Grandmaster Repertoire

The Dragon 1

By

Gawain Jones



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Preface

From Harry Golombek and B.H. Wood in the 1940s, through to the 1960s with players such as Peter Lee, Bill Hartston, Andrew Whiteley and David Levy, the Dragon has long been popular in the UK. During the Chess Revolution of the 1970s many of England's top players were frequent users, notably Jonathan Mestel, William Watson and our first Grandmaster Tony Miles. More recently Chris Ward, with his infectious *Winning with the Dragon* books, coupled with his coaching at elite youth events, inspired many of England's top talents to become Dragon exponents.

It is therefore no surprise that I have been playing the Dragon from a young age. I've enjoyed the complex battles and being able to attack White straight out of the opening. My quickest win with the Dragon was in 13 moves; how often does that happen in most defences?

Black's kingside fianchetto immediately sets the stage for a double-edged game. On the one hand, the pawn on g6 can become a hook for White's attack along the h-file. This caveman attack can be quite scary, hence Bobby Fischer's quote: "It's just a matter of throwing in a few sacrifices, then checkmate!"

However, it's not at all one-sided as the g7-bishop does a great job fighting for central control and targeting White's queenside. Often the game becomes sharp and White is forced to take risks. If White declines to get involved in the messy positions with opposite-sided castling then Black will generally be comfortable. His pieces coordinate well, his structure is sound and he has great long-term prospects. The only potential weakness in Black's camp is the d5-square, and that can usually be remedied. Having both the initiative and good long-term chances has always appealed to me. We can attack but we don't need to stake everything on it; if White survives the complications then we may still be able to count on a pleasant endgame.

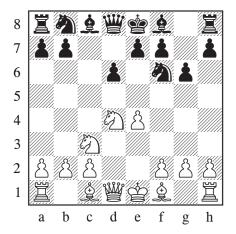
Amateur players often ask me whether the Dragon is still playable at high levels. It's true that a sizeable body of theory has developed, as with every opening in the computer era, but Black is still very much alive and kicking. I have used the Dragon as my main defence throughout my career and, when challenged, most of the elite have opted out of a theoretical duel. In producing this repertoire I have remained as objective and comprehensive as possible, not omitting any line I consider potentially dangerous, no matter how rare it might be. It is inevitable that improvements will be found at some point in the future, but I believe my recommendations will stand up to testing for a long time.

I would like to thank John Shaw for his patience and technical help; Richard Palliser, who has devoted so many hours trying to make my repertoire playable, not least in the Dragon; and my wife Sue, who has supported me and made it possible for me to complete this work. I hope you enjoy reading my book, and that you have fun and success counterattacking with the Dragon!

Gawain Jones London, July 2015

Move Order Guide

The Dragon is reached after the opening moves: 1.e4 c5 2.\(\Delta\)f3 d6 3.d4 cxd4 4.\(\Delta\)xd4 \(\Delta\)f6 5.\(\Delta\)c3 g6



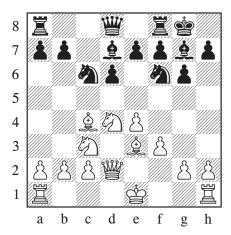
This will be the starting position of our repertoire. There are, of course, a number of ways for White to avoid the Open Sicilian, but to discuss them here would be to stray too far from our main topic, especially when books such as *Experts on the Anti-Sicilian* and Kotronias's forthcoming *Beating the Anti-Sicilians* offer dedicated coverage of these lines.

I will, however, draw your attention to another plausible route to the Dragon, which I have occasionally used in my own praxis: 1.e4 c5 2.包f3 g6 3.d4 cxd4 4.包xd4 包f6 5.包c3 (5.e5? 幽a5† wins a pawn) 5...d6

The above move order has the advantage of avoiding 3.\(\delta\beta\beta\beta\beta\pi\), which is one of White's most popular anti-Sicilian weapons. However, it also opens up some other possibilities for the first player: 4.\(\delta\times\beta\delta\delta\beta\) as significant option; 3.c4 angles for a Maroczy Bind; and even 3.h4!? can be considered.

Overall the 2...g6 move order gives White more interesting ways to deviate from the Open Sicilian, so the traditional 2...d6 should be preferred by most players. However, if your repertoire happens to include the Accelerated Dragon (meaning that 3.c4 isn't a worry), and you are facing an opponent who plays both the Open Sicilian and 3.\(\frac{1}{2}\)b5\(\frac{1}{7}\), then you may consider 2...g6 to eliminate one of his preferred systems.

Moving on, the primary topic of the first volume is the following main line: 6.皇e3 皇g7 7.f3 0-0 8.豐d2 包c6 9.皇c4 皇d7

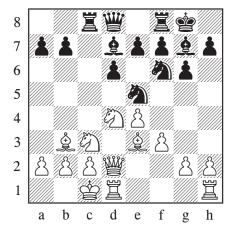


After the most common 10.0–0–0, I have recommended the Topalov Variation as our main weapon. The tabiya after 10... \(\bar{2}c8 \)
11.\(\bar{2}b3 \)
\(\bar{2}xd4 \)
12.\(\bar{2}xd4 \)
15 is discussed in Chapters 7-9. This bypasses the myriad complications of the Soltis Variation, as well as the critical 12.\(\bar{2}b1 \) variation referred to below.

However, White can obstruct the above plan by altering his move order with **10.h4**. It would be dangerous to allow the pawn to

advance further, so I recommend 10...h5. Then after 11.0-0-0 罩c8 12.单b3 包e5 we reach the Soltis Variation, with White having avoided the Topalov Variation.

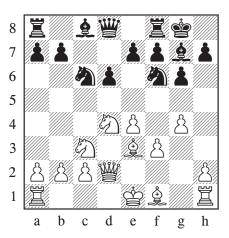
This isn't the end of the world for Black, as he too has avoided certain possibilities. Take the position after 10.0-0-0 \(\frac{1}{2} \) \(\frac{1}{2} \)



From this position, **12.h4 h5** reaches the Soltis Variation. However, the most critical test is reckoned to be **12.** \$\display\$ **b1**. Therefore, if White cuts out the Topalov Variation with the 10.h4 move order, he also sacrifices this important option which might have been available had he preferred 10.0–0–0.

Should you wish to play the Soltis Variation as your main choice, rather than the Topalov, I have also included the Burnett Variation in Chapter 10 as an interesting way to challenge 12. \$\dot{\phi}\$b1. This means that, whichever line you choose, you will have a complete repertoire. However, either move order will require you to be ready to play the Soltis Variation. That is why I have covered this first, in Chapters 1-6.

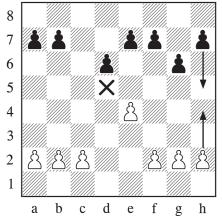
The final two chapters of this first volume are devoted to another important system: **9.g4**



I am recommending the established main line of **9... 2e6**. This generally leads to a healthy game for Black, but you must be ready for a variety of position types, from quiet endgames to double-edged middlegames with unusual pawn structures, as found in the final chapter with **10. 2xe6 fxe6**.

Dragon Themes

Before getting down to the theory, we will examine a number of commonly occurring themes in the Sicilian Dragon. Let's start by considering the pawn structure, as this is what dictates the character of the position.

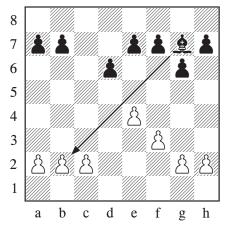


The Dragon is defined by the early deployment of Black's dark-squared bishop to g7. This speeds up Black's kingside development and gives him serious counterattacking chances, but it also has a couple of downsides. Black nearly always castles kingside, so White often tries to exploit the 'hook' on g6 by quickly advancing his h-pawn. Black's other potential problem is the d5-square. After developing his bishop to g7 Black does not really want to move his e-pawn, as the d6-pawn will then be weak. White can try to exploit this by moving the c3-knight to d5. This might be played as an attacking measure, to remove the defensive knight on f6, or it could be for positional gains: if Black elects to exchange knights then White will recapture with his e-pawn, intending to exert pressure along the e-file.

