Winning Chess Middlegames

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Mark Donlan, Chess Horizons

"Sokolov, who writes clearly and directly, shows the kind of tactical and strategic play appropriate to a wide range of middlegame pawn positions."

The Judges of the ECF Book of the Year Award

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Introduction

I started working on this book in March, 2007. As usually happens, due to different reasons, it took me longer than my publisher and me had planned and I finished my work in August 2008. In this book I wanted to explore the – in my opinion – four most important types of pawn structure in chess.

Quite a number of books on pawn structures have been published, and one may rightly wonder what makes this book different.

Well, I have tried, as much as possible, to

- 1. systematize the thematic plans used and give clear explanations of them, and
- 2. incorporate the ideas of the featured opening variation into the pawn structure that ensues.

The latter is actually quite important. In the pre-computer era players normally polished their opening repertoire over the years, and even though opening preparation did not go nearly as far as today, years of theoretical and practical experience brushing up one's repertoire would normally result in a reasonably good strategic understanding of the positions arising from the openings played.

In the past 15 years, the involvement of computer programs and databases has made it considerably easier to prepare a particular variation for a particular opponent. However, thorough study and good strategic understanding of the positions still remains a must in order to capitalize successfully on your opening preparation. I still remember watching one of Anatoly Karpov's post-mortems, when he had won from some initially inferior Ruy Lopez with black. His opponent, slightly annoyed, remarked: 'Here, after the opening, you were definitely worse', to which the 12th World Champion calmly replied: 'Yes, but soon after I was better'.

Indeed, Karpov has won from quite a number of inferior positions (his encounters with Garry Kasparov included), due to his superior strategic understanding of the openings he was playing. Kasparov has won many Najdorfs and King's Indians not only because he had the best novelties, but because he fundamentally understood those positions better than his opponents. On the other hand he was too stubborn to admit that the Berlin Variation of the Ruy Lopez was not 'his cup of tea', which ultimately cost him his World Championship title against Vladimir Kramnik in 2000.

Kramnik, on the other hand, being devastating in Catalan-type systems with white and Meran Slavs with black, at some stage started to opt for sharp Sicilians with white and King's Indians with black. That adventure did not last very long. Nowadays he is a merciless killing machine with his Catalans again, squeezing out the smallest of microscopic advantages, while the King's Indian with black is a long-forgotten voyage.

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If such mistakes are committed by the world's very best, then what are we to expect from lesser gods? Throughout my own career, I have also scored reasonably well in the positions I understood and paid the price for being too stubborn to stay away from position types that did not suit me.

So the reasons why I have tried in this book to incorporate the strategic middlegame ideas and the games which I view as important into the four different types of pawn structure discussed in this book, were:

- 1. to provide a complete guide for the club player;
- 2. through a process of serious analysis of the material in this book, to also give the club player a reasonably accurate feeling as to which particular positions suit him and which do not; and
- 3. to give the club player who takes his time for a thorough study of this book, new strategic and also practical opening knowledge, after which he will definitely see a clear improvement in his results.

In the introductions to the four different chapters, I will further explain the distinguishing types of position, games and variations featured.

I hope that, apart from trying to improve his chess skills, the reader will also simply enjoy studying the games selected in this book.

Ivan Sokolov, August 2008

Chapter 2

Isolated Pawns

Introduction

In Chapter 2 I have followed a similar structure as in the chapter on doubled pawns, with the difference that here I have divided the material into two sections. The first section shows several successfully employed strategies to fight against the isolated pawn, while the second section focuses on plans to be implemented by the side that has the isolated pawn.

Isolated pawn structures are arguably the structures that arise from the most different openings (Tarrasch Defence and Semi-Tarrasch, Queen's Gambit Accepted, Queen's Gambit Declined, Nimzo-Indian Defence, Meran Variation, Ragozin Variation, Petroff Defence, etc.) and are therefore very important positions to understand, regardless of the opening preferences a player may have. In the comments to the games, the club player will not only be explained the main strategic ideas, but he will also receive a lot of information about the openings played.

If the reader takes enough time to study this chapter, he should be well-armed to meet a number of variations in practical tournament play.

A) Playing against an isolated pawn

Structure 2.1 (Game 20 – Ivanchuk-Aronian). Here a classical isolated pawn-position is reached, where the side fighting against the isolated pawn has a good blockade while the side with the isolated pawn has seemingly enough counterplay to make a draw. With masterful play, Ivanchuk first quashes Aronian's counterplay and then exploits the weakness of the isolated pawn.

