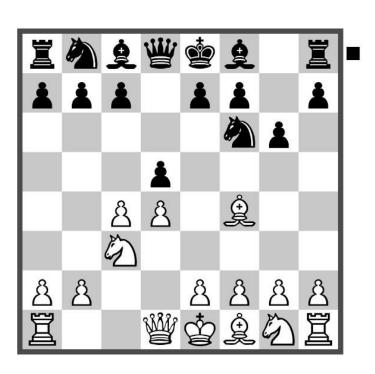


## 4. **\$**f4

1.d4 🖄 f6 2.c4 g6 3. 🖄 c3 d5 4. 🎉 f4



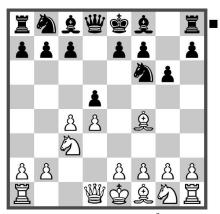
## **Chapter Guide**

## **Chapter 8 – 4. ≜ f 4**

1.d4 ②f6 2.c4 g6 3.②c3 d5 4.义f4 义g7	
a) 5	. 141
b) 5.�f3	. 148
r) 5.e3	152

#### a) 5.--

#### 1. d4 4 f6 2. c4 g6 3. 4 c3 d5 4. 4 f4



Position after: 4. \$\mathbb{L}\$f4

Any beginner's guide to chess will insist on developing your kingside first, castling and only then taking care of the queenside pieces. As players advance in their chess understanding they learn when to break the rules. This system is a good example of when to break the rules.

White takes a lot of precautions against Black's activity on the a1-h8 diagonal by developing the bishop to f4 and the rook to c1 thus trying to tame our dark-squared bishop. Despite White's preparations, our strategy will remain the same: an early ...c5 pawn break followed by active development of the queenside.

#### 4... ዿg7 5. 罩c1

One possibility is to procrastinate even longer with e3.



Position after: 5... c5

A1) You might be surprised how quickly White gets in trouble after an ordinary-looking 6. dxc5? d4! 7.  $\square$  d1 0-0 8. e3  $\bigcirc$  c6 9.  $\bigcirc$  f3  $\bigcirc$  h5!



Position after: 9... \$\alpha\$h5!

By aggressive attacking White gets no time to continue his development. 10. \$\&\text{2g5}\$ h6 11. \$\&\text{2h4}\$ \$\text{2g4}\$ 12. \$\text{2e2}\$ \$\text{2xf3}\$ 13. \$\text{2xf3}\$ \$\text{2f3}\$ 14. \$\text{2xc6}\$ dxc3-+

A2) 6. 公f3 cxd4 7. 公xd4 公h5 A recurring idea in this line. 8. 总xb8 dxc4 9. 營xc4 罩xb8 10. 罩d1 0-0



Position after: 10... 0-0

I have to confess it's shocking how the engine didn't even bother a second to remove the queen from the explicitly dangerous rendezvous with the d1-rook. A discovered double attack after 11. © c6? No worries, we will just sacrifice the queen!

#### 

**A2.2)** 11. ②c6 bxc6! 12. 罩xd8 罩xd8



Position after: 12... 罩xd8

Nominally, White has a material advantage. However, we are more active and about to restore the material balance by capturing one of White's queenside pawns. 13. ②d1 单e6 14. 營c1 皇xa2 15. e3 皇d5 16. 皇e2 ②f6 17. 0-0 ②e4〒

**A2.3)** 11. e3 營b6 12. 營b5 營xb5 13. 兔xb5 冨d8 14. 0-0 a6 15. 兔c4 公f6〒 The bishop pair secures Black a slight advantage.

**B)** 5. **₩**a4+



Position after: 5. Wa4+

The purpose of this check is always the same: 1) if Black goes ...c7-c6 then the typical pawn break ...c7-c5 is difficult to execute 2) if Black protects the king with ...\$\mathbb{Q}d7\$ then White retreats with the queen to b3 and the d5-pawn lacks an appropriate level of defense (note the apparent disconnect between the d7-bishop, d8-queen, and d5-pawn). 5...\$\mathbb{Q}d7 6. \$\mathbb{Q}b3 c5!\$



Position after: 6... c5!

As you have seen so far, this moves saves Black all the time.

