Boost Your Chess 3

Mastery

By

Artur Yusupov



CONTENTS

Key to symbols used	4
Preface	5
Introduction	6
Attacking the king in the centre	8
	20
č č	34
ž · ·	44
	56
	70
0 01	82
	92
2 2	100
	110
1 0	122
	134
	146
Defence	158
Candidate moves	170
Combinational vision	180
The King's Indian Defence	190
Queenside pawn majority	204
Central pawn majority	216
Pawn storms	228
The initiative	240
The Grünfeld Defence	254
The elimination method	266
Knight against bishop	276
Final test	287
Index of composers	297
Index of games	298
	Preface Introduction Attacking the king in the centre Realizing an advantage Counterplay Knight endings The English Opening Hanging pawns on c3-d4 Counter-attack Rook against pawn The technique of calculating variations The Reti Opening The passed pawn in the middlegame Prophylactic thinking Bishop against knight Defence Candidate moves Combinational vision The King's Indian Defence Queenside pawn majority Central pawn majority Pawn storms The initiative The Grünfeld Defence The elimination method Knight against bishop Final test Index of composers

Preface

It was a pleasure to have Artur Yusupov working as my second, both personally and professionally. It is therefore an honour for me to write the preface to this series of books.

This book was created by expanding and improving the original online lessons from the Chess Tigers University. As an honorary member of the Chess Tigers, it has given me great pleasure to see this logical follow-up take concrete form and meet the twin challenges of being both a valuable textbook and a bedside book.

It was in 1994 that I met Artur Yusupov in the semi-finals of the Candidates' cycle in Wijk aan Zee. I managed to come out ahead by 4.5–2.5, but I recognized that Artur harboured great potential, both in his chess knowledge and extensive match experience.

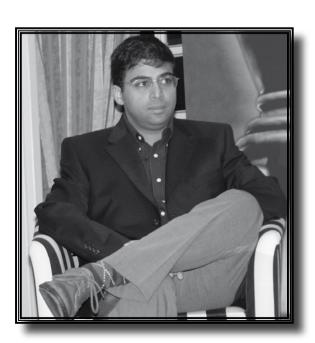
Artur's systematic and professional approach to analysing games was the decisive factor in having him as my second in the World Championship Finals in New York 1995 and Lausanne 1998. His mastery of the methods of the Russian chess school was very helpful in the preparation for the matches, as well as during the matches themselves. It was his idea that I should play the Trompovsky in the last game in Lausanne. I was 3-2 down, but was able to level the match at 3–3 and thus force a play-off.

I am still very grateful for everything that Artur did for me.

Artur's vast experience as a trainer convinced him that there is a considerable need for better tuition for amateurs. Matching the level to the needs of the student is perhaps not too difficult, but the masterstroke is structuring the information in such a way that makes it immediately useful for amateurs. I am naturally enthusiastic about the rich variety of material in this series, which can help beginners become top amateurs.

I wish Artur Yusupov all the best with the publication of this series of books. Making this work available in English means that even more people who are keen to learn can enjoy it to the full.

World Champion, Viswanathan Anand



Contents

- ✓ The correct psychological attitude
- ✓ Technique
 - Do not allow any counterplay
 - Do not hurry
 - The principle of two weaknesses
 - Making the correct exchanges

Realizing an advantage

In this chapter we shall deal with the most important principles for realizing an advantage. (See also *Boost Your Chess 2*, Chapter 20.)

The correct psychological attitude

If we have an advantage, we must **raise our level of concentration**. If we can solve the next problems to arise, then the game may come to a quick end and we will not have to make any further effort!

Technique

1) Do not allow any counterplay

The most important principle! You can often (but unfortunately not always) control the game when you have a better position and deprive your opponent of his final chances of becoming active. When you have the better position you don't want to allow him any counterplay.

2) Do not hurry

This principle comes into play when the opponent has no counterplay left. The first thing to do is to improve your position as much as possible (or to make your opponent's position worse) and only then turn to making active changes in the position.

If your opponent does have some ideas to improve his position, or if by chance you see an opportunity, then you have to hurry!

