

VOLUME II

Reflections on My Profession

Mark Dvoretsky

For Friends &

Colleagues

by Mark Dvoretsky

Volume 2

Reflections on My Profession



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Volume 2: Reflections on My Profession
by Mark Dvoretsky

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Volume 2: Reflections on My Profession

From the Author

In general, Volume 2 is compiled from my articles and interviews published either on the web or in chess periodicals over the last few years. However, readers will be able to find some earlier publications, with fresh chess examples in some cases and original material in this book.

There are no purely analytical studies here; we will deal with more general questions. Coaches may become interested in the articles reflecting my views on the coaching vocation, tips on the choice of chess literature and digestion of its contents, in some personal characteristics and the analysis of the factors that may influence the results shown by individual players or chess teams. Other materials reflect my views on the chess situation both in Russia and the world, as well as on problems and prospects of chess development.

The publication source for each article may be found at the end of the book. Most of my articles have been published both in Russian and in English; for those, both citations are given, Russian and English.

I had to make some corrections, both stylistic and analytical, in my earlier texts here and there. If those changes are insignificant and non-essential, I do not set them off, but, in more serious cases, the additions, explanations, and corrections are set off in a different kind of font. As usual, all citations are italicized.

Mark Dvoretsky Moscow March 2015

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Signs, Symbols and Abbreviations

- ! a strong move
- !! a brilliant or unobvious move
- ? a weak move, an error
- ?? a grave error
- !? a move worth consideration
- ?! a dubious move
- an equal position
- ± White stands slightly better
- ± White has a clear advantage
- +- White has a winning position
- **=** Black stands slightly better
- **∓** Black has a clear advantage
- -+ Black has a winning position
- ∞ an unclear position
- # mate
- (D) See the next diagram
- SCE-1 School of Chess Excellence: Endgame Analysis
- SCE-2 School of Chess Excellence: Tactical Play
- SCE-3 School of Chess Excellence: Strategic Play
- SCE-4 School of Chess Excellence: Opening Developments
- SFC-1 School of Future Champions: Secrets of Chess Training
- SFC-2 School of Future Champions: Secrets of Opening Preparation
- SFC-3 School of Future Champions: Technique in Chess
- SFC-4 School of Future Champions: Positional Play
- SFC-5 School of Future Champions: The Development of Creative Thinking
- DEM Dvoretsky's Endgame Manual
- TIE Tragicomedy in the Endgame
- DAM Dvoretsky's Analytical Manual: Practical Training for the Ambitious
 - Chessplayer
- SFPP Studies for Practical Players (with Oleg Pervakov)

Competitions

I wrote many articles for various periodicals on competitions in which my students or I had participated. The specific nature of this genre is such that readers tend to lose interest in such reports in due time. However, some of those articles are not limited to accounts of the battles at some particular tournament or of its everyday details. They also comprise reflections on various teaching, sporting, and creative problems which, in my opinion, remain relevant today, as well as some vivid and instructive chess fragments. Such articles are included in this book.

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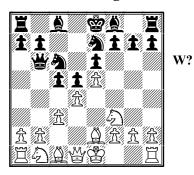
Spartakiad of Second Category Players

In 64 – Shakhmatnoye Obozreniye magazine there is a section titled "Junior." Since about the end of 2007, they have been publishing games annotated by well-known chessplayers, which games were played by them in their youth. I also wrote such a story, but it was not a story of a single game but of a whole tournament called the "Spartakiad of Second Category Players."

The narrative was preceded by a short introduction that you can find in the section "Beginnings" that opens the first chapter of Volume 1.

Qualifying standards were enormously high: a score of 75 percent. That meant 9 points out of 12, but, as we had to play 13 games and the standards were never rounded down, it was necessary to win 10 games out of 13. I outscored that norm by a half-point, won first place, and was awarded the first category title.

Gorelik – Dvoretsky (Round 1) 1.e4 e6 2.d4 d5 3.e5 c5 4.c3 公c6 5.公f3 皆b6 6.是e2 公ge7?!



7.42a3

White fails to take advantage of Black's opening inaccuracy, well-known in theory. In Euwe-Kramer (Zaandam 1946), there followed 7.d×c5! ♥c7 8.②d4! (the exclamation mark is from the old books and notes; in fact, no less strong is 8.②a3!?) 8...②×e5? 9.②b5 ♥×c5 10.♥d4!, and it is about time for Black to resign.