B1) 7. dxc5? As usual, capturing the c5-pawn and allowing ...d5-d4 only brings White disappointment and a nearly lost position. 7... d4 8. 公d5公a6 9. 營xb7 公xd5 10. cxd5 公xc5 11. 營c7 營xc7 12. 皇xc7 富c8



Position after: 12... 罩c8

Ironically, Black has a winning position even after the queen trade. 13. \$\mathref{g}\$f4 \$\overline{\infty}\$e4 14. g3 \$\overline{\infty}\$c2 15. \$\mathref{\infty}\$g2 f5-+ Black is objectively winning due to his overwhelming activity. In order to castle, White will need to give up the e2 and b2 pawns, giving Black an extra pawn.

**B2)** 7. ②f3? Sometimes, simply developing your pieces according to the basic rules of chess is not good enough! 7... dxc4 8. ≝xc4 cxd4 9. ②xd4 0-0 10. e3 ②c6



Position after: 10... 2c6

White has clearly failed to conquer the center and the queen on c4 looks purposeless. Black is significantly better due to the absence of any weaknesses and his superior development.

11. 量d1 ②xd4 12. exd4 量c8 13. 豐b3 豐a5 14. 豐xb7 桌c6 15. 豐a6 豐f5 16. 鼻g3 ②d5干

**B3)** 7. ②xd5 ②xd5 8. cxd5 cxd4 9. 劉xb7 劉a5+



Position after: 9... 習a5+

B3.1) 10. Qd2? Yb6 11. Yxb6 axb6 12. 公f3 0-0 13. g3 公a6 14. Qg2 Qb5! 15. a3 公c5 16. Qb4 国fc8干 White will not be able to castle without losing the valuable e2-pawn or even the b2-pawn in case Black pushes ...d4-d3. Therefore, Black has a significant advantage.



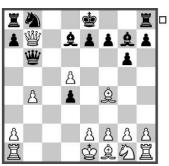
Position after: 11... 罩d8!



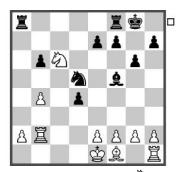
Position after: 12... 💄 a 4+

13. 堂c1 [13. b3 &xb3+ 14. axb3 營xa1+ 15. 堂d2 基c8-+ The mate is coming way sooner here than the White Walkers in Game of Thrones. Just 9 moves!] 13... 營c5+ 14. 堂d2 營b4+ 15. 堂c1 基c8+-+

**B3.3)** 10. b4 ₩b6



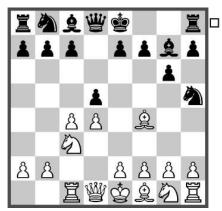
Position after: 10... ₩b6



Position after: 17... 🖒 xd5

#### 5... 🖒 h5

(see diagram next page)



Position after: 5... 4 h5

I hope that after reading this book most of the readers will learn to think creatively and will realize that sometimes the basic positional rules can be tossed out of the window! Instead of castling, Black attacks White immediately.

#### 6. <u>₿</u>g5

6. \$\mathref{L}\text{d2} e5!? An incredibly creative idea, played by one of the most talented youngsters, GM Vladislav Artemiev. 7. e3 exd4 8. exd4 0-0 9. cxd5 \$\angle\$ f6 10. \$\mathref{L}\text{c4}\$



Position after: 10. \$\mathbb{L}\$c4

A) Black can even try a pawn sacrifice: 10... c6!? 11. dxc6 營xd4 12. 營e2 公xc6 13. 公f3 營d8 14. h3

②a5 15. 0-0 冨e8 16. 臭e3 ②xc4 17. 劉xc4 臭e6



Position after: 17... \&e6

As stated previously in the book, a bishop pair in an open type position almost always serves as enough compensation for the sacrificed pawn. 18. 

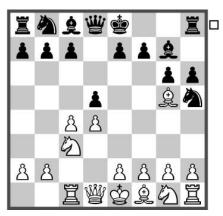
at a d d f 19. 

at a d f 19. 

at

B) 10... ②bd7 11. 臭b3 ②b6 12. ②f3 冨e8+ 13. ②e5 ②bxd5 14. 0-0 臭e6 15. 冨e1 c6= We have simple play against the isolated pawn. Our next couple of moves could be ... 劉d6 and ... 冨ad8.

#### 6... h6



Position after: 6... h6

#### 7. 🙎 d2

#### 7. **L**h4? c5!



Position after: 7... c5!