Despite these drawbacks, I believe the advantages of Black's set-up are enough to compensate for the risks. Black develops his dark-squared bishop more actively than in other variations of the Sicilian. The critical lines involve White castling queenside, after which the g7-bishop combines attack and defence, covering the dark squares while pointing at White's king, and the b2-pawn in particular. Black also has an extra central pawn and will generally be happy in the endgame.

I will now present what I consider the most important themes of this opening, with some lightly annotated games to illustrate the most important ideas.

1) The Dragon Bishop

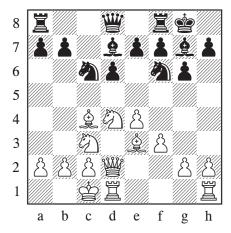


We will start with a couple of games in which White completely underestimates the power of the g7-bishop.

Milenko Lojanica - Gawain Jones

Victoria 2009

1.e4 c5 2.②f3 d6 3.d4 cxd4 4.②xd4 ②f6 5.②c3 g6 6.②e3 ②g7 7.f3 ②c6 8.∰d2 0-0 9.②c4 ②d7 10.0-0-0



10.... ВЬ8!?

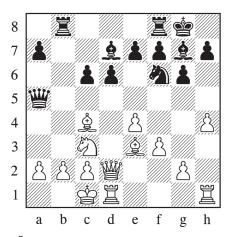
This move introduces the Chinese Dragon, an interesting and relatively new way of fighting against the Yugoslav Attack.

10... \(\tilde{\text{Z}} \) c8 is how I recommend playing in this book.

11. 2xc6? bxc6

As you will see in variation B3 of Chapter 12 (page 246), this change in the pawn structure gives Black a nice position even when he has spent a tempo putting the rook on c8. Here White is really asking for trouble with the rook already on the b-file.

12.h4 ₩a5



13.**包b1??**

My opponent must have been worried about my attack and so decided a queen exchange would be his safest approach. However, the g7-bishop is now allowed into the game.

13...②xe4!

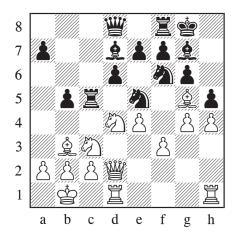
The mate threat on b2 will cost White his queen.

0–1

Ismet Burovic – Peter Schreiner

Zadar 2014

1.e4 c5 2.ᡚf3 d6 3.d4 cxd4 4.ᡚxd4 ᡚf6 5.ᡚc3 g6 6.Ձc4 Ձg7 7.Ձe3 0–0 8.f3 ᡚc6 9.d2 Ձd7 10.Ձb3 罩c8 11.h4 h5 12.0–0–0 ᡚe5 13.Ձg5 罩c5 14.ჶb1 b5 15.g4



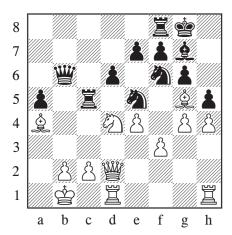
15...a5

15...hxg4 is my recommendation, as detailed in Chapter 1.

16.a4?

This simply accelerates Black's attack.

16.gxh5 and 16.\(\delta\)xf6 are both much more critical.



19.gxh5 2xf3!

We should always be looking out for this blow. Black sacrifices a piece to open up the sleeping g7-bishop.

20.₩e3

White declines the piece.

Instead after 20.0xf3 0xe4 21.0c1 0c3† 22.0a1 0xa4 Black regains the piece and has an extra pawn together with his huge attack.

20...**②xd4** 21.**\B**xd4 **②**g4

White threw in the towel. Indeed, as Chris Ward notes, 22. ∰d2 \(\mathbb{Z} \)c4 would pick up a rook.

0-1

2) The ...d5 break

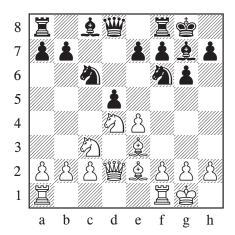
It is often said that if Black manages to counter in the centre with ...d5 in the Sicilian, then he has at least equalized. This is because White's main trump in the Sicilian is his extra space. In the Dragon, the ...d5 break also rids Black of any problems with the d5-square. This will be my recommended approach in many lines, particularly the 9.0–0–0 Yugoslav Attack and Classical Variation, both of which are covered in the second volume.

Aimen Rizouk - Gawain Jones

Hinckley 2012

1.e4 c5 2.包f3 d6 3.d4 cxd4 4.包xd4 包f6 5.包c3 g6 6.皇e2 皇g7 7.0-0 包c6 8.皇e3 0-0 9.營d2 d5

Though it is not forced, I think this central break is the critical test of White's slower lines.



10.exd5 ②xd5 11. ②xc6 bxc6

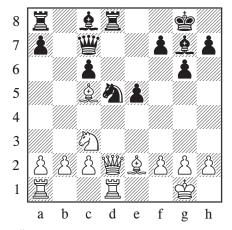
This is a common structure after our central break. Black's queenside pawns are split and White has an outpost on c5, but Black has sufficient counterplay down the b-file and in the centre.

12.\\delta\fd1\\delta\c7 13.\dd4

White spends a tempo to try and block in the g7-bishop but it will only be temporary.

13...e5 14.单c5 罩d8

This type of position is more usual with the white king on the queenside. His king might look more vulnerable there, but at least then White can try attacking on the kingside.



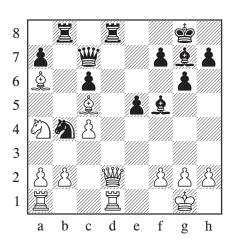
15.2 a4?

My grandmaster opponent has trouble finding a plan. Black's position was already comfortable but now White gets into a lot of trouble.

15... \$£ 16. \$£ a6 \$\ \$\ ab8 17.c4?

Going from bad to worse.

17...包b4

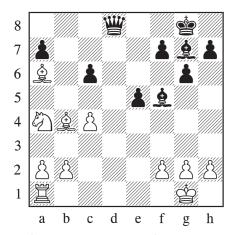


18.\\xd8†

18. 2d6 \(\frac{\text{\dett}}}}}} \text{\te}\text{\t

18... \ X x d 8 19. \ X x d 8 † \ X x d 8 20. \ X x b 4

Black's material advantage is enough to win slowly, but White's poor coordination and vulnerable kingside make the win easy.



20...**.**\$c2 21.b3 e4 22.\(\mathbb{E}\)e1 \(\mathbb{E}\)d4 0−1

3) Exchange sacrifices

If you want to enjoy your time playing the Dragon, you need to get used to sacrificing your rook for a minor piece. This can happen in many forms.

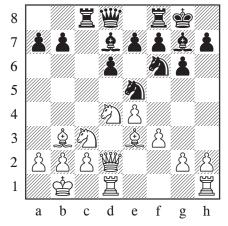
3.1) Sacrifice on c3

This is a common motif throughout the Sicilian and the sacrifice one generally thinks of first. Black damages White's structure and weakens his king's defences. I should point out that in the Burnett Variation (covered in Chapter 10) Black actually sacrifices the rook on c4, but the themes are extremely similar.

Vassily Ivanchuk – Magnus Carlsen

Bilbao 2008

1.e4 c5 2.②f3 d6 3.d4 cxd4 4.②xd4 ②f6 5.②c3 g6 6.彙e3 彙g7 7.f3 ②c6 8.營d2 0-0 9.彙c4 彙d7 10.0-0-0 罩c8 11.彙b3 ②e5 12.蛰b1



12...a6!?

This little pawn move became fashionable a few years ago. I feel it must be too slow to be objectively best, but it's certainly interesting.