Unfortunately, it was not my habit then to check a reference book either before a game or after it, to look into the books in order to get to know an opening variation better, so I was doomed to repeat my mistake sooner or later. Indeed, a year later, when I was already a student in the Palace of

Pioneers, my friend Sasha Shvartz caught me in the variation.

However, I managed to keep my wits about me and after 8... \$\tilde{\psi} \times 65\$?) 9.0-0 (White intends to obtain an overwhelming advantage on the queenside by playing b2-b4) 9... \$\tilde{\psi} 6\$ 11. \$\tilde{\psi} \tilde{\psi} 5\$, started to confuse the game with the non-standard 11... \$\tilde{\psi} 5\$ 12. \$\tilde{\psi} e 3 \pm\$, White's task is simpler).

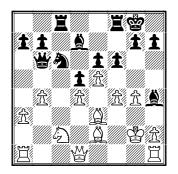


"Fritz" on my PC has no particular objections to my partner's subsequent moves; nevertheless, the position soon becomes unclear: 12.♣e3 ♣e6 13.♠d2 0-0-0 14.♠f3 d4! 15.c×d4 ♣×c5 16.Æc1 ♣b6 17.♠e5 ♣d5 18.♣f3 ♣b8 19.♣×d5 ≝×d5 20.♠×c6+ b×c6∞. On move 36, the game ended in a draw.

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Theory recommends here 11.h4 or 11.g3, followed by 12. \$\tilde{g}\$2. My opponent chooses an ineffective plan, resulting in a considerable lag in development.

11... \(\) d7 12.b4 \(\) c8 13.g4? \(\) h4 14.\(\) \(\) h4 \(\) \(\) \(\) h4 (with the threat of 15... \(\) \(\) \(\) \(\) 28 f6 16.f4 0-0 17. \(\) g2



Has any kind of association occurred to you in connection with the position that has been created? One did occur to me during the game. In my case, "slithering" through opening

theory did not mean no interest at all in chess literature or in general chess theory. I recalled a game between Alekhine and Capablanca at the 1938 AVRO Tournament in Holland where Alekhine moved his king forward to destroy an enemy piece that had wandered into his camp.



31.\$\&g3! \&f7 32.\$\x\g4 \&h4 \\33.\$\&x\h4 \&\x\h5+ 34.\$\&g3 \&f7 35.\$\&f3, \\and Black resigned.

So, I started to worry about losing my bishop after a king move to h3. I did not want to take on e5 with my pawn because of the reply 18.d×e5. Of course, I thought about a reciprocal attack on



My dad watches my friendly game against Sasha Shvartz. Near Moscow, summer of 1967.

the vulnerable c2-knight. Having figured out a forced (as it seemed to me then) variation, I immediately saw its impressive concluding move.

17... ②e7! 18. 當h3 鼻a4

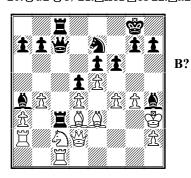
There is a simpler way to play: 18... 2g6 19. 2d3 fxe5 20. 2xg6 (20.fxe5 2f2) 20...exf4!-+, but I was so enchanted with the idea I had found that I was not looking around anymore.

And, I did not look around later either; this game was not subjected to critical analysis for many years after it was played. The reason is obvious. Subconsciously, I did not wish to throw doubt on an idea I was justifiably proud of. And, only recently, Fritz the Merciless put everything in its place; it became clear that Black had many ways to obtain a great advantage, and the one chosen by me, although not bad, objectively is not the best.

19. Qd3 罩c3

There are worthy alternatives here as well; for example, this combination is very strong: 19...2×c2! 20.2×c2 f×e5 21.3×h4 e×f4, followed by 22...e5-+.

20. 曾d2 曾c7 21. 国hc1 国c8 22. 国a2



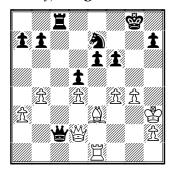
22...Qe1!!

Right under three strikes! In Lasker's Manual of Chess, which was unavailable to me at the time, such thrusts are called "desperado." The world champion showed that pieces seemingly doomed to death are capable of all kinds of craziness. I will speak of

"desperadoes" at greater length in the opening section of the chapter dedicated to the art of coaching.