Structure 2.2 (Game 21 – Kramnik-Illescas Cordoba). In one of the main variations of the Tarrasch Defence, fighting against an isolated pawn, Kramnik employs a well-known strategy of creating a second weakness to target. When the knights are exchanged on c6, Black recaptures with his b7 pawn and now, instead of an isolated pawn on d5, the newly-created weakness on c6 is the object of White's attention. In our main game (Kramnik-





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Illescas Cordoba) and other games featured in the comments (Kasparov-Illescas Cordoba, Sokolov-Petrosian and Ljubojevic-Gligoric), this classical strategy is explained.

Structure 2.3 (Game 22 – Jaracz-P.H.Nielsen). In this game another strategy is employed. Fighting against an isolated pawn, White at some stage exchanges a black knight on e4 and after Black recaptures with ...d5xe4 a relative pawn symmetry is reached, where White's pieces are better placed for the ensuing actions.



B) Playing with an isolated pawn

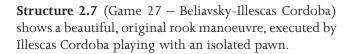
Structure 2.4 (Game 23 – Petrosian-Spassky). In this beautiful classic World Championship encounter, Spassky, playing with an isolated pawn, at some stage exchanges knights on d4, and after Petrosian recaptures e3xd4, a pawn symmetry in the centre (white d4/black d5) is reached, which drastically changes the strategic objectives. In general, given the fact that both sides have a light-squared bishop remaining (the dark-squared ones have been exchanged), such a transaction should in general favour White. However, with the beautiful knight manoeuvre 32...②h7!, Spassky brilliantly exposes the deficiencies of the white position and wins the game in style.



Structure 2.5 (Game 24 – Sokolov-Cebalo). In my own game I employed a similar strategy; at some stage exchanging knights on d5, and after the forced recapture ...e6xd5, a pawn symmetry in the centre (white d4/black d5) is reached, where the superiority of White's light-squared bishop to his black colleague (the dark-squared ones being exchanged), combined with White's control of the e5-square, along with the kingside attack that is developed, plays a crucial role.



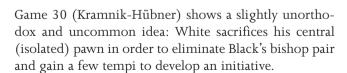
Structure 2.6 (Game 25 – Kasparov-Karpov and Game 26 – Sokolov-Schandorff). Here, the same central exchange transaction occurs as in the two previous games (Petrosian-Spassky and Sokolov-Cebalo), with the difference that now White has a knight as a minor piece and Black a light-squared bishop. In general, the knight is superior here. Most of the time, Black's light-squared bishop combines badly with its own pawn on d5 – a light square –, and the dark-squared bishops are already exchanged.







Structure 2.8 (Game 28 – Vyzhmanavin-Beliavsky and Game 29 – Sokolov-Nikolic): White, playing with an isolated pawn, executes a d4-d5 pawn break, after which a few pieces are exchanged. When a pawn symmetry is left on the board (two vs two on the queenside, three vs three on the kingside), White will have a dominantly-placed piece on the d5-square, causing trouble for Black.



Structure 2.9 (Game 31 – Kasparov-Timman). Here and in the following games we analyse an important strategic idea for White, where he sacrifices his isolated pawn under different circumstances (mostly by playing d4-d5), either to disorganize Black's pieces or to take advantage (should Black recapture with a pawn) of a beautiful newly-created outpost for the knight on d4, as well as the open e-file for the white rook on e1, which creates various sacrificial motifs around taking the black bishop on e7 with the rook. In our first game (Kasparov-Timman), the purpose is to take advantage of the disorganization of Black's pieces caused by the sacrifice.





Structure 2.10 (Game 32 – Petrosian-Spassky, Game 33 – Kramnik-Anand 1999 and Game 34 – Kramnik-Anand 2001). These games excellently demonstrate White's attacking potential should Black capture the pawn sacrificed on d5 with his e6 pawn.

Game 35 (Illescas Cordoba-Short) again shows the power of the pieces after a central break with the isolated pawn, this time by Black with ...d5-d4. An excellent learning example demonstrated by Short. In the comments to this game and the analysis diagram (the game Karpov-Kir.Georgiev in the comments), please observe the powerful strategy of the 12th World Champion, showing that after a potential exchange of pawns on the queenside in a particular variation of the Tartakower Variation of the Orthodox Queen's Gambit, White's a4 and d4 pawns, which also seem weak, are not much of a reason to worry, while Black's pawns on b6 and c6 could worry him for a long time to come.



A) Playing against an isolated pawn

Structure 2.1



Pure blockade

Exploring isolated pawn positions, I would like to start with several instructive examples of play against the isolated pawn.