3) The principle of two weaknesses

This is an important strategic concept. If your opponent has one weakness, then normally he will be able to protect it sufficiently well. But you can break down his defence by provoking a fresh weakness, as far away as possible from the first one. You then attack the two weaknesses turn about and the attacking side's superior lines of communication will play a decisive role.

4) Capablanca's principle – the correct exchanges You should retain only those pieces (or pawns!)

which you require to win the game! You should try to swap off any superfluous pieces. A perfectly played positional game is finished off with a won ending.

There is a rule of thumb: the side with the advantage in material strives to exchange pieces, the side which is behind tries to swap off pawns!

The following examples will illustrate these principles of technique.

A.Yusupov – L.Christiansen

Las Palmas 1993

1.d4 d6 2.e4 2 f6 3.f3 e5 4.dxe5

After the exchange of queens White obtains a small, but safe, advantage.

4...dxe5 5.\(\mathbb{\mathbb{G}}\)xd8†\(\mathbb{\mathbb{G}}\)xd8 6.\(\mathbb{\mathbb{L}}\)c4\(\mathbb{\mathbb{L}}\)e6?!

This exchange damages the pawn structure. 6...\$\dot\dot\dot\end{align*}e8!? would be better, or even 6...\$\dot\dot\dot\end{align*}e7!? preparing ...\$\dot\delta e6 (Rivas).

7. \(\mathbb{2} \) xe6 fxe6

Diagram 2-1

8.ᡚh3!?±

The first goal is to attack the weakness on e5. For that reason, the white knight wants to go to d3.

8...\$c5 9.\$\displant{9}\$f2 \$\partial xf2\displant{10.}\displant{\partial xf2\displant{\partial x}}

This exchange is also good for White, because his dark-squared bishop will be slightly stronger than the opposing knight.

10...**②c6**

10...**约bd**7!?

11.**≜e**3 **⊈**e7

Diagram 2-2

12.ᡚa3!?

White retains various options for the knight: b5, c4 or (after c2-c3) the c2-square.

12...a6 13.c3 罩hd8

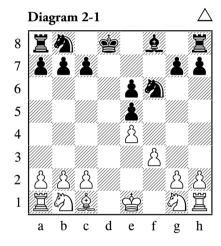
The more active 13... \mathbb{Z} ag8!? \pm (Δ ...g5) might be a better attempt to create some worries for White.

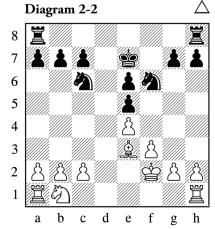
14.\Delta e2 h6?!

Black is just weakening his position with pawn moves.

If 14...b5, then 15.∜2c2±.

15.②c2 罩d7





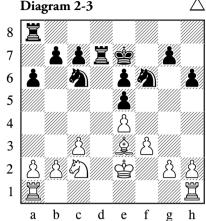


Diagram 2-4 8 7 6 5 4 3 2 1 f b d h a c e g Diagram 2-5

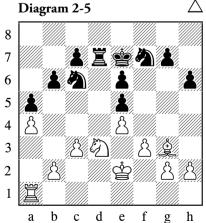


Diagram 2-3

The main problem in the position is the question of exchanging. What shall we do with the open file: should we exchange all the rooks on it, should we avoid exchanges or should we exchange only one pair of rooks?

The correct answer is to exchange one pair of rooks, in order to reduce any possible counterplay. White needs to keep one rook to prepare his own active operations.

If 16...\mathbb{Z}xd1 17.\mathbb{Z}xd1 \mathbb{Z}d8, then 18.\mathbb{Z}g1!\mathbb{Z} is correct.

17.\(\mathbb{Z}\)xd7†\(\mathbb{Z}\)xd7

17...@xd7!?

18.2 e1!

White regroups his pieces in order to attack the e5-pawn. In doing so, White wants to tie the black knight down on c6, where it is not so well placed and where it can later become a target (after b4, a4 and b4-b5).

18...5 e8

18... 2d8? 19. 2d3 2f7 20. 2c5±

19.2 d3 2 d6

Diagram 2-4

20.鼻f2!