Understandably enough, I have never ever considered any other move, although 22...fxe5 23.dxe5 (23.fxe5 g5) 23...g5! (but not 23...\(\Delta\)g6 24.\(\Delta\)xg6 hxg6, counting on 25.\(\Delta\)xh4? g5+!, because of 25.\(\Delta\)d4!) 24.fxg5 \(\Delta\)xe5-+ is not bad.

23. 黃×e1 魚×c2 24. 黃×c2 黃×c2 25. 魚×c2 ᇦ×c2 26. e×f6 (this is preferable to exchange queens immediately) 26...g×f6



The picture of the battle has changed sharply. Black has a clear advantage because of the opponent's "bad" bishop (it has been my favorite positional theme since childhood!) and my possession of the open c-file. However, this latter factor becomes irrelevant if White manages to knock all the major pieces off the board.

2ヺ.買e2?!

27. ₩xc2 ¤xc2 28. ¤c1 is better, on which Black replies 28... ¤c4∓. The text move allows him to create an attack with queens still on the board, continuing 27... ₩g6!, but I was already in the mood for a favorable endgame.

27...曾×d2 28.夏×d2 曾f7 29.萬e3 萬c2 30.夏e1 萬c4 31.萬d3 b5!

Correct: my opponent's pawns are fixed on the squares which are the color of his bishop.

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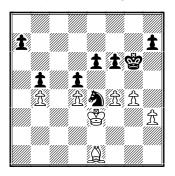
32.**當g**3 **ᡚc8!**

The knight comes closer to the "holes" in the pawn chain, the e4- and c4-squares.

33.曾f3 **公d**6 34.曾e2 罩c2+ 35.罩d2 罩c3 36.罩d3 罩×d3

The temptation to win a pawn was too strong. Although it is not impossible that, with rooks still on the board, it would have been easier for Black to make the best of his advantage.

37.ජි×d3 විc4 38. இf2 වි×a3 39. இg3 ජ්g6 40.h3 විc4 41. இf2 ව්d6 42. இe1 විe4 43. ජ්පි63



In this position, the game was adjourned. I had to analyze it myself; computer programs did not exist in those days, and I had no coach. Of course, I evaluated my position as easily winning, but, to my surprise, it all turned out to be not so simple. In the end, I managed to find a correct plan. As it turned out, my analysis was very useful for the future; it helped me to understand important peculiarities of similar endings.

A knight by itself cannot win the game. Black has to create a path to his opponent's camp for his king. For that, you have to exchange one or two pairs of pawns on the kingside.

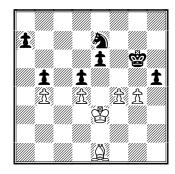
The immediate 43...f5 is a mistake because of 44.g5, so I sealed the move 43...h6.

44.曾f3

My opponent chose a waiting tactic. During analysis, I had to account for a more active try, 44.h4!?. On the direct 44...h5?, White replies 45.f5+! e×f5 46.g×h5+ ⑤×h5 47.⑤f4, with sufficient counterplay. I intended 44...⑤d6 45.h5+ ⑥f7, with a subsequent ⑤e8-g7 (taking the h5-pawn in my sights), and only then f6-f5. I do not know how convincing that plan was, but I did not see a better one.

44...\$\d6 45.\Qc3 \&\c8!

Now, it was already possible to play f6-f5, then exchange on g4 and h6-h5. But what then? The white king gets in the way of the black one! It was the "principle of two weaknesses" (about which I had not the slightest idea at the time, of course) that came to my aid. Transferring the knight to c6 creates a threat of breaking through with a7-a5; and to prevent this breakthrough, the white king must get closer to the queenside. Then, undermining the pawn chain on the kingside has more force.



Black's knight is positioned ideally. On 50.g5, the continuation 50... \(\) \(65 + 51. \(\) \(d3 \) h4 52. \(\) \(62 + 63 \) \(63 + 64 \) \(63 + 64 \) \(64 + 64

50.g×h5+ 當×h5 51.當f3 公c6 52.當e3

The same thing again: 52.4c3 a5! $53.b \times a5$ b4-+.

52...**\$g4**

In my comments on an episode from an ending in the first Karpov-Kasparov match, I wrote:

In such positions, the opponent's king is slowly pushed back, the knight comes to f5, and after the king's forced retreat, the black king goes to f3, followed by another knight check, etc. (In relation to this endgame, the specific squares and the color of the pieces have been changed). As you can see, I mastered this typical plan back in my childhood game with Gorelik.