#### **A)** 8. 2 xd5 2 c6 9. e3 cxd4 10. exd4



Position after: 10. exd4



Position after: 17... 夕xd4干

The opposite colored bishop doesn't guarantee White a draw. In fact, the opposite colored bishop usually amplifies the attack whenever the heavy pieces are involved.

**B)** 8. dxc5 As we have learned from the previous lines in this chapter, taking on c5 and allowing ...d5-d4 is never a good idea for White. This position is no exception. 8... d4.



Position after: 8... d4

9. 心d5 [9. 心b1 g5 10. 皇g3 心xg3 11. hxg3 營a5+ 12. 營d2 營xa2 13. b4 營xd2+ 14. 心xd2 心a6 15. 量b1 皇f5 16. 量b2 d3 17. 量b3 dxe2 18. 皇xe2 皇c2 19. 量a3 心xb4-+] 9... g5 10. 皇g3 心xg3 11. hxg3 心d7 12. 心f3 心xc5 13. 心b4 a5 14. 心d3 營c7-+ The bishop on f1 is the most miserable bishop I have seen in a while.



Position after: 14... 營c7-+

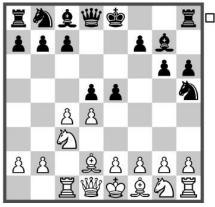
Black's superior pawn structure combined with the activity of his bishops means White is doomed to a substandard existence and eventual loss of the game.

C) 8. e3 cxd4 9. ②xd5 [9. exd4 dxc4 10. ②xc4 0-0 11. ②ge2 g5 12. ②g3 ②xg3 13. hxg3 ②c6∓] 9... ②c6 10. ②e2 g5 11. ②xh5 e6!



Position after: 11... e6!





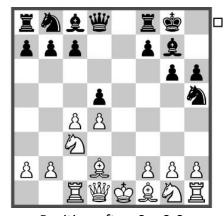
Position after: 7... e5

#### 8. e3

White needs to resort to modest play and simply finish his development.

The overly active and ambitious 8. dxe5 leads to a slightly worse position after 8... d4 9.  $\bigcirc$ d5 c6 10.  $\bigcirc$ b4  $\bigcirc$ xe5 11.  $\bigcirc$ f3  $\bigcirc$ g7 12.  $\bigcirc$ d3 0-0 13. g3  $\bigcirc$ f6 14.  $\bigcirc$ g2  $\boxed$ g8 15. 0-0  $\bigcirc$ e4 $\boxed$ =.

#### 8... exd4 9. exd4 0-0

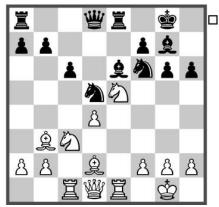


Position after: 9... 0-0

#### 10. cxd5

Acceptable, although admittedly a lot riskier, is 10. ②f3 c5 11. ②e3 [11. dxc5

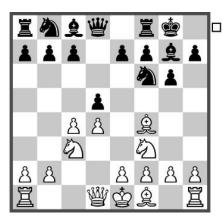
10... ②d7 11. 臭c4 ②b6 12. 臭b3 ②f6 13. ②f3 罩e8+ 14. ②e5 ②bxd5 15. 0-0 臭e6 16. 罩e1 c6=



Position after: 16... c6=

## b) 5. 2 f3

1. d4 🖄 f6 2. c4 g6 3. 🖄 c3 d5 4. 🌡 f4 👢 g7 5. 🖄 f3 0-0



Position after: 5... 0-0

6. **\Z**c1

It may seem to be counter-intuitive to develop your queenside before the kingside but here it makes sense. White is fully ready to meet ...c7-c5, so Black needs to come up with a different line of play.

- **B)** 6. cxd5? The c7-pawn is not worth putting White's kingside development on hold. Black ruthlessly punishes White for this transgression.

# The Modernized Grünfeld Defense

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## The Modernized Grünfeld Defense

## Yaroslav Zherebukh

## **Thinkers Publishing 2020**



## **Key to Symbols**

! a good move

? a weak move

!! an excellent move

?? a blunder

!? an interesting move

?! a dubious move

□ only move

N novelty

O lead in development

zugzwang

= equality

∞ unclear position

sacrificed material

**=** Black stands slightly better

± White has a serious advantage

**H** Black has a serious advantage

+ White has a decisive advantage

—+ Black has a decisive advantage

→ with an attack

↑ with initiative

 $\Delta$  with the idea of

△ better is

≤ worse is

+ check

# mate

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#### **Preface**

I have played absolutely everything against 1.d4 from the Slav Defense, Queen's Gambit, Benko Gambit, King's Indian Defense, Nimzo-Indian Defense to the Dutch... you name it. Fortunately, my quest for finding the best opening ended once I discovered the Grünfeld Defense.

