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Introduction

This book presents the view on chess training of a specialist who gave up his work in 1992 and remains interested in it still today.

The idea of this book came from a conversation with, and belongs to, Mark Glukhovsky. We had friendly relations when he was chief editor of 64 and head of 'Chess TV', and I gave chess lessons on TV at his request. This was my first return to active chess. A word about myself.

I began training work in 1975, in Minsk, when I was a master player. I conducted lessons with groups of different standards. There were groups of novices, of third-category players, and candidate masters. Every piece of work had its specifics, but soon I became trainer of the Belarusian junior team and ceased working with beginners and third-category players. I became interested in methods of working with first-category players and candidate masters and soon realised that there was no such methodology. GMs and masters in those days worked in whatever way they could. Mostly, it was from books and in groups, using trial and error. I was an exception.



Mikhail Shereshevsky

My first trainer, Abo Israelevich Shagalovich, at the Minsk Pioneer Palace developed a whole generation of players, who made up the Belarusian team: Kupreichik, Kapengut, Dydyshko, Mochalov, Litvinov. Archakov. He was a talented. educated man, a master, a strong practical player, but by today's standards an amateur. He loved chess and could convey this love to his pupils, but he lacked any sort of professional methodology.

As a student, and short of money in those days, I used to make a bit of cash on the side by working at the Pioneer Palace and used to go along to Shagalovich's lessons, so as to learn about teaching beginners and thirdcategory players. Several of his monologues and talks I can still remember almost by heart. On the demo board, he put up a game from a match against the youth team of Molodechko, in which the Minsk pioneer Fima Revzin had missed mate in two and failed to win the game. Shagalovich's monologue went as follows:

- In this position, Fima missed mate in two! How could this happen? Because he has started playing handball!! (It should be said that Abo Israelevich greatly disliked it when pupils began combining chess with the study of some other activity. It usually ended badly for chess.) Of course, it all looks good when the athlete shines at the sports stadium. But what difference does it make how fast an athlete can run 100 metres, 10 seconds, or 11 or 12? So what, you can sit in an aeroplane and cover thousands of metres in a few seconds! And I heard on the radio that Muhammad Ali, who used to be called Cassius Clay, will soon be punching out the lights of his countryman...

The children all shouted out 'Joe Frazier!'

- Correct, Joe Frazier! And did you know that the first chairman of the Soviet Chess Federation, Nikolay Vasilievich Krylenko, was also chairman of the Soviet People's Commissars (Actually, he was a member of Sovnarkom, but not its chairman – MS). And just what do you think Cassius Clay can become? President of the scumbags party, that's about all! I'd like to remind you that our great chief, Vladimir Ilyich Lenin, was a strong chess player, somewhere around first-category strength. And you know, he despised players like Fima Revzin. He called them 'creeping empiricists', that is, the sort who just float around on the surface of things.

All this was delivered in an absolutely serious tone and my main task at such moments was not to giggle or fall off the chair, laughing, even though I was behind everyone and the pupils could not see me. Later, I looked in some philosophical dictionary and found that a group of oppositionists, who, in Lenin's opinion, did not go into the essence of phenomena, was indeed branded 'creeping empiricists' by him.

But to return to the issue of methodology for educating first-category players and candidate masters. My next trainer was Isaak Efremovich Boleslavsky. This was superclass! A world-class GM, trainer of the Soviet national team and of world champions. Everyone who was fortunate enough to work with him on the Belarusian team could learn an enormous amount. But there was no system! We just studied openings and their connection with the middlegame, and also analysed games we had played. Of course, Boleslavsky's understanding of the game was colossal, he had unique analytical ability, and sharp combinational vision. But those with ears had to listen. Nobody gave you knowledge in a pre-digested form, you had to chew it over yourself. We did not study the endgame as a specialised area at all, only via the analysis of games or adjournments. There were various ineffective methodological treatises around, some by trainers, some not, but none produced any effective results. In general, each trainer had to think and invent his own methods.

It is important to note that most of the time one was not working with the likes of Gelfand or Ivanchuk, players of such enormous talent that even the most ham-fisted trainer would find it hard to spoil them. Instead, one was working with players of some definite chess ability, uncovering which was, however, not quite so self-evident, and who needed a correct system of education and training.