53. Qd2 Qe7 54. Qc1 Qg6

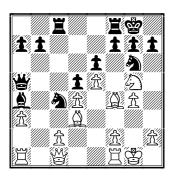
54...②f5+ corresponded to the plan described above, but it is also possible to play this way: first gobble the pawn, and only then, drive the king back.

The grandmaster did not spoil his opponents with a variety of openings (a line from my favorite novel by Ilf and Petrov, The Twelve Chairs), and I also followed the example of the "great con man" Ostap Bender. In my next game, as Black, as in almost all my subsequent ones, my favorite French Defense was played.

Komov – Dvoretsky (Round 3) (D)

19.h4! ②×h4?!

Impudent play. Black does not want to defend accurately with 19... 互fe8 20.h5 (20.包×h7!? 當×h7! 21.h5 當c3 22.h×g6+ f×g6 23.當g2 營×d4 24.互d1!, and only after a queen retreat, 25.互h1+ is unclear) 20...包f8 21.h6 營c3.



Objectively, the best reply is 19...h6! 20.\$\times\$e6, and now either 20...\$\times\$xf4 21.\$\times\$xf4 \$\times\$d2 22.g5!?, with a sharp position, or 20...fxe6!? 21.\$\times\$xg6 \$\times\$c3, with good play for Black. Here, and later, I am giving (far from exhaustive) variations only for objectivity; in second-category tournaments, no one calculates them accurately. That is a difficult task even for masters and grandmasters.

The main drawback of the text move is the opening of the h-file, on which White will attack. By luring his opponent's king there (20.≜×h7+! ♣h8 21.♣g3!, but not 21.♣d3? ♣c3), he achieves a decisive advantage.

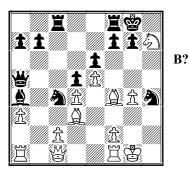


For example, 21...\(\Delta\f3+\) (sacrifice of a piece for two or three pawns does not help either: 21...\(\Delta\cdot c3\) 22.\(\Delta\cdot h4\) \(\Delta\cdot c4\) 23.\(\Delta\gamma g3!\), with a subsequent \(\Delta g2\) 22.\(\Delta\gamma g2!\) (22.\(\Delta\cdot c4\) \(\Delta\cdot c4\) 23.\(\Delta\cdot c4\) \(\Delta\cdot c4\) \(\Delt

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intending \(\begin{align*} \begin{align*} \lambda & \la

20. 公×h7?!



My opponent was tempted with an attack on the rook, hoping to mate me after 20... ☐ fe8 21. ☐ g5! ☐ f3+ 22. ☐ g2 ☐ xg5 (22... ☐ xd4 23. ☐ f6+! ☐ f8 24. ☐ h1) 23. ☐ xg5. However, Black could defend successfully here too, by continuing 21... ☐ g6! (instead of 21... ☐ f3+?), as 22. ☐ f6+ g×f6 23. ☐ xf6 ☐ d0es not work. And, on 22. ☐ xc4 (with the idea of 22... ☐ xc4? 23. ☐ f6+!), there follows 22... ☐ xh7 or 22... ☐ c3.

I solved this problem in a much simpler way, with a positional exchange sacrifice.

20...₩c3!

In such a sharp position, the rook is no more valuable than a minor piece. And time is what is really important here. It is vital to create reciprocal threats as quickly as possible. Counterplay in the center, according to the well-known classical principle, is the best way of opposing a flank attack...

For a sophisticated player, the solution for Black is probably obvious, but, for a young second-category player, this was a small discovery.

21.42×f8 \$ ×f8

21...\delta ×d4! is stronger.

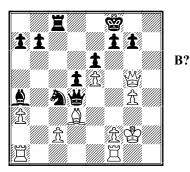
22.⊈e3

22.4g5 2f3+ 23.4g2 4c4 (for 24.4h1 is threatened) 24.4f4 (24.4c4f3? 24.4c4) 24..4c4 (24.4c4) 24..4c4 (24.4c4) 25...2f4 25..4c4 (24.4c4) 25...2fxe5) leads to a favorable endgame for Black.

22.鱼g3!? 營×d4! (22...句f3+? 23.童g2, with a subsequent 邑h1) 23.鱼×h4 營×g4+ 24.鱼g3 ⑤×e5 25.營f4 ⑤f3+ deserves attention, and now, White either agrees to a repetition of moves, 26.童g2 ⑤h4+ 27.童g1 ⑤f3+, or continues the battle in the double-edged position that arises after 26.暈h1 營h3+ 27.鱼h2 ④c6!?.