GAME 20

NI 27.7 (D38) Vasily Ivanchuk Levon Aronian

Morelia/Linares 2007 (7)

1.	d2-d4	∕∆g8-f6
2.	c2-c4	e7-e6
3.	⁄∆g1-f3	d7-d5
4.	∕∆b1-c3	<u></u> \$f8-b4
5.	<u></u> <u></u> \$c1-g5	ଉb8-d7
6.	c4xd5	e6xd5

Starting somewhere in the beginning of the nineties, this move became more popular than the old main line 7.e3.

7. ... c7-c5
The other, less played but rather interesting continuation here is 7...h6 and after 8.\(\hat{\hat{L}}\)h4 g5! (the correct reaction; in case of 8...c5 White gets a better game after 9.e3 c4 10.\(\hat{L}\)e2 \(\begin{array}{c}\)#a5 11.0-0

(11.\Dd2 0-0 12.\&f3 should also be better for White) 11...\(\hat{2}xc3\) 12.bxc3 20e4 (here it is obvious that the inclusion of 7...h6 8. h4 favours White, as otherwise the bishop on g5 would be attacked now) 13.罩fc1 勾b6. White now gave an instructive demonstration: 14.a4! 拿f5 15.豐b2 0-0 16.拿d1! 罩fe8 f3 to follow, with a clear advantage for White in the second match game Kramnik-Lautier, Cannes 1993) 9. 皇g3 ②e4 10. ②d2 (the natural 10.e3 leads to very complicated play after 10...h5! 11.h4 g4 12.∅g5 ∅xg3 13.fxg3 **\@**e7 f6 17. 包h7, as seen in Sokolov-Rainfray, France tt 2003) 10... 2xg3 11.hxg3 句b6 12.a3 全f8! and Black had an equal game in Van Wely-Elianov, Foros 2007.



8. a2-a3

It is already clear that a position with an isolated pawn is likely to arise. White could have forced this immediately with 8.dxc5.

- A) Now, rather passive and not in the spirit of the position is the recapture 8...②xc5, since after the virtually forced 9.a3 ②xc3+ 10.營xc3 ②ce4 11.②xf6 營xf6 12.營xf6 ②xf6 13.e3 ②d7 14.②d4 White has a small but lasting advantage, pressing for a win without any risk;
- B) However, Black has good piece play to compensate for the pawn weakness after 8...h6 and now:
- B1) Enterprising, but no good is 9. 全xf6 響xf6 10.0-0-0 全xc3 11. 響xc3 響xc3+ 12.bxc3 ②f6 13.e4?! dxe4 (13... ②xe4 would allow White to justify his idea after 14. 基xd5 全e6 15. 全b5+ 空e7 16. 基e5! ②xf2 (or 16... ②xc3 17. 全c4) 17. 基he1 ②g4 18. 基5e2 基hc8 19.c6! bxc6 20. 全a6 基e8 21. ②d4 and White is better) 14. 全b5+ 全d7 (14... 空e7 15. ②d4 looks better for White) 15. ②d4 0-0-0! 16. 基he1 基he8 and Black is better;
- B2) 9. 2d2 0-0 10. a3 2xc5 11.e3 a6 12. 2e2 2d6 13.0-0 2e5 14. 2fd1 2e6 15. 2ac1 2c8 16. 2bl 2c4 17. 2d4 2e5 and due to his nicely developed

pieces Black had a slight initiative in Aronian-Lautier, ICC Petrosian Memorial 2004

8. ... <u>\$b4xc3+</u>

9. ₩c2xc3

White has to take with the queen, since the pawn capture 9.bxc3?! is met by 9...豐a5 followed by ...心e4, with pressure.

9. ... h7-h6

10. <u>\$g</u>5xf6

Trying to keep the bishop with 10.\\(\hat{\omega}\)h4? is simply bad after 10...g5 11.\(\hat{\omega}\)g3 \(\hat{\omega}\)e4.

11. e2-e3

The other option is to play against an isolated pawn in the ending after 11.豐e3+ 豐e7 12.豐xe7+ 含xe7 13.dxc5 分xc5 14.罩c1.

In the stem game Van Wely-Piket, Eindhoven ch-NED 1993, White could hope for an edge after 14... De4 15.e3 dd7 16.dd3. The black knight, however, is better placed on e6 and with 14... de6 instead of 14... de4, controlling the d4-square, Black gains easy equality.

