.f3 罩c8 12. 豐d2 ②xd4 13. 皇xd4 皇e6 14.b3 ②d7 15. 皇e3



# 15...∅c5?!

This amounts to shuffling.

A) 15...₩a5?! 16.⁄\d5!;

B) 15...f5?! 16.exf5 ⊑xf5 (16...gxf5 17.f4!) 17.f4±;

C) 15... 當h8 16. 公d5 當g8 17.b4 is a comical transposition to the game; D) 15... 罩e8 16. 公d5 a5 (16... 皇xd5 17.cxd5 公f6 (17... 公c5 18. 罩c2±) 18. 營b4 營d7 19. 罩c4±) 17.f4 f5 18.exf5 皇xf5 19. 皇f3± We've seen this type of dream position before. **16.b4!** 公d7 17. 公d5± b6 17... 公f6 18. 皇b6 營e8 makes the best

of an adverse situation.

# 18.邕fd1

18.②f4!?

# 18...a5 19.a3 罩b8 20.公f4 axb4 21.axb4

Black can't avoid further structural degradation.

**21...∲h8** 21...ዿ̀h6 22.h4!

22. 🖄 xe6 fxe6 23.f4 e5



# 24.f5! ₩e8

24...gxf5 25.exf5 罩xf5 26.c5! bxc5 27.bxc5+-

# 25.≌f1 ∅f6 26.≗f3 b5 27.c5 1-0

The game score must be incomplete, though White is strategically winning by now.

4.12	
Nikolay Tolstikh	2375
Gennady Kuzmin	2510
Alushta 2005 (7)	

1. ②f3 c5 2.c4 ②c6 3.d4 cxd4 4. ③xd4 g6 5.e4 皇g7 6. 皇e3 ②f6 7. ②c3 0-0 8. 皇e2 d6 9.0-0 皇d7 10. 響d2 ④xd4 11. 皇xd4 皇c6 12.f3 a5 13.b3 ②d7 14. 皇e3 ②c5 15. 罩ab1 f5 16.exf5 gxf5 17. ②d5±



## 17...띨f7

As Black's pawns advance, they become more vulnerable to attack: 17...e6 18.皇g5! 營b8 19.公f4 營c7 20.罩bd1±; or 17...皇xd5 18.cxd5 營e8 19.罩bc1 b6 20.罩fe1±.

## 18.**¤bd1**

The classic 'wrong rook' question, though it doesn't matter too much. Slightly better was 18.罩fd1! 當h8 19.a3.

#### 

#### 21.**響e**1

A nice manoeuvre to target Black's open king.

21...≝f7 22.≝h4 e5 23.f4 23.≣d2!? 23...ᡚe6? 23...ᡚe4

# 



# 27.≗xh7+!

4.

13	
hort	Rokros

Albert Bokros	2420
Erik Pinter	2416
Slovakia tt 2001/02 (7)	

1.e4 c5 2.心f3 d6 3.d4 cxd4 4.心xd4 心f6 5.f3 心c6 6.c4 g6 7.心c3 皇g7 8.皇e3 0-0 9.皇e2 皇d7 10.0-0 心xd4 11.皇xd4 皇c6 12.豐d2 a5 13.b3 心d7 14.皇e3 心c5 15.罩ab1 豐b6 16.罩fc1 罩fc8 17.罩c2 h5 18.心d5 皇xd5 19.exd5 豐d8 20.f4

20.a3 and b2-b4 is the other plan, but it's arduous for Black to swing pieces to the defence of the kingside. 20...\$h7?

Black can't be successful with a passive defence, and should change the position: 20... Wd7 21. §f3 e5! 22.dxe6 Wxe6 23. §xc5 dxc5 24. §xb7 Id8 25. We2 Ia7 26. Wxe6 fxe6 27. §e4 §d4+ 28. §h1 §g7 and Black has a fortress in this pawn-down ending.

# 21.**⊒**f1

21.f5!± could have been played without preparation. **21...f5 22. ②f3**± **瀏h8 23.g3 二cb8** 



## 24.h3! b5

24...\"c8 was preferable.