The position of the bishop is also improved; it goes to g3, to exert even more pressure on e5.

20...b6?!

Black wants to protect the c5-square, but once more he weakens his own position with the pawn move.

21.**இg3** විf7

Better is 21... \$\div f6.

22.a4 a5

White needs a second weakness to attack. It now makes sense to play on the queenside.

Diagram 2-5

23.\c1!±

Intending b2-b4. Before undertaking any active operations, White first improves his position as much as possible. After 24.b4 the rook will be very well placed here.

The over-hasty 23.b4? gives the opponent counterplay: 23...axb4 24.cxb4 2d4†

23...∲f6 24.b4 \d8

24...axb4 25.cxb4 ②d4† is no longer dangerous; after 26.堂e3 c6 27.a5 White is clearly better. For example: 27...bxa5 28.bxa5 罩a7 29.②xe5! ②xe5 30.③xe5†   文xe5 31.তxe5 +—

25.b5 ②e7

Diagram 2-6

26.\&f2!

Preparing c4-c5. Once more White must pay attention. The immediate 26.c4 allows counter-chances after 26...c5! 27.bxc6 2xc6.

26...罩b8

After 26...\(\mathbb{Z}\)c8 White continues 27.c4 c5 28.bxc6 \(\mathbb{Z}\)xc6 29.c5 bxc5 30.\(\mathbb{Z}\)xc5 \(\mathbb{Z}\)xc5 \(\mathbb{Z}\)xc5 \(\mathbb{Z}\)c6 32.\(\mathbb{Z}\)b7+— and Black cannot protect the a5-pawn often enough.

27.c4 c5

Diagram 2-7

28. ②xc5?!

The sacrifice on c5 is very tempting. Unfortunately White spotted his opponent's defensive idea too late and gave up the wrong piece. 28.\(\delta\xc\)xc5! would have been even better: 28...\(\delta\xc\)5xc5+-

28...bxc5 29.\(\partial_x\)c5 \(\bar{Q}\)d8!?

29... 🖺 b7 is simply met by 30. ዿa3±.

30.鼻d6 罩b7 31.罩d1!

It was only here that I understood that Black wants to return the piece. 31.c5?! is answered by 31... ②ec6∞, and the white bishop on d6 finds itself offside.

31... 2 dc6!? 32.bxc6 2 xc6 33. 2c5

Now the bishop can join the play again. But the mistake on move 28 has given Black good defensive chances.

33... Ib2† 34. Id2 Ib3 35. Id6 ②e7?

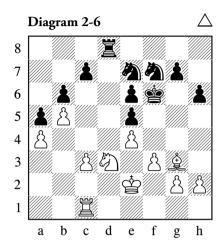
Black misses his chance. 35... 2d4†!? is correct: 36. 2xd4 exd4 37. 3xd4 (37. 3a6!?±) 37... 3b4±

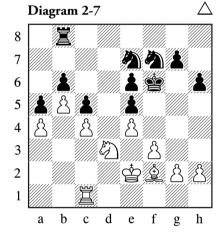
36.ዿb6 ��g6

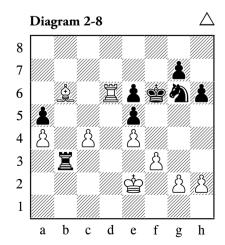
Diagram 2-8

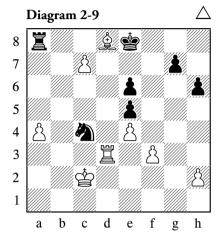
37.**≜**xa5

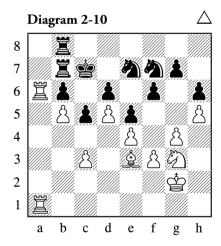
White calculated a long variation and decided to force matters. His passed pawns will be too dangerous. After the technical 37.g3!? Black could still reply 37...\(\mathbb{Z}\)b4.











37...②f4† 38.₾d2 ②xg2 39.c5 ②e3 40.Ձd8† ₾f7 41.鼍d3!+- ②c4† 42.₾c2 罩b8

43.c6 **№e8** 44.c7 **□**a8

Diagram 2-9

Just before the winning post White begins to lose his concentration. Fortunately he was not punished for it in the game: his opponent's resistance was already broken.