Later in the book I will recommend the more established 12...ぞ)c4.

13.\\ he1

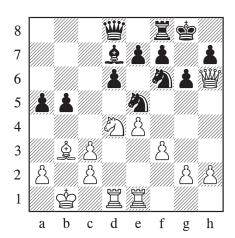
This is a solid move, but 13.h4 must be the critical test. In the Yugoslav Attack every tempo is vital.

13...b5 14.\\(\hat{\\phi}\)h6 \\(\hat{\\x}\)xh6 \(\bar{\\x}\)xh6 \\\\\xxc3\\?

The future World Champion cannot resist the thematic sacrifice.

16.bxc3 a5

Black does not even have a pawn for the sacrificed exchange, but White's king will be vulnerable for a long time. The b3-bishop is also short on squares.

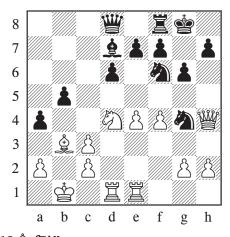


17.f4

Ivanchuk accepts the challenge of an extremely sharp game.

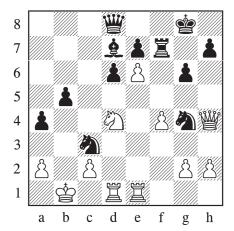
17.a3 ∰c7 18.∰e3 \(\mathbb{G} \) c8 would give Black typical compensation.

17...**�**eg4 18.₩h4 a4



19.\(\mathbb{L}\)xf7†!?

19... \(\bar{Z}\) xf7 20.e5 \(\bar{Q}\) d5 21.e6 \(\bar{Q}\) xc3†



22.\$\dag{\phi}c1

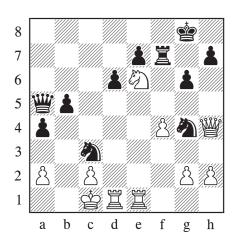
22. 堂a1! was the critical test. After 22... 包f6! 23.exf7† 堂xf7 24. 墨d3 White has two extra exchanges in return for a pawn, but matters are far from simple. Following 24... 豐c8 25. 豐g3 b4 White will have to give back one exchange on c3 to slow Black's attack.

22...\(\hat{\pi}\)xe6

22... 16!? was still interesting.

23.②xe6 ₩a5

Ivanchuk now decides Black's attack is too strong and so forces the draw.



24.豐xg4 ②xa2† 25.亞b2 豐c3† 26.亞xa2 豐xc2† 27.亞a1 豐c3† 28.亞b1 豐b3† 29.亞a1 豐c3† ½-½

3.2) Sacrifice on g5

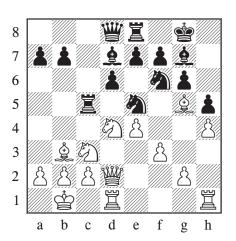
Whereas the sacrifice on c3 is aggressive, the present theme is a defensive idea. The Soltis structures are those with h2-h4 for White and ...h5 for Black. Once those moves have been played, White often puts his bishop on g5 in order to put pressure on the f6-knight and e7-pawn. Black puts his rook on c5 and gets ready to relieve the pressure by taking the bishop, often after White has already sacrificed a couple of pawns to open up lines. The sacrifice deflects White's f-pawn, preventing f4-f5 ideas, and gives Black a strong outpost on e5.

Teimour Radjabov - Magnus Carlsen

Baku 2008

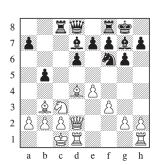
1.e4 c5 2.�f3 d6 3.d4 cxd4 4.ᡚxd4 ᡚf6 5.ᡚc3 g6 6.ይe3 ይg7 7.f3 ᡚc6 8.d2 0-0 9.ይc4 ይd7 10.ይb3 ፰c8 11.h4 h5 12.0-0-0 ᡚe5 13.ይg5 ፰c5 14.ჶb1 ፰e8

I actually recommend 14...b5 but the theme illustrated in this game is relevant to our repertoire.





Topalov Variation



Other 13th Moves

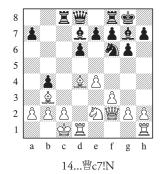
Variation Index

1.e4 c5 2.፟ᡚf3 d6 3.d4 cxd4 4.፟ᡚxd4 ᡚf6 5.ᡚc3 g6 6.Ձe3 Ձg7 7.f3 0–0 8.d2 ᡚc6 9.ዴc4 ዴd7 10.0–0–0 ᡚxd4 12.ዴxd4

12...b5

A) 13.g4	182
B) 13.e5 dxe5 14.\(\hat{2}\)xe5 \(\hat{2}\)c6	183
B1) 15.≌e3	184
B2) 15.\\\xi\xd8	185
C) 13.a3	186
D) 13.\(\hat{2}\)xa7 b4	188
D1) 14. ②e2	189
D2) 14.�d5 ᡚxd5 15.exd5 ∰a5	190
D21) 16.\(\dagge\)d4?!	191
D22) 16.∰e3	193

note to move 13



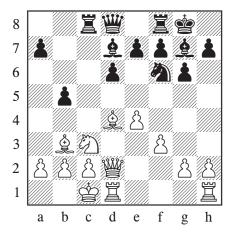
C) after 23. ₩e3



D22) note 20.\alpha d4



1.e4 c5 2.包f3 d6 3.d4 cxd4 4.包xd4 包f6 5.包c3 g6 6.皇e3 皇g7 7.f3 0-0 8.豐d2 包c6 9.0-0-0 皇d7 10.皇c4 邑c8 11.皇b3 包xd4 12.皇xd4 b5

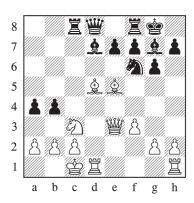


We have spent the last two chapters examining 13. 2d5 and 13.h4. In this chapter we will round up White's remaining options against the Topalov Variation, the four main ones being A) 13.g4, B) 13.e5, C) 13.a3 and D) 13.2xa7.

13. ♠b1 a5 is likely to transpose to variation C after 14.a3.

Instead 14.a4? bxa4 15.∅xa4 ĝxa4 16.ĝxa4 \(\textstyle \textsty

13. ∰e3 a5! It looks like White's last move prevented this but his queen turns out to be unfortunately placed. 14.e5 (14. ½b6N ½h6!∓) 14...dxe5 15. ½xe5 a4 16. £d5 b4



White found nothing better than 17.\(\hat{L}\)xf6 in Gaulupeau – Guerin, Paris 2010, but after the simple 17...\(\hat{L}\)xf6N 18.\(\hat{L}\)e4 \(\hat{L}\)g7—+ Black's initiative is obviously too strong.

13.₩f2

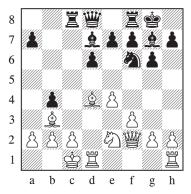
White is lining up pressure on the a7-pawn but it is hard to understand the logic when he could just take it immediately.

13...b4 14.2 e2?!

This is the usual follow-up but now the queen is misplaced.

14. 2d5 2xd5 15. 2xg7 2xg7 16.exd5 was seen in M. Lopez – A. Martinez, Santa Cruz 2010, and now the normal 16...a5N is pleasant for Black.

Perhaps White should try 14.\(\hat{\(\text{\general}}\)xf6N although 14...bxc3 (both recaptures on f6 are also fine) 15.\(\hat{\(\text{\general}}\)xg7 \(\dec{\text{\phi}}\)xg7 16.\(\dec{\text{\phi}}\)xa7 cxb2† 17.\(\dec{\text{\phi}}\)xb2 \(\dec{\text{\general}}\)a8 18.\(\dec{\text{\phi}}\)d4† f6 offers Black good compensation.