I should also say that the rate of improvement of a young player goes in fits and starts, rather than as a smooth and regular progession. Here it is perfectly in place to recall the laws of dialectics, regarding the transformation of the quantity of correctly planned and rationally executed work into quality. Correctly planned and rationally executed work is by its nature of high quality, but the leap always happens unexpectedly. Very often, players who first look like 'ugly duckings' turn into 'white swans' and become comparable with, if not surpass, their peers. The simple process of developing one's organism and forming one's personality happens at different speeds for different people.

Thus, we are coming to the most important thing. The trainer should prepare his work and start training. But how? For the majority of trainers at that time, the process of training consisted just of studying openings, analysing contemporary opening theory, and analysing games played. Indeed, that was what we did with Boleslavsky, but just on an exceptionally high level. Things like the classics, endgame theory, the technique of calculating variations, special exercises designed to eliminate weaknesses – these were subjects we did not even discuss.

The connection between the opening and the middlegame is undoubtedly a subject that must be studied, and this is something that lasts a whole lifetime. A player can emerge with a good position from the opening and then start to misplay it, so that the profit from good opening preparation is wasted. The quality of opening preparation is very important at a very high level, when the other important qualities of a player have already been established – just like the serve in tennis. But first, one must learn to play, and this means training correctly. In Soviet chess literature, the process of calculating variations had been covered by Alexander Kotov in his classic book Think Like a Grandmaster and in his autobiographical book. We will come to this subject in this book too. But the credit for developing a method of using special training exercises to eliminate this or that weakness in a student's play belongs to Honoured Trainer of the USSR, Mark Dvoretsky.

The results of Dvoretsky's methods are well-known. They say there are no accidents in history. I am convinced that neither Yusupov, Dolmatov nor many of his other pupils would have achieved what they did in chess, had they not happened to come across Dvoretsky when they did, and the exception of Valery Chekhov just proves my point, although, of course, it is not actually possible to prove it. In addition, I would add that Dvoretsky managed to observe his pupils at tournaments and diagnose their character flaws, and help eliminate these too, in his exercises. This is the highest level of training expertise. I was lucky that in my time I met Dvoretsky at a First League tournament of the USSR Championship and he invited me to be his second. Discussions with him were of enormous benefit to me. I became acquainted with his methods, which he later wrote about in many books. My book Endgame Strategy would have been impossible without my association with this remarkable trainer.

But let us return to the subject of my own methods of study for trainers everywhere. Dvoretsky got to take players who were already Soviet masters, whereas most trainers have to work with players of first-category or candidate master strength, who still have some way to go to achieve master strength. In addition, Dvoretsky could limit himself to working with no more than three pupils at a time, at his home, and in convenient conditions, whereas a children's trainer has to work with several groups at once, with at least six per group. Then they have to deal with trainers' committees, a lot of unnecessary bureaucracy, report-writing, etc. Not much time was left for creative preparation work.

I established my system, with which I prepared three USSR junior champions for boys and girls, and who later became winners and prizewinners at world and European championships. These were Alexey Alexandrov, Elena Zayats and Ilakha Kadimova. All soon became grandmasters, as did four of my other pupils. I would remind you that in those days, there were no USSR, world or European U-8, U-10, U-12, etc. championships as there are now; then it was just under-20 and a cadet championship for U-16s. And all of my pupils came to be as 'green' firstcategory players or candidate masters.



Kramatorsk 1989. The Belarusian team performed extremely successfully at the All-Union Youth Games, the girls taking second place, the boys third. Seated: G.Sagalchik, B.Gelfand, E.Gerasimovich, Y.Levitan, E.Zayats, I.Smirin. Standing: V.Atlas, A.Alexandrov and trainers: A.Kapengut, M.Shereshevsky, E.Mochalov, E.Raisky.