45...Øb6 46.a5

Nor is this move the best. 46.\(\mathbb{Z}\)b3! is correct: 46.\(\mathbb{Z}\)\d7 47.a5+-

Or 46...②c8 47.\(\mathbb{Z}\)c5+-.

47.c8₩

Black resigned, slightly prematurely. After 47...\bar{Z}a2\dagger I would still have had to find the variation 48.\bar{D}b3 \bar{D}xc8 49.\bar{Z}xc8 \bar{Z}xc8 \bar{Z}xc8 \bar{Z}xc1 \bar{D}\bar{D}xc8 \bar{D}xc8 \bar{D}xc

Diagram 2-10

A.Yusupov – J.Hall

Bundesliga 1999

White is better. He controls the a-file and has an advantage in space. Black has the b6-pawn as a weakness, but it is hard to attack and relatively easy to defend. Despite that, it is worth first forcing your opponent onto the defensive and tying down some of his pieces.

46.②f1!

Planning 2d2-c4, so as to put further pressure on b6.

46...፱e8 47. ව්d2 ව්c8 48. ව්c4 ፱f8

In order to make progress, White must undertake something on the kingside (the principle of two weaknesses). Since Black has absolutely no counterplay, White manoeuvres for quite a long time, aiming to first bring his pieces to their optimal positions. These waiting tactics are rather unpleasant for his opponent.

49. gd2 Te8 50. \$\phi\$g3 Zd8 51. Za8 Zb8 52. Z8a4

White is still not sure whether he wants to exchange the rooks.

52...罩b7

Diagram 2-11

53.f4!

There is no way to make progress without this breakthrough. 53. 2e3 achieves nothing after 53... 2e7.

53...≌e8

Also after 53...exf4†!? 54.\(\hat{L}\)xf4 \(\beta\)e8 55.\(\hat{L}\)f3 \(\hat{D}\)e5† (or 55...\(\hat{D}\)g5† 56.\(\hat{L}\)xg5 fxg5 57.\(\hat{D}\)e3±) 56.\(\hat{L}\)xe5 dxe5 57.\(\beta\)a8± the position remains very unpleasant for Black.

54. \$\psi\$f3 \$\pi\$f8 55. \$\pi\$a8 \$\pi\$b8 56. \$\pi\$8a6 \$\pi\$b7 57. \$\pi\$e2

The waiting game continues.

Diagram 2-12

Having gained some time for thought, White now realized that he could profit from the black rook having left its position on h8.

After 64... h8!? there follows 65. 1a6!? and the black pieces are even more tied down. Not so good is 65.fxe5 xe5† 66. xe5 dxe5 with a solid position for Black.

65.\\\\x\\\\8

White exchanges the superfluous rook. One rook is all he needs for his active play (as in the previous game). In addition he obtains better possibilities of activating his king.

65...**⊈**xb8

Diagram 2-13

66.g5!

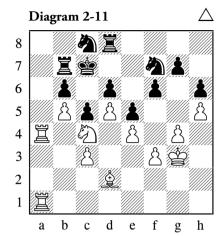
The principle of two weaknesses.

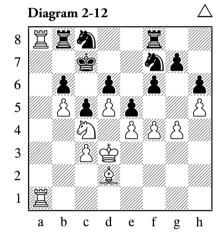
66...fxg5

66...exf4 67.gxf6 gxf6 68.\(\hat{L}\)xf4 \(\Delta\)e5† 69.\(\hat{L}\)xe5 fxe5 70.\(\bar{L}\)g1 \(\bar{L}\)f3† 71.\(\hat{L}\)d2 \(\bar{L}\)h3 72.\(\bar{L}\)g6 \(\bar{L}\)xh5 73.\(\Delta\)xd6 \(\Delta\)xd6 74.\(\bar{L}\)xd6± is also to White's advantage.