11. ... 0-0



12. <u>\$f1-e2</u>

White plans to finish his development and then, at a favourable moment, to

capture on c5, creating an isolated pawn.

Forcing Black to make a decision in the centre with 12.\(\hat{2}\hat{b}5?!\) may look positionally sound, but Black gets excellent play on the queenside after 12...c4! 13.\(\hat{2}\xd7\) (if 13.0-0?, then 13...\(\hat{2}\xd7\) b6 with ...a7-a6 to follow, and the white bishop gets stuck) 13...\(\hat{2}\xd7\) 14.\(\hat{2}\xeta5\) \(\hat{2}\xf5\) 15.b3 b5 16.0-0 \(\begin{array}{c}\text{e}6\) and after 17...f6 the pride of White's position, the e5 knight, is kicked back, while Black has all the trumps.

12. ... b7-b6

Closing the centre with 12...c4 is now different, since White does not have to allow Black to advance his queenside pawns. White's chances are to be preferred after 13.0-0 b6 (or 13... 48 14.4 b6 15.b3) 14.b3.

13. 0-0 \(\exists c8-b7

Yakovich-Sargissian, Moscow In Aeroflot 2007, Black prepared to advance his queenside pawns with 13...a6 in order, after 14.\(\mathbb{Z}\)ac1, to push 14...c4. A principled battle ensued, both sides having their trumps: 15. 包e5 b5 16.f4 ₩d6 17.\Lambdaf3 \Lambdabb7. White has to be quick with his kingside action, before Black starts rolling his pawns on the queenside. In such positions, which can arise from different openings, the choice is often a matter of taste. I have played plenty of similar positions and mostly preferred White. 18.g4 \(\begin{aligned} \text{Ife8} \end{aligned} \) 19.罩ce1 勾f8 20.g5! hxg5 21.fxg5 and White seized the initiative.

Sensing that White plans to capture on c5, creating an isolated pawn, Black prepares counterplay along the c-file.



It seems that all four rooks are soon going to be exchanged along the c-file, resulting in an easy draw for Black. But as we will soon see, the c-file is not that important here.

Opting for the structure with two hanging pawns in the centre with 16...bxc5? would not be wise here, since White can undermine these pawns with the standard 17.b4! c4 18. 4d4 and with a dominant knight and better pawn structure, White has a massive, probably winning advantage.

A beautiful move. White keeps the rooks on in order to target the weak isolated pawn on d5. For his part, Black cannot create any counterplay related to his control of the c-file.

17. ... \(\bar{\pi} f8-c8 \)
18. \(\bar{\pi} c1-d1 \) \(\bar{\pi} c5-c2 \)

19. <u>@</u>e2-b5!

An important tempo.

19. ... 夕d7-f8

On the next move, the black rook will be kicked out.

23. h2-h3!

White wants to take the d5 pawn on his own terms. Taking this pawn immedi-

ately would result in a drawish endgame: 23.\(\hat{L}\)xd5?! \(\hat{L}\)xd5 24.\(\bar{L}\)xd5 \(\bar{L}\)c1 + 25.\(\bar{L}\)d1 \(\bar{L}\)xb1 \(\bar{L}\)c2 and due to his active rook, Black should hold.

[□]c7-c5

23. ...



It seems that White won't be able to improve his position, and Black will achieve a draw after all. However, the technique that Ivanchuk now displays to convert his small advantage into a full point is an excellent learning example for amateurs and grandmasters alike!

24. 🕸 a1-h2!!

Stepping away from a check on c1, in order to double the rooks along the d-file. It is very important for White to keep all four rooks on the board.

24. ... ⊈f8-e7

Aronian does not find the best defence. 24... 55! remains active and equalizes.

25. Id1-d2 Ic5-b5

26. <u>â</u>b3-a2 <u>≣</u>b5-c5

27. ∅f3-e1! a7-a5

The attempt to become active with 27... Lac1 would not help Black after 28. Lac1 Lac1 29. 公d3 La1 30. 公b4 d4 (the d5 pawn will be lost anyhow) 31.exd4 公f4 32.d5 公d6 33. 全b3 Le1 34. 公c6!.

30. f2-f3



31. ∅e1-d3!

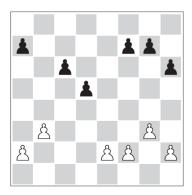
Threatening to trap the b5 rook with 32.a4, so Black has to give a pawn.

34. \(\bar{2}\)d2xd4

White is a sound pawn up, with a better position besides. The rest is agony.