The perfecting of a chess player consists of several aspects, the main ones being theory, practice and training exercises. The term 'theory' is somewhat wider than merely openings. As well as the construction of an opening repertoire, it involves a knowledge of the classics, the study of 'intelligent' books and tournament books, the study of the principles of playing the endgame, and the memorising of standard theoretical positions and a great variety of positional and tactical devices in the middlegame, the analysis of one's games, and a great deal more. With practice, it is significantly simpler. To improve, a player must play, in the main tournament games at a slow, 'classical' time-limit. Rapid and blitz can also be used for training and for the development of specific skills.

Training exercises are a type of work on chess which depends especially on the trainer. Whereas when teaching 'theory', one can introduce the subject in class and then give pupils individual homework, training exercises are in many cases simply impossible without the trainer. Often one needs to play out positions with a fixed time limit, against the trainer.

When one begins work with a young first-category player or candidate master, of between 10-14 years of age, one is dealing with someone whose style has not yet been developed. He has a great deal still to learn. As a

rule, within a few lessons, one needs to carry out a chess diagnosis. In my day, this was definitely the case. Nowadays, when I get to the Russian junior championship, it seems to me that things have not changed for the better. Since you are often unclear about the youngster's style or preferences, trying to guess whether he will be comfortable with this or that opening is pointless and just a waste of time.

The opening repertoire of such a young player needs to fulfil the following conditions:

1) It should be solid, with a firm positional basis; active, but not too aggressive.

2) It should not include flawed or unsound openings, which, as the player advances and starts meeting stronger opponents, will sooner or later be more or less refuted. They lead to significantly inferior positions and give the opponent odds at the start of the game. I have in mind such openings as, against 1.e4, Alekhine's Defence, the Scandinavian, Philidor, etc. Although there is a temptation to use such openings to achieve short-term successes against weaker opponents, sooner or later the player ends up 'bankrupt' and has to master a new opening from scratch.

3) The opening should not involve avoiding a whole raft of opening 'tabiyas'. Thus, I would not advise a young player to open 1.公f3, 2.g3, 3.皇g2, 4.0-0, 5.d3, 6.公bd2, 7.e4 for his entire life, or 1.公f3, 2.c4, 3.g3, 4.皇g2, 5.0-0. His strategic thinking will be too limited and will not develop widely enough. His games will lead to an excessively narrow range of positions, in terms of strategic content. If you are going to play closed openings, then it is better to play 1.d4, 2.c4 and preferably 3.公c3, not 3.公f3.

4) Most important of all: the repertoire should be such that one does not need to pay any great attention to it more than once or twice a year, other than via analysing the games played.

Once your students have become masters or grandmasters, their chess style and tastes will be fully formed and then they can completely overhaul their opening repertoires, if they so wish. But whether you teach them to play the Spanish, Sicilian, Caro-Kann or French is of no great significance. The important thing is to establish a sound positional basis. First, the player should learn to play the game in all its many aspects, and approach the opening stage rationally, not primitively.

In my day, active trainers did not share the secrets of their working methods that much. But very few did anything except concentrate mainly on openings, the connection between opening and middlegame and the analysis of games. One could read a little about this only in a handful of articles in various periodicals, whereas I do not remember any whole books devoted to this, and I have read or glanced at at least 95% of the chess literature published in the Soviet Union. Dvoretsky's books only appeared later. Discussions between trainers took place at various competitions and at the sessions of chess schools. I have great memories of discussions I had at junior events with a great trainer, who established his own methodology of training in Russia, Grandmaster Alexander Nikolaevich Panchenko, and the philosopher-researcher in chess from Moldova, Vyacheslav Andreevich Chebanenko. Alas, both are no longer with us. Happy memories!

I took part in the work of the chess schools of the sports clubs Burevestnik and Lokomotiv, where I did some interesting work under the supervision of Mark Dvoretsky, but this was more in the nature of occasional episodes, rather than permanent practice.

In 1990, I accepted an offer from the Bulgarian federation and went to work for two years in Sofia. One of the main reasons was my desire to move my family away from Minsk, because in 1986, there occurred the tragedy at Chernobyl, and it was impossible for mere mortals to understand the scale of the risk from radiation. In Bulgaria at this time, they were undergoing their own 'perestroika', and two years later the Soviet Union collapsed. The 1990s were years of rapid economic changes, and chess work ceased to pay, either in Bulgaria or Belarus. In 1994, an IM with a GM norm, I played my last tournament game and decided to stop working in chess. At the suggestion of the Bulgarian Federation chairman Mikhail Iliev, I was trainer and selector of the national team for the 2001 European Championship, and a year later I did the same at the last chess Olympiad won by Russia, but to this day, I have not returned to individual chess training.