67.fxg5 如xg5 68.处xg5 hxg5 69.罩g1 罩h8 70.罩xg5 罩h7

The result of the operation is very pleasing for White. Black has a clear second weakness on g7, the white king can now come quickly into play, and the d6-pawn also becomes a serious target.





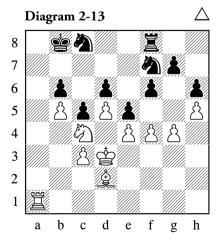


Diagram 2-14

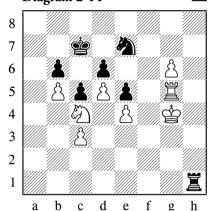
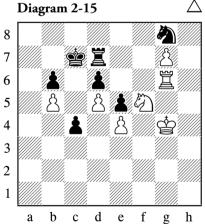


Diagram 2-15



71.⊈e2!?

71. 2e3 2e7 72. 2f5 2xf5 73.exf5 2c7 74. 2e4 dd7 75.\geq de7± would be less clear.

71.... 中 c7 72. 中 f3 包 e7

72... 2a7 73. 2a3± does not change the situation.

73.**⊈g**4

Black is in zugzwang and has to abandon his defensive line.

73...g6!?

Black sets a final trap. 73...\(\Delta\)g8 74.\(\Delta\)f5 \(\Delta\)f6 75.\psig6 \Qixe4 76.\psixh7 \Qixg5\psi 77.\psixg7 \Psid7 78.h6+- is hopeless.

74.hxg6 \\ h1

Diagram 2-14

75.\$f3!

Mistakes are always possible. 75.g7? is met by 75...\mathbb{Z}g1\dagger=, resulting in a repetition of moves.

75... In 3† 76. 中f2 Ixc3 77. 包e3+-

The g-pawn is too strong.

77... \begin{aligned} \pi a 3 & 78.g 7 \begin{aligned} \begin{aligned} \pi a 8 & 79. \begin{aligned} \Pi 5 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Big 6 & \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 6 & \begin{aligned} \Dig 8 & 80. \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 8 & 80. \begin{aligned} \Pi a 8 & 79. \begin{aligned} \Dig 8 & 79. \begi8 & 79. \begin{aligned} \Dig 8 & 79. \begin{aligned} \Dig 8 & 79.

The second weakness – the d6-pawn – is also attacked.

80...罩d8 81.垫f3 罩d7 82.垫g4

The threat is 83. \$\div h5\$ and then 84. \$\div h6\$. Black tries to obtain counterplay.

82...c4

Diagram 2-15

83.\$f3!

The simplest solution. White's king will simply take this pawn first, before returning to the kingside.

1-0

When you do the exercises, always bear in mind the principles of technique.

Contents

- ✓ "What does my opponent want to do?"
- ✓ Prophylactic solutions
- ✓ When we should employ prophylaxis

Prophylactic thinking

Prophylactic thinking is one of the most important themes in the positional game. Chess players often forget that they are not alone at the board, and that they must also take into account their opponent's plans.

The habit of always asking yourself what your opponent wants to do, of answering the question correctly and taking into account the information you have gained, is prophylactic thinking.

Prophylactic thinking is for me a philosophy of the chess struggle, which embodies due respect to one's opponent.

Prophylactic thinking often helps not only to find the opponent's ideas, but also to work out the solution to the position. A move which simultaneously improves our own position and blocks our opponent's plans is usually the optimal solution.

Prophylactic moves are stronger than purely defensive moves because they improve your own position. Prophylactic moves are also stronger than mere improvements to your own position, because they also hinder your opponent's game.

There is another important psychological factor in prophylactic thinking which I wish to emphasize: it is extraordinarily difficult to battle against a prophylactic player. Once the plans you have prepared have been thwarted a few times, mistakes often creep in.

Of course we do not always make use of prophylactic thinking. It is when the course of the game is very quiet that prophylactic thinking is most useful. In situations in which we have forcing options, we must first of all calculate variations – we are not interested in our opponent's intentions if we have a forced mate in three moves!

The following games show how and when we should employ prophylactic thinking.

A.Yusupov – J.Van der Wiel

Lucerne Olympiad 1982

1.c4 \$\hat{2}\$ f6 2.\$\hat{2}\$ c3 e6 3.e4 d5

An alternative is 3...c5.