34. ... \(\begin{aligned}
\text{\$\mathbb{G}}\\ \cappa\\ 罩b5-c5 36. e3-e4 \(\begin{aligned} \begin{aligned} \begin{alig 37. \alphad4-d6 **ℤc4-c6** 38. e4-e5 罩c6-c2 39. \(\bar{2}\)d2xc2 罩c7xc2 40. \(\begin{aligned} \pm d6xb6 \\ \exit{ } \] **≜b7-c6** 41. b2-b4 g7-g5 42. Øf4-h5 a5xb4 43. a3xb4 &c6-d5 44. ②h5-a7 ℤc2-e2 45. ∅g7-f5+ **∳**e7-e8 46. ∅f5xh6 **≜d5-e6** 47. **□**b6-b5 罩e2-b2 48. \(\bar{\pi}\)b5-b8+ \(\phi\)e8-d7 49. \(\bar{2}\)b8-g8 1-0

Structure 2.2



Creation of a new weakness

The Tarrasch Defence is a perfect variation to study this type of position. As we will see from many examples in this book, former World Champion Vladimir Kramnik has played many excellent games both with and against the isolated pawn. Given the fact that such positions occur frequently, it is worth spending a considerable amount of time on them to learn the ins and outs.

TD 4.16 (D34) GAME 21 Vladimir Kramnik Miguel Illescas Cordoba

Linares 1994 (6)

1.	d2-d4	e7-e6
2.	c2-c4	d7-d5
3.	∕∆g1-f3	c7-c5
4.	c4xd5	e6xd5
5.	∕∆b1-c3	∕2b8-c6
6.	g2-g3	∕∆g8-f6
7.	⊈f1-g2	<u></u> ⊈f8-e7
8.	0-0	0-0
9.	<u></u> <u></u> \$c1-g5	

One of two main moves here, 9.dxc5 \(\delta xc5 \) 10.\(\delta g5 \) being the other option.

9.		c5xd4
10.	⁄∆f3xd4	h7-h6
11.	<u></u> g5-e3	ℤf8-e8
12.	<u> </u>	

This is one of many moves here, played very frequently in the beginning of the 1980s and enjoying new popularity lately. It should be noted that the pawn structure can easily transform.



White may take on c6 and play against the two connected pawns, targeting the newly-created weakness on c6 or, should Black put his bishop on e6, White would take with the knight and then try to make use of his bishop pair.

12. ... <u>\$e7-f8</u>

The other principled way to play this position is 12...\(\hat{2}g4\) and after 13.h3 \(\hat{2}e6\), White normally does not capture the

bishop immediately (which would improve Black's pawn structure), but play some useful moves like 14.堂h2 豐d7 15.豐b3 (trying to play against the weak c-pawn with 15.②xc6 bxc6 16.②a4 does not bring anything: 16...皇f5 17.皇c5 皇d8! 18.皇d4 ②e4, Züger-Kasparov, Zurich 1987) 15...罩ac8 16.罩fd1, with an advantage for White.

In Van Wely-Magomedov, Yerevan Olympiad 1996, Black now blundered with 16...②e5??, which White failed to punish with 17.②xe6 (he played 17.豐b5? and was slightly better, but only drew in the end) 17...fxe6 18.②xd5!! exd5 19.罩xd5 ②xd5 20.②xd5+ 含h8 21.②e6, winning.



13. Øc3-a4

White decides to remain focused on the d5 weakness. The other way was to take on c6 in order to create and focus on a new weakness for Black. This used to be the main plan here – and it looks rather logical to me as well. Some examples: 13. 2xc6 bxc6 14. 2a4 and now:

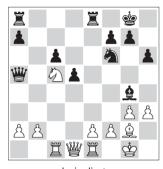
 20. La5! 全d7 21. 全c3) 17. Lxf6 豐xa4 (in case of 17...gxf6 18. 公c3 豐xb2 19. 公xd5 White soon gets his minimal material investment back, obtaining a winning advantage) 18. 豐xa4 全xa4 19. Lf5 and White is a sound pawn up;

B) 14... 2d7 15.2c5 2xc5 16.4xc5. White's strategy is rather clear. The dark-squared bishops have been exchanged, the knight on c5 is a strong, dominant piece and the black pawn on c6 is a newly-created weakness. Black has to create counterplay in order to achieve a dynamic balance. However, without the dark-squared bishops and with the white knight so well placed on c5, counterplay is not easy to find.