14...\bullet c7!N

Black will follow up with ...a5, with excellent prospects on the queenside. Note that White cannot grab the a-pawn:

15.\(\dot\)xa7?\(\dot\)e6 16.\(\dot\)d2\(\dot\)xb3 17.axb3\(\dot\)a8-+

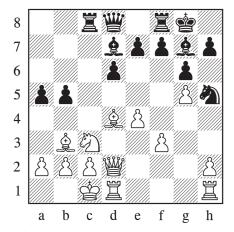
A) 13.g4

This pawn advance never puts any pressure on Black in the Topalov Variation.

13...a5 14.g5

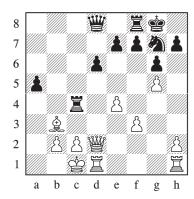
14.a3 b4 gives White an inferior version of variation C of Chapter 8, as g2-g4 is less useful than h2-h4.

14...包h5



15.**\$xg**7

Another game continued: 15.a4?! bxa4 16.\(\Delta\)xa4 \(\Delta\)xa4 17.\(\Delta\)xa4 \(\Beta\)c4 18.\(\Delta\)xg7 \(\Delta\)xg7 19.\(\Delta\)b3



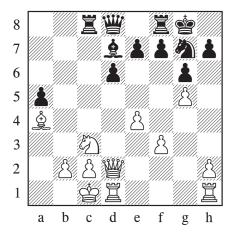
This was Gonzalez Roca — Gashimov, Ourense 2009, another game by the muchmissed elite GM. Here I think the most accurate continuation is 19... \(\mathbb{Z} \) c5N, intending to attack with ... \(\mathbb{B} \) b6, ... \(\mathbb{B} \) b8 and ... \(\mathbb{A} \). Moreover, if White survives the onslaught then his weak kingside structure may give him problems in a future endgame.

15...2xg7 16.a4?!

16.a3 should be preferred although Black is still doing well.

16...bxa4 17.\(\hat{2}\)xa4

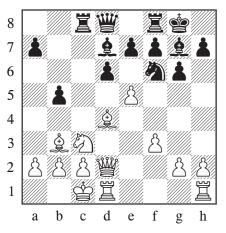
17. ∅xa4 was seen in Ahmed Holi Ali – Ankit, Dubai 2013, and now 17... ½xa4N 18. ½xa4 ∰b6∓ is similar to the Gashimov game above.



17... \(\mathbb{Z}\)xc3! 18.\(\mathbb{L}\)xd7 \(\mathbb{Z}\)c5 19.\(\mathbb{L}\)a4 \(\mathbb{M}\)b6

Black's queenside initiative was already decisive in Somborski – Roganovic, Sombor 2009.

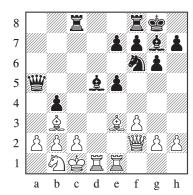
B) 13.e5



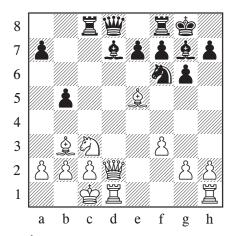
The immediate central break does not put much pressure on Black.

13...dxe5 14.\(\mathbb{L}\)xe5

14. ②xa7?! I can see some logic behind first giving the e-pawn and only then capturing on a7, but Black can reopen the long diagonal whenever he wishes. The following game featured logical play on both sides: 14...營c7 15. ②e3 ②c6 16. 營e2 營a5 17. 圖he1 b4 18. ②b1 ②d5 19. 營f2



This was Epstein – J. Shahade, Denver 1998, and here 19...\(\delta\)xb3!N 20.axb3 \(\delta\)d5++ would have been crushing, as White's position is terribly passive.

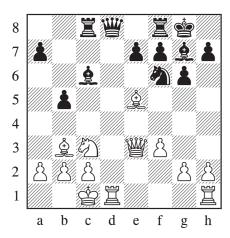


14...\$c6

From this position White may try **B1)** 15. **2** e3 or **B2)** 15. **2 2** xd8. The latter is more prudent, as Black's attack is coming quickly.

15. \$\mathbb{\

B1) 15.₩e3



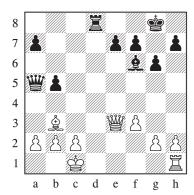
Compared with the note above, Black can no longer put the queen on b6, but he still has excellent chances.

15...₩a5 16.a3

Black has a crushing score against most other moves.

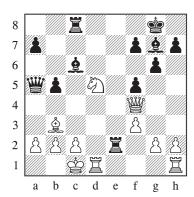
16.h4 b4 17.彙xf6 (17.氫e2 gives Black a pleasant choice between 17...彙a4∓ as played in Y. Zhao – Perelman, Aurora 2013, and 17...ሗg4!?N 18.fxg4 營xe5∓) 17...彙xf6 18.ቯd5 彙xd5 19.鼍xd5 營c7∓ is similar to the note above.

16.\(\hat{L}\)xf6?! Even future GMs are not immune to ceding the dark squares! 16...\(\hat{L}\)xf6 17.\(\hat{L}\)d5 \(\hat{L}\)xd5 18.\(\hat{L}\)xd5 \(\hat{E}\)fd8 19.\(\hat{L}\)xd8



20.f4 ∰c7 21.c3 b4 22.\(\exid\)1 \(\exid\)1† 23.\(\exid\)1 bxc3 24.bxc3 \(\exid\)2xc3\(\exid\) Neiksans − Vocaturo, Balaguer 2010.

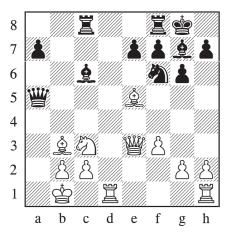
16. 24 was played against a Dragon expert and White did not last long: 16... ☐ fe8 17. 2xf6?! exf6 18. ☐ f4 f5 19. 2d5 ☐ e2∓ It is worth seeing the remaining moves:



16...b4 17.axb4 \\ xb4

17... 營a1†N is an easy route to equality if Black wants it: 18. 空d2 營xb2 19. ②d5 ②xd5 (19... ②e4†!? 20. 營xe4 ②xe5∞) 20. ②xb2 ②xe3 21. ②xg7 ②xg7 22. ②xe3 With a level ending.

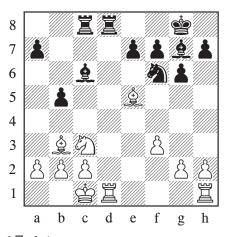
18.фb1 ₩a5



19.\(\mathfrak{L}\)xf6?

I don't know why so many players are eager to give up the dark-squared bishop in this line. White should prefer something like 19.\mathbb{H}he1N with approximate equality.

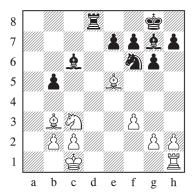
Padilla - Cordova, Lima 2002.



16.\(\mathbb{Z}\)xd8\(\dagger\)

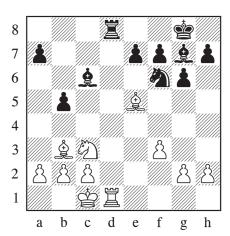
White has also tried chipping away at Black's queenside immediately: 16.a4 a6 (This is the simplest reply, although 16...bxa4!? 17.\(\mathbb{2}\)xa4

åxa4 18. Øxa4 åh6† 19. Åb1 Ød5 20. åd4 Øe3 is also possible if you would prefer some imbalance in the position; see Baramidze − Polzin, Austria 2006.) 17. axb5 axb5 18. ∄xd8† ∄xd8



19.\(\mathbb{I}\)d1 \(\mathbb{L}\)h6\(\mathbb{I}\) 20.\(\mathbb{L}\)b1 \(\mathbb{I}\)xd1\(\mathbb{I}\) 21.\(\mathbb{L}\)xd1 \(\mathbb{I}\)hd1 \(\mathbb{I}\) endgame is equal, although Aroshidze − Svetushkin, Kusadasi 2006, is a nice example in which Black managed to grind out a win.