25.g4 bxc4 26.罩xc4 罩b4 27.gxf5 gxf5 28.響c2! 罩f8 29.當h2

29.\$h1! avoids a check in the next note.

# 29...h4?

29...罩xc4 30.響xc4 皇h6 31.皇xh5 心e4 32.皇f3 響b2+ 33.響e2 響xe2+ 34.皇xe2±

## 30.**≝g1**+−

Black's pieces are too awkward to cover the g-file. White won on move 49.

## 4.14

Frank Holzke	2492
Aleksandar Vuckovic	2325

Germany Bundesliga 2004/05 (6)

1.e4 c5 2.⊘f3 ⊘c6 3.d4 cxd4 4.⊘xd4 g6 5.c4 Ձg7 6.Ձe3 ⊘f6 7.⊘c3 0-0 8.Ձe2 d6 9.0-0 ⊘xd4 10.Ձxd4 Ձd7 11.₩d2 Ձc6 12.f3 a5 13.b3 ⊘d7 14.Ձe3 ⊘c5 15.⊑ab1 ₩b6 16.⊑fc1 ⊑fc8 17.⊑c2 ₩d8 18.Ձf1 ₩f8 19.⊘d5 ゑxd5 20.exd5↑



As we have seen this structure before, most of the ideas are apparent.

## 20...h5

20...≝d8 21.a3 b6 22.g31; 20...≣c7 21.≣e1 b6 22.≣cc1±; 20...ዿe5 21.g3 f5?! 22.ዿh3 ዿg7 23.≣e1±

# 21.**¤e**1

21.g3 邕c7 22. 創h3±

# 21...∲h7

The f4-f5 plan of the previous game is less effective, but g2-g4 is a good substitute.

## 22.h3!?

22.g3



**24.f4! hxg4 25.hxg4+**− **ὑg8 26. ゑh3** 26.∰h2!

## 26...<u>ĝ</u>g7 27.f5!

The opening of the kingside settles the issue.

27... 皇e5 28.fxg6 fxg6 29. 皇xc5 罩xc5 30.罩f1 響g7 31.g5 皇d4+ 32. 當h1 響h7 33.當g2 響h4 34. 皇e6+ 當g7 35.響f4 1-0

#### 4.15

Magnus Carlsen	2776
Kjetil Lie	2539
Gjovik rapid 2009 (1)	

1.e4 c5 2. $\bigcirc$ f3 g6 3.d4 cxd4 4. $\bigcirc$ xd4 &g7 5.c4  $\oslash$ c6 6.&e3  $\oslash$ f6 7. $\bigcirc$ c3 d6 8.&e2 0-0 9.0-0  $\oslash$ xd4 10.&xd4 &d7 11. $\bigotimes$ d2 &c6 12.f3  $\oslash$ d7 13.&e3 a5 14.b3  $\oslash$ c5 15. $\blacksquare$ ab1  $\bigotimes$ b6 16. $\blacksquare$ fc1  $\blacksquare$ fc8 17. $\blacksquare$ c2  $\bigotimes$ d8 18.&f1 h5 19.a3  $\diamondsuit$ h7 20. $\diamondsuit$ h1 &e5 21.b4 axb4 21. $\bigcirc$  4.22  $\bigotimes$  2. $\bigotimes$ b 2. $\bigotimes$ b 4. $\bigotimes$ b7

21...②a4 22.②e2 響h8 23.②d4 皇d7 24.f4 皇f6 25.皇e2±

### 22.axb4 ∅e6?! 23.∅d5±

As we know already, Black struggles to counter full-board play with f4-f5.

#### 23... 🖾 a3 24.f4 🚊 g7



#### 25.f5

25.<sup>III</sup>e1!? was more restrained, but Carlsen's play quickly gives him a winning position.

26... 皇f6 was ugly but necessary. 27. **徵xd5 e6 28.fxe6 fxe6 29. 徵xb7 徵xg5 30. 徵xc8+**-

One does not need to be a super-GM to convert White's material advantage. Carlsen won on move 48.