Almost all further piece exchanges favour White: 16... 2g4 17. It and now:

B1) The stem game in this line, Ljubojevic-Gligoric, Bugojno 1978, continued 17... \$\mathbb{\begin{align*}[t]{0.65\textwidth}{18.}\$\mathbb{\text{w}}\$c2 \$\mathbb{\text{w}}\$c3 \$\mathbb{\text{w}}\$c3 \$\mathbb{\text{w}}\$c4 \$\mathbb{\text{w}}\$c





analysis diagram

B21) 18...\$f5 was played Kasparov-Illescas Cordoba, Linares 1994. The play by the former World Champion was very instructive. The game continued 19. Wd4 Zab8 20.a3 ₩b5 21.b3! (cautious and strong. The immediate 21.b4 would allow 21...a5!. when White would have to be clever enough to force a drawish endgame with 22.豐f4! **Qg6** 23.勾b3! axb4 24. 2d4 \bigwip b7 25.axb4 (not 25. 2xc6? 27.gxf4 \(\bar{2}\) \(21...\(\bar{2}\) \(e4 \) \((21...\) \(\bar{2}\) \(xe2\)? would be a terrible blunder, losing a piece after 22.\(\mathbb{Z}\)xe2 \(\mathbb{W}\)xe2 23.\(\mathbb{W}\)f4) 22.b4! (great play. The situation has changed and White need not fear the ...a7-a5 break any more) 22...a5 and White was a sound pawn up, soon converting it into a full point;

B22) 18... h5 is the latest attempt to improve on the previous examples and create the much-desired dynamic balance: 19.42d3 (with the black bishop on h5, the e2 pawn is attacked and Kasparov's play could not be copied. However, the drawback of Black's strategy is that with the bishop on h5, White has a possibility to transfer his knight to f4 with tempo) 19...\(\hat{2}\)g6 (the other, probably better option was draw should be the most likely outcome) 20. 2 f4 and now:

B221) 20...豐xa2 21.②xg6 fxg6 22.罩xc6 豐xb2 is better than it looks, since after 23.②xd5+ ②xd5 24.豐xd5+ 含h8! (24...含h7 25.豐d3) 25.冨xg6 a5! the a-pawn is very strong and Black should be able to draw;

B222) On the other hand, in case of a passive defence with 20... b6 21. 2xg6 fxg6 22.b3 \$\mathbb{Z}\$e6, White improves his position with 23.e3 \$\mathbb{Z}\$f8 24. \$\mathbb{Z}\$e2 with \$\mathbb{Z}\$ec2 to follow, and the black pawn weakness on c6 will start to become visible;



analysis diagram

23.\\degreen c1! important (an move) 23... 2d5 (Black continues his attempts to solve his problems tactically. In the event of 23... \widetaxa2 the idea behind White's previous move would become clear: 24. \widetilde{\psi}c4! \widetilde{\psi}xc4 (24...\widetilde{\psi}xb2?? loses to 25.罩c7 罩f8 26.夕g6) 25.罩xc4 and Black remains stuck with his pawn 24. 2d3! 2b4 weaknesses) 24... \widetaxa2 White again responds with 25. 學c4) 25. 公xb4 學xb4 (White is a pawn up, but Black has some temporary 28. 學f4 罩ad8 29. 罩d1! (making use of a tactical motif) 29... 響xh3 30. 罩cxd4 ≣xd4 31.₩xd4 a6 (31...≣xe2?? blunders a rook after 32. ₩d8+ \$\delta\$h7 sound pawn up. Later he exchanged the

queens and won the rook endgame easily, Sokolov-T.L. Petrosian, European Club Cup, Kemer 2007.

I have to admit that in my preparation for this game, for my decision which variation to choose Kasparov's game played a crucial role. This decision-making process is in no way connected to the pawn structure theme, but may be useful for readers to know.

In the past ten years or so, my main weapon against the Tarrasch had been the main line (like in the game): 9. 2 g5 cxd4 10. 2 xd4 h6 11. 2 f4 (instead of 11. 2 g3), leading to a slightly better endgame for White. A few months before my game against Petrosian, I had a game against Akobian. In the slightly better endgame that resulted after 11. 2 f4, I never had any real winning chances and the game ended in a dull draw. Now, facing Petrosian, I knew the Tarrasch would appear on the board. I had only about two hours to prepare and wanted to play something new.

Under those circumstances it is useful to check the games of the world's very best. Should the line chosen by them suit you and not seem too complicated to prepare in a few hours, PLAY IT. In my professional career this strategy has served me very well.

13. ... \(\frac{1}{2}c8-d7\)

14. 2a4-c5 2c6-a5

Not an easy choice. This knight looks clumsy at the edge of the board, but

other moves also do not create the kind of play Black is hoping for.