A hasty exchange. 24. 互为1 營e8 is better, with mutual chances.

24...쌀×d4 25.쌀g5



25...公×e5?

The simple 25... **e5 brings Black a clear advantage. Without thinking twice, I made a natural-looking move, attacking everything at once (g4, c2, d3), after which my opponent could force a draw. Alas, I was not able to rid myself of this kind of "flunk" throughout my entire playing career.

26. Eh1 曾g8

26...曾e8 27.曾×g7 also led to equality. For instance: 27...』×c2 (27...曾×g4+28.曾×g4 ②×g4 29.還h4! f5 30.f3 is risky) 28.還h8+ 當d7 29.』b5+(29.還×c8 ②×d3 30.曾g8=) 29...曾c7 30.還×c8+ 當×c8 31.還c1 曾e4+32.曾g1

∆f3+ 33. ∜f1, with an inevitable perpetual check.

27. Qh7+ gf8 28. Qd3

Neither player noticed the interesting retort 28.显f5!?. On 28... 當g8, it is possible to play 29.當h4 (the g4-pawn is defended). On the other hand after 29... ②g6 30.显 ×g6 f×g6, the position remains drawn. 28... f6 29. 温h8+ 當f7 30.當h5+ 當e7 31. 溫×c8 營×a1 32.當h8 e×f5 33.g×f5 (33.營×g7+ 當e6) 33... ②c6 34.營×g7+ 當d6 probably leads to the same outcome, but via a more complicated path.

28...曾g8 29.皆h5??

Fighting spirit triumphs over reason – this reminded me of a phrase from Bronstein's book about the 1953 Candidates Tournament. My opponent does not want to repeat moves, but playing for a win turns out to be playing for a loss.

Black has too many pawns for the exchange, and his opponent does not manage to win a piece.

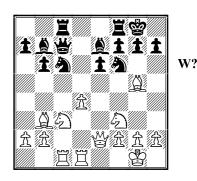
32.\(\beta\)b6 33.\(\beta\)g3?! \(\textit{Q}\)×c2!

A straightforward tactic: 34.월c1

Weak play? Of course it was weak, but it was not devoid of ideas.

Dvoretsky – Romanov (Round 6)
1.d4 公f6 2.c4 e6 3.公c3 总b4 4.e3
c5 5.公f3 d5 6.总d3 0-0 7.0-0 c×d4
8.e×d4 d×c4 9.总×c4 b6 10.总g5
总b7 11.營e2 总e7 (11...公bd7!?)
12.莒fd1 (12.莒ad1) 12...營c7?
13.总b3 (13.莒ac1!) 13...公c6
14.莒ac1 莒ac8

The typical breakthrough in the center, 15.d5, suggests itself. However, after 15...e×d5 16.②×d5 ②×d5 17.②×d5 ②×g5 18.②×g5 h6, White does not



obtain anything. 16.2×66 2×66 $17.2 \times d5$ 66 (there is also $17...2 \times d4$? $18.2 \times 66 + g \times 66$ $19.2 \times d4$ $6 \times c1 = 0$ is useless too.

Despite my younger age and low chess qualification, I managed to find an unusual solution to the problem. As a result, I not only won the point I needed, but also added a useful little brick to the wall of my future strategic arsenal.

15.d5! e×d5 16.\(\mathbb{A}\)×d5!

This move, when it is not the knight that is being exchanged, but the bishop, is discussed in the book *School of Future Champions 2*, "In the Footsteps of One Game."

16...買fe8 17.營c4

This queen thrust seemed very strong to me, but my computer confirms that this is not the case for the reply 17... ②e5!, and it suggests, instead, 17. ⊎d3! ±, with the idea of 18. ⊎f5.

17...②×d5? 18.②×d5 營b8 19.爲f4

Black is defenseless. On 19...\alpha a8, the move 20.\alpha c7 is decisive, and on 19...\alpha d6, either 20.\alpha \times d6 \alpha \times d6 \times d6 \times d6 \alpha \times

19...公a5 20.公×e7+ 萬×e7 21.營×c8+! Black resigned.

Not all my games ended so favorably. I suffered two defeats and made one draw, and I had to score 1½ points in the last two rounds to achieve the first-category norm. I had to play Black in both games. However at that