I immediately felt drawn to the dynamic positions the opening has to offer. I was also particularly attracted to the possibility of getting good play without resorting to a long passive defense. It's all simple: memorize a few lines and then go fight for the initiative from the very beginning.

I have spent well over 1,000 hours analyzing the Grünfeld throughout the years. It took a bit over 200 hours to review, update and incorporate everything into this book. Therefore, I am very proud to present this work and hope that you will enjoy it!

My motivation for writing this book was twofold:

- 1) To contribute to the opening theory of the Grünfeld Defense.
- 2) To inspire more people to play chess after seeing the beauty of the game through the Grünfeld Defense lenses. I have lost count of all the sacrifices and tactics in the 16 chapters of the book.

This book contains all my analyses, primarily done between January 2016 and January 2020. I have updated everything once again before the book went into print to account for new games and ideas and to reflect the most current state of opening theory as of January 2020.

You will see lots of novelties and exciting ideas that have never been played before. I believe you will find them valuable and playable for many, many years. Remember: once you learn the Grünfeld, you won't need to learn any other opening!

I like to be concise and efficient, so I'll keep this preface short. Just one more thing. I encourage any questions and criticism so please feel free to share your thoughts and feedback by emailing me at yarozchess@gmail.com.

Your feedback truly helps improving the book and the theory of this fabulous opening.

I wish you all good luck on your Grünfeld journey.

Yaro Zherebukh January 2020, Chicago

#### Introduction

I hope all of you are hyped up for studying the Grünfeld Defense after reading the preface. So, let's get started!

#### A brief history

The Grünfeld Defense appeared on the chess scene in the 1920s thanks to the efforts of the Austrian GM Ernst Grünfeld.

Just a few years earlier, Lasker and Capablanca (the second and the third world champions, respectively) had announced to the world that chess is a draw. The only openings that make sense, they said, are the symmetrical ones: The Queen's Gambit (1.d4 d5 2.c4 e6) and the Ruy Lopez (1.e4 e5 2. 46) 4 c6 3. 45).

Lucky for us, Grünfeld proved them wrong!

#### How to read this book?

It honestly doesn't matter where you start: it can be chapter 1, 10, or 8 followed by chapters 5, 7 or 9 – it really doesn't matter. Nowadays, White plays everything against the Grünfeld and there is no such thing as a main system anymore. Treat this book like a buffet: eat what you like whenever you like.

For the best results I would recommend reading every chapter.

Don't neglect chapters 14-16. While they don't strictly belong to the Grünfeld domain, they represent a common attempt to punish the Grünfeld players who want to get to the Grünfeld lines even if White starts the game with 1.c4 or 1. 4 f3. I used to have a lot of trouble against the Anti-Grünfeld until I really took my time to work on it.

Whenever you see an upcoming diagram you can pause and think about the position on it. For the best learning experience try to either evaluate the position or to guess the move that will be played.

#### How to memorize the lines and practice the opening?

The memorization part is the trickiest. For those who use ChessBase: create a new database (*Ctrl+X* is the shortcut), then open a new board (*Ctrl+N*) and input all the moves from the chapter you are currently reading. Once complete you can click on *Training* and then keep seeing the moves for White and guessing the moves for Black before you see them played on the board. Eventually, you should be able to memorize the line. Remember though to do just one variation at a time!

If you don't have ChessBase, don't panic, you have options as well. You can use multiple online resources, including chess.com. On chess.com you can go to *Play* —> *Live Chess* —> *Analysis Board* —> *Start* and then input all the moves there. Use the same memorization technique as described in the ChessBase section above. Shoot me an email if you are struggling!

In general, I would not recommend playing a new opening in a tournament game without practicing it first in less important games over the board or online.

You can practice online against other people or even against computers who will play you on demand anytime you like. As a rule of thumb, I want to play at least 10 games online before I can confidently play the opening in a tournament over the board game. The more you practice the better!

Regarding the time control for your practice games: it depends on personal preference. I like doing at least 15 minutes for each.

Now, on to the chess part!