In 1992, I wrote a book in which I set out my methods: how to take a player of first-category or candidate master strength and turn him into a master of grandmaster? In the book, I described what steps I took and in what order. Because at that time authors hardly got paid anything in Russia, whilst Western publishers paid only a miserly percentage royalty on sales, I decided to publish the book in English and Spanish, at my own expense. (Pergamon Press for Endgame Strategy transferred to the Soviet authors' agency a low sum, out of which I received about £400 per annum – this was a significant amount in the USSR, but ridiculously little in Bulgaria by 1993.) The book was translated into Spanish by candidate master Anatoly Timofeevich Bondar, now alas deceased, and

the English translation was by Evgeny Ermenkov. In Spanish the title equates to The Methodology for Developing a Chess Player, and in English The Soviet Chess Conveyor. Ermenkov convinced me that at the sight of the word 'Methodology', the average English reader would immediately start to doze off, and that it was essential to invent something catchier to the English ear.

It seems to me that the essence of the methodology set out in this 20-year old book remains current and relevant today. The concrete details, on the other hand, have been changed by the advent of the computer. In the first part of this new book, I present an extract from The Soviet Chess Conveyor, which deals with the construction of an opening repertoire and the study of the classics. The second part of the book is a concentrated version of Endgame Strategy, the accent of which, with a revised analysis of the material and many new examples, is on the study of the main principles of playing complicated practical endgames. The third part of the book presents the author's views on the enormous changes which have occurred in the chess world and chess training, over the past decades.

In conclusion, I should like to point out that chess is many-sided and one can invent new lessons on various strategic, tactical, theoretical and practical matters, almost without end. One can take the old Soviet programme, originally created by V. E. Golenishev, as revised and updated by Victor Ivanov and the brilliant journalist Ilya Odessky, and base lessons on that, or on any other book. Definite benefits there will almost certainly be, but serious progress – unlikely.

A good coach should outline a vector of work that includes a number of important components, and ensure that the student does not deviate far from it. And at the moment when these components, each of which implies a large and purposeful amount of work, has been fulfilled, assimilated and united together, there should be a sharp jump in the chess player's quality of play.

Unfortunately, more often we have to observe serious imbalances in the chess education of young talents, but we'll talk about this in more detail in the third part of the book.

Mikhail Shereshevsky December 2017

CHAPTER 5

The problem of exchanges

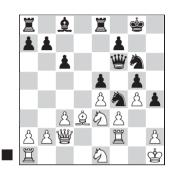
With limited material on the board, the problem of exchanges assumes primary importance. Whereas in the opening or middlegame, the consequences of a misguided exchange can often be corrected later – in the endgame, such a mistake can be fatal. Of course, in the majority of cases, an experienced player can easily tell which exchanges are favourable to him. But there often arise situations where an exchange which seems tempting on general considerations turns out to be stereotyped and not in accordance with the requirements of the position, whilst an at first sight paradoxical exchange turns out to be the correct decision.

Simplification of the position is often the best way to realise a material or positional advantage. The outcome of the game depends to a considerable extent on a player's ability to cope correctly with the problem of exchanges, be it a timely simplification of the position or, on the contrary, deciding to maintain the tension.

The diagram position is far from being an endgame. Black has more space, the better bishop and an 'eternal' knight on f4.

Harry Kline José Raul Capablanca

New York 1913



Even so, in the game there followed 23... ②xd3!

Capablanca gives up his wonderful knight for White's bad bishop, demonstrating a subtle understanding of the position. Evidently there is some truth in the old chess joke that 'the worst bishop is better than the best knight'. The knight on f4 occupies a wonderful square, of course, but how can we get real benefit from it? White's bishop is bad, but it cements the white kingside and has reasonable prospects of play on the queenside. Black aims to take the game into an ending, where his bishop will prove stronger than White's knight. 24. 2xd3 ge6 25. Id1 Ied8 26.b3 තිf4 27.තිg2?!