In general, Kramnik's plan is perhaps a sophisticated version of the already discussed 13. 2xc6 bxc6 14. 2a4, since in the current position the b7 pawn hangs, creating an extra problem for Black, while White keeps most of his positional trumps. In case you're wondering why I didn't play it myself (against Petrosian) – well, having limited time to prepare, I checked only Kasparov's White games against the Tarrasch!

15. b2-b3

Limiting the scope of the a5 knight.

15. ... \(\begin{align*} \begin{ali

Trying to play 'actively' with 17…②e4? would be bad after the simple 18.基xc8 豐xc8 (18…基xc8 loses a pawn without any compensation after 19.鱼xe4 dxe4 20.豐xe4) 19.基c1 豐d7 20.豐b5, with a winning advantage for White.



18. **②d4xc6!**

 21. △b4!) 21.fxe3 bxc6, with at the very least good compensation.

20. <u>\$e3-c5</u>

White now uses similar positional plans to those we have already seen under 13.6 xc6 bxc6 14.6 a4.

23. e2-e3

Black is facing a very difficult defence. Due to his better pawn structure, White has a lasting advantage, while Black does not have any dynamic activity to nearly compensate for the positional problems related to his weak pawns.

It is important to note that transitions from an isolated pawn to two weak hanging pawns are a very common way to combat the isolated pawn. Contrary to parallel hanging pawns in the centre, such weak connected pawns are by definition not mobile, so there are no tactics that can be based on their mobility.

Black prefers not to stay passive. A good idea in general; however, it does not work here. It was better to opt for 24... a6 or 24... d6.



26. \(\mathbb{\pi}\)c6xf6!

A rather thematic exchange sacrifice.

26. ... g7xf6
Going for tricks with 26... wb3?
would not help after 27. wg4 h5
28. wh5 gxf6 29. £xd5, winning.

Black is obliged to return the exchange, either immediately or after 27... 當g7 28. 豐g4+ 當f8 29. 豐h5.

28. \(\bar{2}\)d1xd5 \(\bar{2}\)a2xb3

Black has ended up with a damaged pawn structure on the kingside, but there are not that many pieces left on the board and there is material equality, so at first sight it seems that Black should have reasonable drawing chances. If he managed to exchange either queens or rooks, even losing his a-pawn in the process, he would reach the safety of a draw.

It is rather possible that Illescas Cordoba aimed for this position when playing 24... 4b8, believing – with good reason – that he would have reasonable drawing chances. Kramnik, however, does not allow exchanges and keeps the pressure on. Having to defend a difficult position, Illescas Cordoba loses his way in the end.



Winning Chess Middlegames

32. ∰a4-f3 ∲h7-a7

33. \(\bar{2}\)d6-a6 \(\bar{2}\)b8-b5?!

Black loses his a-pawn, but the problems related to his exposed king remain. A better defence was 33... 28! 34. 4 5 35.h4 h5, using the fact that either the queen or the rook ending with four versus three pawns on the same side is a draw.

34. □a6xa7 □b5-f5

35. \#f3-e2 \#q6-h5?

A tactical miscalculation, obviously conceived of when he played 33... **\[\]**b5.

An outright blunder. 36... **\Z**g5 was the only move.

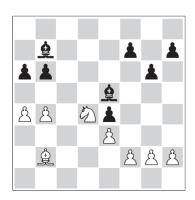


37. **፯a7xf7+! ġg7xf7**

Black resigned.

He will end up two pawns down: 38... 含f8 39. 響c8++-; 38... 含e7 39. 響c4++-; or 38... 含g7 39. 響c7+ 含g8 40. 響c8++-.

Structure 2.3



Transferring into a favourable pawn symmetry

In isolated pawn-positions, one of the sides often chooses the right moment to exchange a pair of minor pieces in the centre (mostly knights) in order to reach a favourable symmetry. Such structural transformations are very common and with the next few games I will try to give a few good examples.

SL 8.5 (D45)

GAME 22

Pawel Jaracz Peter Heine Nielsen

Dresden Ech 2007 (4)

1.	d2-d4	∕∆g8-f6
2.	c2-c4	e7-e6
3.	∕∆g1-f3	d7-d5
4.	∕∆b1-c3	c7-c6
5.	e2-e3	∕∆b8-d7
6.	⊮d1-c2	<u></u> £f8-d6
7.	b2-b3	0-0
8.	⊈f1-e2	b7-b6



This is one of the most common positions in the 6. ₩c2 Meran and has been one of the main lines over the years. All of the logical moves, 8... ₹e8, 8... e5, 8... dxc4, 8... ₹e7 and 8... a6, have been tried in hundreds of games. The game continuation also belongs to the main moves here.