4.e5 2 e4

4...d4 is the main variation.

5.9 f3

5.②xe4 dxe4 6.∰g4 wins the e4-pawn, but Black gets control of the d4-square and develops an initiative. White prefers a quieter set-up.

5...ᡚc6 6.鼻e2

After 6.d4!? Black can reply 6...\$b4.

6...\$e77.0-0

7. de constant 7. de constant de constant

7...0-0 8.d4

Now White can occupy the centre.

Or 9...\$b7 10.cxd5 \$\overline{\Omega}\$xc3 (10...exd5 11.\mathbb{E}c1\mathbb{\pm}) 11.bxc3 exd5 12.\$\overline{\Omega}\$d3\mathbb{\pm}.

10.bxc3 dxc4

10...\$a6!? (Bagirov)

11. \$\text{\$\day}\$c4± \$\text{\$\day}\$a5 12. \$\text{\$\day}\$d3 \$\text{\$\day}\$b7

Diagram 12-1

Black prepares ...c5. Here White has a typical regrouping of his pieces to prepare the attack on the kingside.

13.包d2! c5 14.豐g4! g6

Not 14...cxd4? 15.\(\mathbb{L}\)h6±.

15.②e4 cxd4

If 15...\$xe4? 16.\$xe4 \(\mathbb{Z} \)c8, then comes 17.d5±.

16.cxd4 ②c6

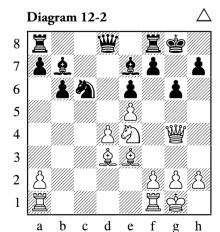
Diagram 12-2

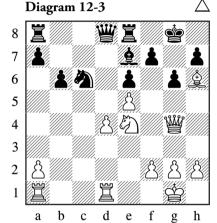
Black probably should have preferred 16...\(\hat{\mathbb{L}}\)xe4 \(\mathbb{L}\)c8\(\hat{\mathbb{L}}\).

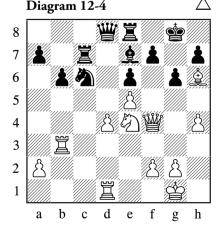
With the game move, Black has the tactical threat of ... 20 xe5. This threat can easily be parried if White puts his rook on d1. It is more difficult to do anything against his opponent's positional idea of bringing his knight via b4 to d5. But one logical move takes into account both ideas.

17.罩fd1!

Why not the other rook? In the variation 17.\(\mathbb{Z}\)ad1?! \(\Delta\)b4 18.\(\mathbb{L}\)h6 (18.\(\mathbb{L}\)b1 \(\mathbb{Z}\)c8\(\mathbb{Z}\)) 18...\(\Delta\)xd3! 19.\(\mathbb{L}\)xf8







₩xf8 20.\(\mathbb{Z}\)xd3 \(\daggerama\)a6= we can clearly see the difference between the two moves.

17...**包b**4

17...\(\Delta\x\)xd4?? is of course bad, on account of 18.\(\Delta\x\)xd4 \(\mathrev{\psi}\x\)xd4 \(\mathrev{\psi}\x\)xd5 \(\m

18.9h6! \end{\text{\$\pi_e8}\$}

19. \$b5 \$c6 20. \$xc6 包xc6

Diagram 12-3

White can be content. The exchange of bishops was not bad for him. But it is once more time for some prophylactic thinking. What does his opponent want to do here? Probably ... \(\frac{1}{2}\) b4-d5 again! White can protect the b4-square with a3. But the prophylactic move played in the game is much better.

21.\Bab1!±

White develops his rook and aims to bring it into the attack by \(\mathbb{B}b3-f3(or h3). \) At the same time he prevents the move ...\(\Delta b4. \)

21. 4 4 4 4 5 4 22. 4 5 \$\delta s xg5 23. 4 xg5 4 5! 24. 4 4 4 4 4 4 4 5 5 6 6 5 26. exf6 \$\delta would not be so clear.

21...₩d5?

After White has twice thwarted his plans, Black reacts nervously and loses a decisive tempo.