White is simply chopping wood but he has to be careful in the endgame, as Black has the more mobile pawn majority and the b3-bishop might find itself shut out of play.

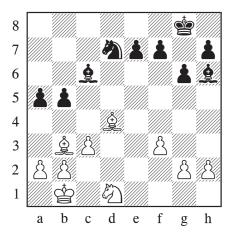


17...≜h6†! 18.⊈b1 \(\begin{aligned}
\text{21.6}\\ \text{21.c3}\\ \text{21.c3}\\

21.c4 b4! favours Black.

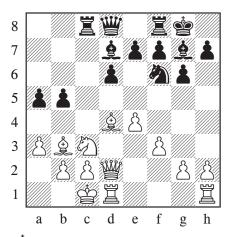
White's best seems to be 21. ©c3 e6 22.a4 b4 with balanced play.

In N. Mamedov – Kudrin, Moscow 2005, Black could have fought for the advantage with:



21... \$\fantarrow\$f4N 22.h3 a4 23.\$\frac{1}{2}\$c2 f5!\$\frac{1}{2}\$. White's pieces are rather passive.

C) 13.a3 a5



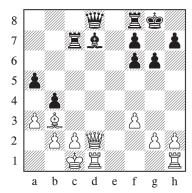
14.**₽b**1

White adopts a defensive approach, hoping to soak up the pressure and eventually exploit his extra pawn (after ...b4).

14. \triangle d5 \triangle xd5 15. \triangle xg7 \triangle xg7 16.exd5 transposes to variation B of Chapter 7.

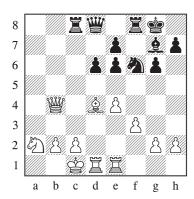
14.h4 leads back to variation C of Chapter 8, although it may well transpose again to variation B22 of Chapter 7 after 14...b4 15.axb4 axb4 16.包d5 包xd5 17.違xg7 单xg7 18.exd5 单g8.

14.e5 has a lot of similarities to 13.e5 and likewise should not trouble Black. 14...dxe5 15.\(\hat{L}\)xe5 Here we don't have to worry about the pressure on the d7-bishop and can just get on with it on the queenside. 15...b4 16.\(\hat{L}\)xf6\(\hat{L}\)xf6 17.\(\hat{L}\)o4 \(\hat{L}\)c7 18.\(\hat{L}\)xf6\(\hat{T}\) exf6



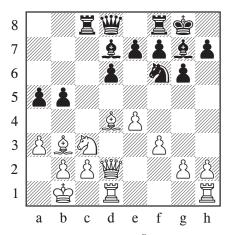
19.a4 ∰c8 20.\(\mathbb{I}\)he1 \(\mathbb{L}\)e6 21.\(\mathbb{L}\)xe6 fxe6= rated rko – el-shaddai, engine game 2012.

14. 當he1 is a rare approach among humans, but the positions resemble those in the main line (after 14. 中b1). 14...b4 15.axb4 axb4 16. ②a2 兔e6 17. 兔xe6 fxe6 18. 營xb4 Here I like the human approach of:



18...�d7!?N 19.ዿxg7 (after 19.∰b3 ᡚc5

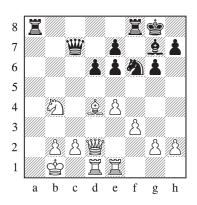
20. ②xc5 罩xc5 21. 營xe6† 亞h8 White may be two pawns up but Black has a vicious initiative) 19... 亞xg7 20. 墨e3 墨b8 21. 營c4 e5 Black has full compensation.



14...b4 15.axb4 axb4 16.\(\Dar{\partial} \)a2

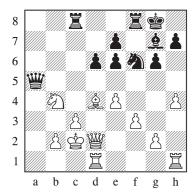
16. 2d5 does not make any sense here as the b4-pawn isn't dropping. 16... 2xd5 17. 2xg7 2xg7 18.exd5 This position could actually be reached via the 13. 2d5 move order, but with White having made the strange decision to play 2b1 rather than capturing the b4-pawn. Black will get strong play down the a-file. (18. 2xd5?! 2xd

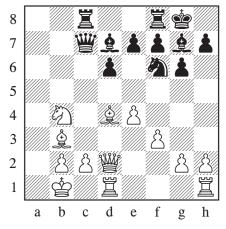
17. 置he1 is one of those curious moves that engines pick up on and play in lots of games, yet it remains almost untouched in tournament play. 17... 逸e6 18. 逸xe6 fxe6 19. ②xb4 罩a8 Black has good compensation. One example continued:



20.c3 包d7 21.皇xg7 空xg7 22.b3 罩a5 23.空b2 罩fa8 24.罩a1 包c5 25.罩xa5 罩xa5 26.h4 營a7 27.罩b1 h6 28.g4 e5= Trembecki – P. Nagy, email 2009.

17.h4 was tried in another correspondence game. Black can proceed with the same plan: 17... 2e6 18. 2xe6 fxe6 19. 公xb4 置a8 20.c3 營a5 21. 全c2 置ac8





17...罩a8

Black's queenside play obviously gives him fantastic compensation for the pawn. Finding the right defensive moves in a practical game would be difficult, and even in engine games Black has the upper hand.

18.包d5?!

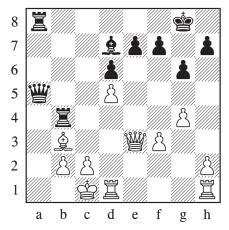
Not the best move, but it was played in both of the over-the-board examples on my database.

18...2xd5 19.exd5

19.\(\dose{\mathbb{L}}\xd4\) \(\delta\xd4\) 20.\(\delta\xd4\) \(\delta\addadad\) 21.\(\delta\cappa\) d37∓ Hong Xing – Sun Fanghui, China 2013.

19...≜xd4 20.∰xd4 \(\extstyle \text{fb8 21.g4 \(\text{\mathered} \) a5 22.\(\text{\mathered} \) c1 \(\text{\mathered} \) b4 23.\(\text{\mathered} \) e3

In Sulc – K. Saric, Djakovo 2006, Black should not have been in a hurry to check on a1 and take on b2. A stronger move (though by no means the only winning continuation) would have been:



23.... **臭b5!N**

Preventing White's king from fleeing to the kingside. A similar motif can be found earlier on page 154.

D) 13.\(\mathbb{L}\)xa7

This can be compared with the lines in Chapter 7 where Black gives up a pawn on the queenside. The structure is slightly different but the general evaluation is the same: Black obtains full compensation.

13...b4

Grandmaster Repertoire

The Dragon 2

By

Gawain Jones



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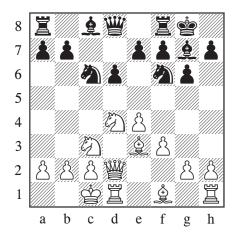
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Introduction to 9.0-0-0

Welcome to Volume 2! This book continues where the first left off, by providing a complete repertoire against all of White's alternatives to the Yugoslav Attack with 9.\(\frac{1}{2}\)c4 and 9.g4. Volume 1 contains both a preface and a detailed thematic introduction to the Dragon and, since the two books are complementary halves of a single work, I will not take up space duplicating them here.

I would, however, like to say a few things about the most important topic of the present volume, namely the position after the opening moves: 1.e4 c5 2.\(\Delta\)f3 d6 3.d4 cxd4 4.\(\Delta\)xd4 \(\Delta\)f6 5.\(\Delta\)c3 g6 6.\(\Delta\)e3 \(\Delta\)g7 7.f3 0-0 8.\(\Delta\)d2 \(\Delta\c6 9.0-0-0



Coverage of this critical variation spans the first seven chapters. In my own praxis I have faced 9.0–0–0 more often than any other system. I think this is due to practical considerations: the 9.\(\text{\u00e9c4}\) lines are razor-sharp and White needs to remember a lot of theory, whereas here the play tends to be more positional.