Taking action in the centre. Black can also delay this decision and first play some useful moves, like 10... e7, 10... 28.

11. c4xd5

The strategic features of the position are becoming visible. It is rather clear that the current situation in the centre will transform to a position where Black will either have two parallel hanging pawns in the centre, or an isolated pawn.

11. ... e6xd5 12. 罩a1-d1



In case of 12... \$\mathbb{Z}\$ complex position with two hanging central pawns is reached. In 1994 I had an interesting game of my own, which continued 14. \$\mathbb{Y}\$f5! (mounting the pressure on Black's central pawns) 14... \$\mathbb{Y}\$e7 and now:

- A) Now 15. 单b5 plays into Black's hands after 15... ②e5;
- B) Kramnik-Kasparov, 8th blitz match game, Moscow 1998, produced interesting and dynamic play after 15.宣fe1 營e6 16.營b1 h6 17.总d3 ②e5! 18.总f5 ②xf3+ 19.gxf3 營e5 20.f4 營e8 21.急h3 宣d8 22.急g2 營e6 with a complicated game;
- C) 15. 2d3 and now:
- C1) 15... 包e5? simply blunders a pawn after 16. 包xd5!;
- C2) On the other hand, 15... e6 should definitely be considered;

be created) 17...g6 18. g5 c4 (Black tries to create threats of his own, but misses some tactical shots. Another option was to steer the game into an endgame with 18... se5 19. xe5 20. xe5 20. xe5 21. xe5 19. xe5 19. though then White can target the black pawns and keep the advantage with 22. since 23... since 23... se7 fails to 24. sec1 sec7 25. 4!)



analysis diagram

19. £f5! (the pins are becoming quite unpleasant for Black) 19…必e4 (19…h6 does not help, since after 20.\sum xh6 gxf5 21. 豐g5+ 含h8 22. 公ed4 White gets a winning attack) 20.\delta\h6! c3 21. **Qa**3! (a crucial move) 21... 學xa3 22. 彙xd7 豐xa2? (a blunder. Better was 22...c2, though after 23.\(\mathbb{Z}\)c1 \(\mathbb{Z}\)ed8 Black's compensation is not sufficient) a direct win: 24... ₩xf2+ (24... 4 xc3 25. Øg5 is a forced mate) 25. №h1 ②xc3 26.\documentded data and the black queen is trapped) 24...罩c8 25.勾fd4 豐a5 26.f3 and White was clearly better in Sokolov-Lautier, Donner Memorial, Amsterdam 1994.

13. 4 f3-h4

Provoking ...g7-g6 in order to create threats along the a1-h8 diagonal.



17. ... c5xd4!

Black correctly decides that the time has come to change the pawn structure in the centre. He opts for the isolated pawn position, correctly judging that with his well-placed pieces he has nothing to fear.

The bishop is well placed on e5, so the potential weakness created by White's 13th move is rather irrelevant at the moment.

20. \$\times c3-e2 \$\times f6-e4?\$



This standard move, though logical in itself, allows a beautiful tactical possi-

bility. It was necessary to first secure the c5 knight with 20...a5! and only then proceed with ... 2 fe4, with better chances for Black.

Now White spots a new tactical motif that comes as a consequence of the possibility to change the pawn structure in the centre. Please note that generally, tactics created by a change in pawn structure are very easy to miss.



Now the pawn structure is symmetrical, but all of White's pieces are working harmoniously, while Black's b7 bishop is hitting its own pawn. White now executes a very nice positional exchange sacrifice that is worth remembering.

23. മിd4-f5! g6xf5

24. \(\begin{aligned} \pm d1xd7 & \emptyred e5xh2+ \emptyred \)

26. ∅e2-f4

For only an exchange White has full control, the black king is weak and his kingside pawn structure is destroyed, and the b7 bishop is reduced to a mere pawn.

26. ... খd7-e7 27. 耳f1-h1! 耳c8-c2 28. 总b2-f6 খe7xb4



29. 🕸 h2-g3!

Involving his last piece - the rook - in the attack, which now becomes devastating. The game is decided.

31. ⊈a3-h2

The black monarch has been left on his own without a single piece defending him, while all of the white pieces are participating in the attack.



35. \$f6-e7+! The final stroke.