But 21...\mathbb{Z}c8\pmu would have been better.

22.₩f4+-

The threat is \$\angle f6\end{\pmathreak}\$. The black queen must retreat.

Also good is the simpler 24.\Bf3 \Bf8 25.\&xf8+-.

24...≌c7

24...\(\hat{2}\)xh4 is followed by 25.\(\bar{\mathbb{Z}}\)f3 (or 25.\(\bar{\mathbb{Z}}\)d6!?) 25...\(\bar{\mathbb{Z}}\)c7 26.g3+-.

Diagram 12-4

25.罩f3

As Tal showed me after the game, White has a pretty way to win here: 25.d5!! exd5 26.\(\maxrtag{\mathbb{Z}}\)xf6 \(\maxrtag{\mathbb{Z}}\)xf6 \(\maxrtag{\mathbb{Z}\)xf6 \(\maxrtag{\mathbb{Z}}\)xf6 \(\maxrtag{\mathbb{Z}}\)xf6 \(

25...罩f8

After this loss of the exchange, the game cannot be saved. But if 25...\(\hat{2}\)xh4, then simply 26.g3+-.

26.\(\docume{L}\)xf8 \(\delta\)xf8 27.d5! exd5 28.\(\delta\)xd5 \(\delta\)b4

28...∅d8+– would have lasted longer.

29.\d1

Threatening 30.e6.

29...≌c6 30.�d6 ᡚxa2 31.a4

1-0

The two prophylactic moves 17.\mathbb{I}fd1 and 21.\mathbb{I}ab1 practically decided the game.

A.Yusupov – G.Timoscenko

Kislovodsk 1982

1.c4 c6 2.e4 d5 3.exd5 cxd5 4.d4 �f6 5.�c3 �c6 6.�f3 �g4 7.cxd5 �xd5 8.∰b3 �xf3 9.gxf3 �b6

9...e6 is the main alternative.

10.d5!? **②**d4 11.鼻b5†!?

White tries to make use of his lead in development. 11. development. 11. development. 11. development.

11...包d7

11... 🖸 xb5 12. ٌ xb5† ٌ d7 13. ٌ xd7†±

12.\a4 e5?

This optimistic move escaped punishment in the game.

12... 包xf3†?! 13. 堂f1!± would also have been too risky for Black.

The correct choice was 12... \(\Delta xb5 \) 13. \(\Delta xb5 \), when White's initiative should compensate for his pawn weaknesses.

13.dxe6 2xe6

Diagram 12-5

Black wants to play ... a6 and release the pin. That should encourage White to seek an active continuation.

14.\&e3?

14. **½g**5!! (Petrosian) would be correct: 14... **₩xg**5 (or 14... **₺xg**5 15.0–0–0+–) 15. **\$\delta\$** xd7† **\$\delta\$** e7 16. **\$\delta\$** e4!+–

14...a6 15.\(\dot\)xd7\(\psi\)xd7\(\psi\)xd7\(\dot\)

White wants to exploit the open position of the black king. For that he needs all the central files.

17.0-0!? **&d6**

Black has two ways to consolidate the position and bring his king to safety: ... \(\mathbb{Z}\) ac8 followed by ... \(\mathbb{Z}\)c6, or ... \(\mathbb{Z}\)fd8 followed by ... \(\mathbb{Z}\)e8.

Diagram 12-6 7 6 5 4 3 2 1 d b f a c e g

Diagram 12-6

18. ②d5!

This move activates the knight and prevents both defensive ideas.

As we already know, 18.\(\mathbb{I}\)fd1 achieves nothing: 18...\(\mathbb{I}\)ac8 19.\(\Delta\)e4 \(\mathbb{I}\)c6 20.\(\mathbb{I}\)achieves achieves nothing:

Now Black wants to play ⊈c8. Therefore...

19.\ac1!

If 19.\mathbb{\mathbb{G}}\text{fd1}, then 19...\\dot{\mathbb{D}}\text{c8 20.\dd{\mathbb{L}}\text{b6}} \mathbb{\mathbb{G}}\text{de8=.}

19...**②c**7

19... ⊈e8 20. \Zfd1 is also unpleasant for Black.