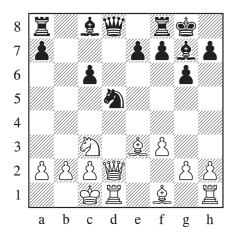
9...d5

Typically in the Dragon, when we get the chance to execute the ...d5 break we should take it.

10.exd5

10. We1 used to be popular but then fell out of fashion. However, it has recently attracted the attention of some strong players. The positions after 10...e5 11. 2xc6 bxc6 12.exd5 2xd5 have definite similarities to the old main line; see Chapter 6 for further details.

10... ②xd5 11. ②xc6 bxc6



12.\d2d4

12. 2xd5 cxd5 13. 2xd5 2c7 is covered in Chapters 3 and 4. Taking the material, whether just the pawn or grabbing the black rooks for the white queen as well, is dangerous for White. The open lines on the queenside give Black easy counterplay against White's king.

The text move is White's main try and, in my view, the current main line of the entire Dragon.

12...\$xd4

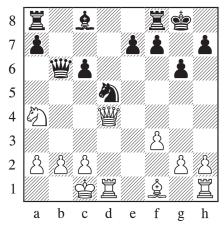
12...e5 13.\(\delta\)c5 \(\delta\)e6 used to be the main line but Black was suffering rather.

13.\mathbb{\ma

White will try to exploit his better structure and the outpost on c5, but Black has his own trumps.

14.2 a4

White's other tries are covered in Chapter 1.



From this important position I have covered two options in detail. The slightly offbeat 14... a5 15.b3 &e6!? is presented in Chapter 1 and the more popular 14... c7 can be found in Chapter 2.



9.0-0-0



Offbeat Alternatives

Variation Index

1.e4 c5 2.�f3 d6 3.d4 cxd4 4.ᡚxd4 ᡚf6 5.ᡚc3 g6 6.Ձe3 Ձg7 7.f3 0−0 8.∰d2 ᡚc6 9.0−0−0

9...d5

A) 10.\(\delta\)e2	129
B) 10. \$\ddots h6	130
C) 10.h4	130
D) 10. ②xc6 bxc6	133
D1) 11.h4	134
D2) 11.\(\hat{L}\)h6	135

B) after 15.\(\mathbb{L}\)c4



D1) after 14.g4



D2) note to 13.e5



128 9.0-0-0

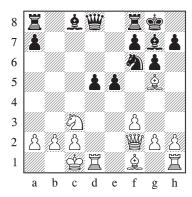
1.e4 c5 2.②f3 d6 3.d4 cxd4 4.②xd4 ②f6 5.②c3 g6 6.②e3 ②g7 7.f3 0−0 8.∰d2 ②c6 9.0−0−0 d5

In this final chapter on 9.0–0–0 d5, we will deal with the rare options: A) 10.\(\delta\)e2, B) 10.\(\delta\)h6, C) 10.h4 and D) 10.\(\delta\)xc6.

10. 2xd5 2xd5 11. 2xc6 bxc6 12.exd5 cxd5 would transpose to variation B of Chapter 3.

10. ②b3?! puts absolutely no pressure on Black. After 10...dxe4 11. ∰xd8 ∑xd8 12. ∑xd8† ②xd8 13. ②xe4 (13. £xe4 b6∓) 13... ②xe4 14. £xe4 b6∓ the endgame favours Black, as he will be able to put pressure on the e4-pawn.

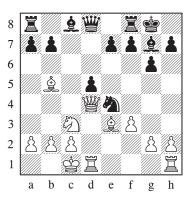
10. ∰f2? e5 11. ∑xc6 bxc6 gives White a much worse version of the 10. ∰e1 line, as 12.exd5 can now be met by 12...cxd5∓ when 13. ♣g5 no longer comes with a discovered attack on the e5-pawn. The following game is a good illustration of how bad White's position has already become:



10.**臭**b5?!

This move encourages Black to trade knights but the ensuing structure favours Black.

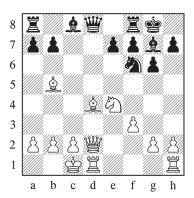
10...②xd4 11.ዿxd4 11.ሤxd4 ②xe4!N



12. ∰xd5 Ød6∓ Black will gain time against White's queen and has good attacking prospects.

11...dxe4 12.2xe4

12. $\$ xf6? $\$ Xd2 $\$ t 13. $\$ Xxd2 exf6! $\$ White loses material due to the threat of ... $\$ h6. 12. $\$ fxe4 $\$ e6 $\$ also favours Black due to White's loose e4-pawn and the potentially strong outpost on e5.



Paolini – Casafus, Buenos Aires 1994.

10.g4 dxe4! 11.42xc6

This is White's only way to maintain the balance.

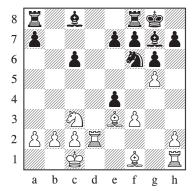
11.g5 seems consistent with White's last, but 11... 405 is just good for Black.

11. ∰f2 ②xd4 12. ②xd4 ∰a5∓ left White a pawn down in Soltes – Baranek, Slovakia 1998.

11...\dot\dot\xd2\dot\12.\dot\xd2\?!

12.\(\hat{\mathbb{L}}\xd2N\) would have stopped the knight from going to d5 with tempo. 12...bxc6 13.g5 \(\hat{\mathbb{L}}\)d5 14.\(\hat{\mathbb{L}}\xe4\) a5=

12...bxc6 13.g5

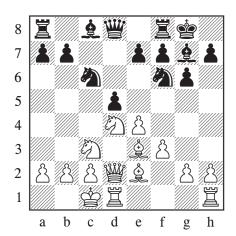


In Strater – Toel, Duisburg 2005, there was no reason not to take the pawn:

15...exf3N

With a clear advantage to Black.

A) 10.臭e2



White connects his rooks but this inoffensive move does not challenge Black at all.

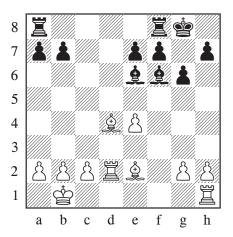
10... 2xd4 11. 2xd4 dxe4 12.fxe4

12. Øxe4 Øxe4 13. fxe4 &xd4 14. ₩xd4 ₩a5 was already more pleasant for Black in Bertusi – Havas, Novi Vinodolski 2009.

12... ₩a5 13. \$\dot{\phi}b1 \dot{\phi}e6 14. \$\dd5\$

14. ②xf6 is probably White's best, but it's clear that he is already angling for a draw. 14... ②xf6 (14...exf6!? is also interesting) 15. ②d5 營a4 (15... 營xd2N 16. ②xf6† exf6 17. 冨xd2 冨fd8=) 16. 營e3 冨fd8= jin38 – cordo, Internet 2013.

After 15. ②xe7†?! \$\dot{\phi}\$h8 16. \textsquare xe4 17. \textsquare xg7 18. \textsquare d4 \textsquare f6 White's knight is extremely offside.



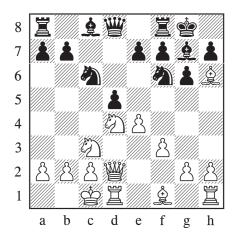
This accurate move gave Black the better chances in Prestage – Vaassen, email 2003. The reason for preferring the queen's rook is revealed after:

17.c3N &xd4 18.cxd4 f5!∓

Black has the more pleasant ending.

130 9.0-0-0

B) 10. \$h6



White immediately decides to trade bishops but he loses control of the centre.