20.**包b6**†

Of course White should keep the pieces on the board.

20... \$\dot{\phi}\$e6 21. \$\mathbb{E}\$fe1!

Not 21.\mathbb{I}fd1, on account of 21...g5! followed by ...f6 and ...\mathbb{2}e5, and Black stabilizes his position.

21...中f5 22.罩ed1

Threatening 23.\mathbb{\mathbb{Z}}\xd6 \mathbb{\mathbb{Z}}\xd6 \mathbb{Z}\xd6 24.\mathbb{\mathbb{Z}}\xc7.

22...De6

22... \$\dagge e6\cap allows 23. \$\mathbb{Z}\$xd6\dagge \$\dagge xd6 24. \$\dagge f4\dagge .

23.罩d5† 空f6

23...\$\daggeq\$6!? is worth considering, or even 23...\$\dagge\$6!? 24.\$\dagge\dagged\$ d7 f6=.

24.\(\mathbb{Z}\)cd1 \(\mathbb{L}\)c7 25.\(\vartheta\)d7† \(\mathbb{D}\)e7

Diagram 12-7

White retains the initiative. Now he strengthens the pressure on the queenside.

26.b4!

If 26.\(\hat{2}c5\)†? \(\Delta\)xc5 27.\(\Delta\)xc5, then 27...\(\Bar{\Bar}\)xd5 28.\(\Bar{\Bar}\)xd5 \(\Bar{\Bar}\)d8 29.\(\Bar{\Bar}\)xd8 \(\hat{\Bar}\)xd8 30.\(\Delta\)xb7? \(\hat{\Bar}\)b6—+ and the knight is trapped.

26...f6 27.a4

Intending b5-b6.

27...g5?!

Black wants to control the f4-square, but he voluntarily weakens his f6-pawn.

27...\\(\bar{\pi}\)he8!? followed by ...\\(\bar{\pi}\)f7 was sounder.

28.\(\mathbb{L}\)c1!?

The bishop wants to go to b2 to attack the f6-pawn.

If 28.b5, then 28...axb5 29.axb5 \(\mathbb{B}\)hg8=.

A decent alternative is 28.\(\hat{2}\)d4!? \(\Delta\)xd4 (28...\(\maxd7\)? 29.\(\maxd7\)† \(\delta\)xd7 30.\(\hat{2}\)xf6\(\delta\)+−) 29.\(\maxd4\), although

28... (2) f4?!

This move has more drawbacks than pluses. 28... \square\$ hg8! would have been better: 29.b5\square\$

29. 2xf4 2xf4?

Better is 29...gxf4±.

Diagram 12-8

30.5)xf6!

This tactical blow brings White a clear advantage.

Of course not 30... \$\div xf6\cdot 31. \begin{aligned} \text{Xxd8+-.} \end{aligned}\$

But 30...\(\mathbb{Z}\)xd5 (or 30...\(\mathbb{Z}\)d6!?) 31.\(\Delta\)xd5\(\dagge\) \(\delta\)e6 32.\(\Delta\)xf4\(\dagge\) gxf4 33.\(\mathbb{Z}\)d4\(\dagge\) would have been more resilient.

31.2h5!?

31. 2xh7!? is also possible, but in time trouble White chooses a safer continuation.

31...\$c7 32.\Be1\dagger \Phif7 33.\Bd7\dagger \Phig6 34.\Dg7!?

Threatening mate in one.

34...**≜**d8

White has a large material advantage, which he was able to convert into the full point.

Black's mistake on move 29 was not a matter of mere chance. With his prophylactic decisions on moves 18, 19 and 21, White hindered his opponent's desired consolidation of the position and developed a dangerous initiative. Mistakes in such situations are almost preprogrammed and prophylactic play provokes them.

"The development of the capacity for prophylactic thinking brings the chess player a powerful step forward and clearly raises his playing strength." – Mark Dvoretsky

In the test which follows, we shall train this ability. First ask yourself what the other side wants to do, and note that down in your answer. Try to prevent it and, if possible, to improve your own position at the same time.