10...\$xh6

10...dxe4 is a straightforward alternative which comfortably equalizes: 11.\(\hat{L}xg7\) \(\delta xg7\) 12.\(\hat{L}xc6\) (12.fxe4 \(\hat{W}xd4\) 13.\(\hat{W}xd4\) \(\hat{L}xd4\) e5 15.\(\hat{L}c4\) \(\hat{L}d7=\) Holmsten — Gamback, Stockholm 1999) 12...\(\hat{W}xd2\)† 13.\(\hat{L}xd2\) (13.\(\hat{L}xd2\) bxc6 14.fxe4 \(\hat{L}e6=\)) 13...bxc6 14.\(\hat{L}xe4\) \(\hat{L}xe4\) \(\hat{L}xe4\)

11.₩xh6 ②xd4 12.\xd4

12.e5?? is a typical intermezzo in these structures, but here it just loses to 12... 4f5! as in Simovic – Pletanek, Decin 1997.

12...e5

White's best chance is to sacrifice the exchange.

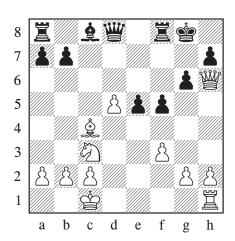
Instead 13. \mathbb{Z} d1 is much more common but 13...d4 $\overline{+}$ is comfortable for Black.

13...2 xd5 14.exd5

White has compensation for the exchange but no more.

14...f5 15.\(\mathbb{L}\)c4

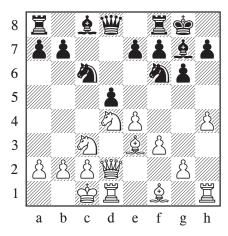
In Schulz Streeck – Soujon, Germany 1997, Black should have played:



15...≌f6N

Controlling several important squares. Black has a solid position with good chances to build on his material advantage.

C) 10.h4



White immediately goes for the kingside attack, but it is not at all dangerous as Black's central play is already underway.

10...dxe4 11.h5

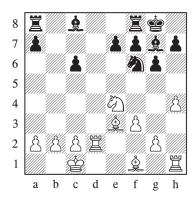
After 11.fxe4?! 🖄 g4 White's kingside has too many holes.

11. 2xe4? has been played a few times but 11... 2xe4 12.fxe4 2xd4!N 13. 2xd4 2g4!-+ wins material.

11.ᡚxc6 xd2† 12.ℤxd2

12. এxd2?! bxc6 13.fxe4 如g4 14. 單e1 鱼e6 favoured Black in Roux — Goulenok, Montigny le Bretonneux 1999.

12...bxc6 13.42xe4



13...ᡚxe4N

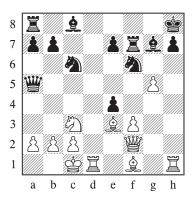
13...②d5!? is the move if you wish to keep more material on the board. White should reply: 14.兔c5N (In Murray Ortiz – Ericsson, Guarapuava 1995, White immediately erred with 14.兔d4? 兔h6干) 14...置b8 White has the slightly better structure but Black's piece activity is enough to maintain the balance. (14...兔h6?! is less accurate in view of 15.c4 ⑤f6 16.⑤xf6† exf6 17.兔xf8 ⑤xf8 18.兔d3±.)

14.fxe4 \(\pm\)e6

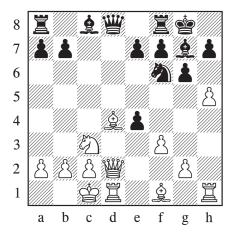
The endgame is balanced, for instance: 15.彙a6 罩ab8 16.b3 h5 17.垫b1 彙e5 18.彙c5 罩fe8=

11...②xd4 12. \$\dag{2}xd4

12.hxg6? is an enterprising piece sacrifice but White's attack is not strong enough. 12...位c6 13.gxf7† 党h8 14.豐f2 豐a5 15.g4 罩xf7 16.g5



16... Øg4! 17. ∰h4 &xc3!-+ Rasidovic – Riemersma, Caorle 1989.



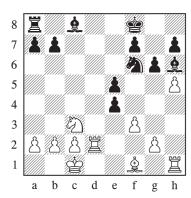
12...e5!

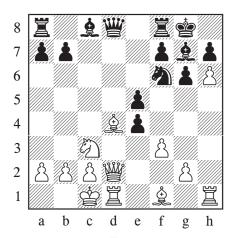
This is the simplest way to defuse White's initiative.

13.h6

13. ②xe5 營xd2† 14. Exd2 favours Black after: 14...e3! 15. Ed3 (15. Ed6?! ②xh5 16. ②xg7 ②xg7 17.g4 ②g3干 Britton — W. Watson, London 1982) 15... ②xh5 16. ②xg7 ③xg7 17. Exe3 ②g3 18. Eg1 This was Donchev — Semkov, Varna 1982, and now Belov's suggestion of 18... ②e6N gives Black slightly better chances in the ending.

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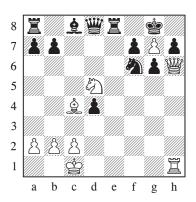


13...exd4! 14.hxg7 \(\mathbb{Z} \)e8!

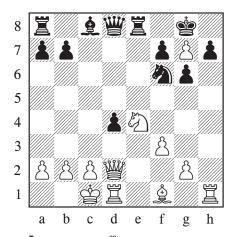
The position might look scary with a pawn on g7 but White cannot exploit it.

15.2 xe4

In another game White went all in for mate: 15.∰h6 exf3 16.ဋc4? (16.gxf3 ဋf5∓) 16...fxg2 17.⊘d5 gxh1=∰ 18.\(\mathbb{Z}\)xh1



White has sacrificed everything for a speculative attack. However 18... \$\mathbb{E} e1\dagger! + \must have come as a cold shower in Llaneza Vega – Moranda, Herceg Novi 2005. (In fact 18... \$\widetilde{\Delta} h5!N is also winning: 19. \$\mathbb{E} xh5 = 1\dagger 20. \$\ddots d2 \mathbb{E} d1\dagger! 21. \$\ddots xd1 \ddots g4\dagger 22. \$\ddots e2 \ddots xh5 + \)

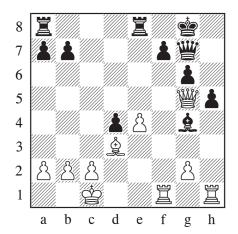


15...②xe4 16.fxe4 ₩f6!

With the queen coming to the aid of the king, Black has nothing to fear.

17. 營xd4 營f4† 18. 全b1 皇g4 19. 至e1 至ad8 20. 營xa7 營xe4! 〒 Hernaez Fernandez — Montella, corr. 2003.

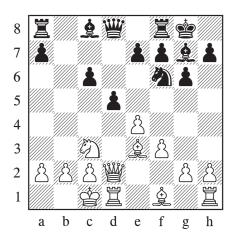
Black is safe on the kingside and is still a pawn up, but White has just enough activity to hold on to equality.



20.\(\mathbb{E}\)f6 \(\mathbb{E}\)e6 \(21.\mathbb{E}\)hf1 \(\mathbb{E}\)xf6 \(22.\mathbb{E}\)xf6 \(\mathbb{E}\)e8 \(23.\mathbb{E}\)5 \(\mathbb{E}\)e6 \(=21.\mathbb{E}\)hf1 \(\mathbb{E}\)xf6 \(22.\mathbb{E}\)xf6 \(\mathbb{E}\)e8

Zupec – Ravnik, email 2006.

D) 10. 2xc6 bxc6



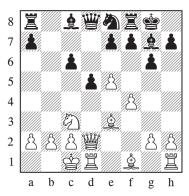
The knight exchange strengthens Black's centre and opens the b-file. In return, White hopes to gain time for his kingside attack. He may proceed with **D1**) **11.h4** and **D2**) **11.h6**.

11.exd5 may transpose to the main lines if Black recaptures with the knight, but 11...cxd5 seems like a logical way to limit White's

options; there is nothing better than 12. 2xd5 2xd5 13. 2xd5, transposing to variation B of Chapter 3.

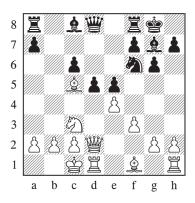
11. 2c4 White exploits the pin to bring his bishop to b3. 11...e6 12. 2b3 2b7= On the one hand the bishop blocks Black's play down the b-file, but it also finds itself shut out of play by Black's central pawns.

11.e5 ②e8 would be good for White if he could keep the bishop hemmed in, but Black can fight back immediately. 12.f4 (12.Ձf4 was tried in Niewold – Decallonne, corr. 1989, but 12...②c7!N followed by ...②e6 looks strong)



12...f6 13.exf6 In Shurunov – Sarana, Dagomys 2009, 13...≜xf6N would have been the right recapture. Black intends ...∰a5, ... ∑b8 and ... ②d6, with a good position.

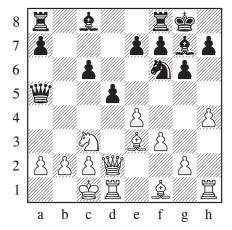
A final option is: 11.\dd4 e5! 12.\ddc5



9.0-0-0

12.... e6!?N (I find 12...d4 a bit too committal, even though it worked extremely well in its only practical encounter: 13. 皇xf8! 營xf8 14. 6 b1?? 皇h6 0-1 Pereira — Teixeira, Vila Real 2005) 13. 皇xf8 營xf8 Black has great play for the exchange; just look at his central dominance and easy play down the b-file.

D1) 11.h4 ₩a5!



Black's quick play along the b-file means his attack is faster.

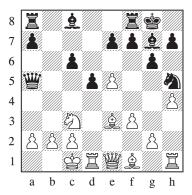
12.exd5

12.党b1 has been tried, but after 12...還b8 the pressure against b2 forced White to play 13.b3 in Stratil — Dobias, Bratislava 1992. Here I like 13...還b4!?N, putting pressure on the e4-pawn. 14.e5 (14.exd5 罩d8平) 14...心h5 White has to sacrifice the pawn as 15.f4? ②g3 16.還g1 f6! would be terrible for him.

12.h5 was played in M. Filippov – Ponomarev, St Petersburg 2009, when Black should have taken the offering: 12...心xh5!N 13.彙h6 (13.g4 ②g3—+) 13...彙xc3! 14.豐xc3 豐xc3 15.bxc3 罩d8〒

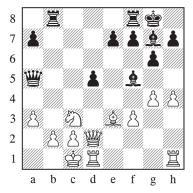
12.e5 ♠h5 13.∰e1!N (13.ဋh6 d4! 14.♠b1 ∰xd2† 15.ဋxd2 occurred in Al Haysamy – Chaudry, Singapore 1987. After the correct

15... ②g3N 16. 罩g1 黛xe5干 White is in trouble.) The text move is White's only way to defend, but Black can maintain the pressure with:



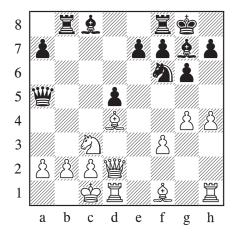
12... 罩b8 13. 单d4

After 13.\(\hat{2}c4\)\(\hat{D}\)xd5! 14.\(\hat{2}xd5?\)! cxd5 White was in deep trouble and did not last much longer: 15.a3\(\hat{2}f5\) 16.g4



13...cxd5 14.g4

Here I found a powerful improvement over Parfenov – Kornev, Kurgan 2001.



14...@e4!N

A surprising but effective piece sacrifice.

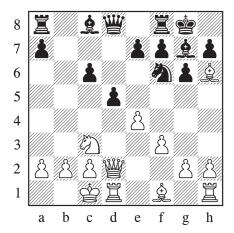
15.fxe4

15.∜Dxe4 \mathbb{\mat

15...e5! 16.\\deltaf2 d4\\dagger

White cannot afford to lose the a2-pawn, so Black will regain the piece with an excellent position.

D2) 11.臭h6



Compared to the earlier variation B, the bishop exchange makes more sense when Black cannot simply capture on e4. On the other hand, the open b-file gives Black attacking chances of his own.

This position is double-edged, with both sides playing for mate.

13.e5

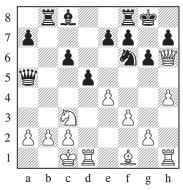
This is White's main try.

13.h4

This is obviously a critical plan, but Black has a strong novelty.

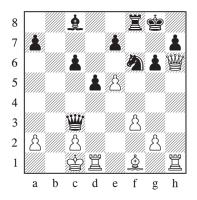
13...\#a5!N

Instead 13... ge6 14.e5 h5 15.g4 g3 16. gd3 xh1 17. xh1 was dangerous for Black in Doci – Misovic, Slovakia 2002.



14.h5 罩xb2! 15.总xb2 營b4† 16.总c1 營xc3 17.hxg6 fxg6 18.e5!

18.exd5 遠f5 19.罩d3 (19.遠d3 營a3† 20.亞d2 遠xd3 21.cxd3 營xa2† 22.亞e1 營xg2 23.營h3 營xh3 24.罩xh3 ②xd5干) 19... 遠xd3 20. 遠xd3 空f7 21.dxc6 罩c8↑ Black's king is safe on f7 and his attack remains extremely strong.



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My engine thinks White is holding a draw here but Black has many different tries. One possibility is:

18...⊈f5 19.⊈d3 ⊈xd3 20.≅xd3 ∰xe5

Perhaps White can hold, but the position feels much easier for Black to play.

13...2d7 14.h4

14. \mathbb{Z} d4!?N is another interesting try. 14... \mathbb{Z} e8 15.e6! (15. \mathbb{Z} h4 \triangle f8 \mp doesn't get White anywhere) 15... \triangle f6 16.exf7 \dagger \triangle xf7 ∞ The position is complicated but I like the potential of Black's central pawns.

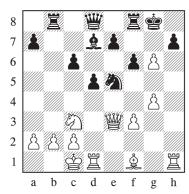
14...包xe5 15.h5 总f5 16.g4 f6!

This is the crucial idea that holds Black's position together. The bishop is inedible.

17.₩f4?

After 17.gxf5? g5! White's queen is trapped and he will have to give at least a rook to extricate it.

17. ₩e3!N looks like the best square for White's queen. 17... £d7 18.hxg6

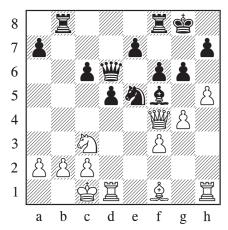


18...增b6! Forcing the exchange of queens. (18...hxg6 19.f4! is dangerous) 19.gxh7† (19.營h6? loses to 19...營xb2† 20.堂d2 公xf3† 21.堂d3 公g5!—+) 19...党h8 20.營xb6 axb6 White is temporarily a pawn up but the h7-pawn is dropping. I like Black's compact structure, but White should be able to retain equality.

17. ∰d2N is less accurate than the above line, as f3-f4 is no longer such a big threat. 17... êe6 18.hxg6 hxg6 19. êd3 ∲f7∓ Black's king can find sanctuary in the centre.

17...\deltad6!

The threat of a discovered check forces White to lose time with his queen, giving Black vital extra time for his counterattack.



18.營e3 營b4! 19.gxf5?! 營xb2† 20.堂d2 d4! 21.營e4 營xc3† 22.堂e2 gxf5

0–1 Gonell Aparici – Marin, Manresa 1995. Twenty years later, this energetic display from the Romanian GM remains a model demonstration of Black's chances.

Conclusion

Most of White's alternatives on move ten are not dangerous as Black can simply take the pawn on e4. 10. 2xc6 bxc6 is more interesting as the pin on the d-file prevents ...dxe4, but Black obtains strong counterplay along the b-file, making this a risky way for White to play. Pay particular attention to 11. 2h6, as it is the sharpest line considered in this chapter.