A strange move. More natural is 27.②f5 or 27.③xf4.

27...心xd3 28.罩xd3 罩xd3 29.螢xd3 罩d8

Possibly White had counted on 29... 魚xg4 30. 公xh4 gxh4?! 31. 罩g2, although even here, after 30....魚h3! Black's chances are clearly superior. But Capablanca chooses a quieter way to strengthen his position:

30.≝e2 h3! 31.⊘e3 a5

Black creates some weaknesses on the queenside. The advantage of his bishop over the knight is obvious.

32.¤f1 a4 33.c4

33...互d4 34.公c2 互d7 35.公e3 營d8 36.互d1 互xd1+ 37.公xd1

After 37.豐xd1 the reply 37...豐d4 is again very strong. 37...豐d4 38.必f2



The black passed b-pawn and the weakness of the white kingside decide the outcome of the game.

42.響f1 cxb5 43.當g2 b4 44.響b5 b3 45.響e8+ 當g7 46.響e7 b2 47.公xg5 逾b3

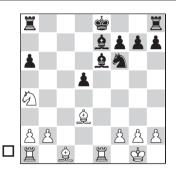
White's threats are easily repulsed and the black pawn is queening.

The checks are over and White resigned.

It is interesting that in his book My Chess Career, Capablanca does not even comment on the move 23...⁽²⁾xd3!. For him, such a plan was a natural decision.

Robert James Fischer Tigran Petrosian

Buenos Aires 1971



The game is approaching an endgame. White's pieces are better mobilised and there is no obvious compensation for Black's weak pawns on a6 and d5. It suits White to exchange dark-squared bishops, after which the squares d4 and c5 become real weaknesses.

15.<u>ĝ</u>e3 0-0

If 15...公d7, Black would have to reckon with White becoming active on the kingside, e.g. 15...公d7 16.f4 g6 17.皇d4 0-0 18.f5!? gxf5 19.皇xf5 with the better game.

16. §c5 Lfe8 17. §xe7 Lxe7 18.b4! Not allowing the freeing advance ...a6-a5, after which there would now follow b4-b5.

18... \$f8 19. (2) c5 \$c8 20.f3 Taking the e4-square from the enemy knight and preparing to centralise the king.

20...Iea7 21.Ie5 🚊d7



22.∕ົ∆xd7+

Fischer played this move very quickly. White gives his beautiful knight for Black's passive bishop. Why? The fact is that the enemy bishop threatened to come to b5 and become active, whilst preventing this with a2-a4 would allow皇c6. In addition, after the exchange, White seizes the c-file. 22....耳xd7 23.耳c1 耳d6 24.耳c7 公d7 25.耳e2 g6 26. 掌f2!

Now there is no need to hurry.

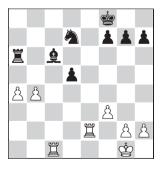
26...h5 27.f4 h4

Leading to further weaknesses. 28.當f3! f5 29.當e3 d4+ 30.當d2 心b6 31.罩ee7 心d5 32.罩f7+ 當e8 33.罩b7 心xb4 34.皇c4

It was also possible to play 34.\n2h7 immediately. Black resigned.

Many years later, already in the computer era, the position in the first diagram was analysed by Sarhan Guliev, in his interesting book Winning Chess Manoeuvres, published by New in Chess (2015). Here is his note to Fischer's 22.∜xd7!?:

«Highly characteristic of Fischer. He happily parts with his good knight, exchanging it for the bad bishop, and reaches a position of another type. If White had played 22.a4 (so as to prevent 22....皇b5), Black would have replied 22...皇c6, preparing 公f6-d7.» (Polugaevsky) Now Guliev:



analysis diagram

with the unstoppable threat of b4-b5 (26... 急xa4 27.罩c8#). And if 23...g6 (stopping mate) 24.罩c1 公d7, then 25.a5, and it is hard to see what Black's next move will be. On 25...\$g7, for example, there is the decisive 26. (2) xa6 \(\box xa6 \(\box xa6 \)2. (2) = 2.



analysis diagram

with good winning chances for White. So this means that the capture on d7 was not necessary. The reason for playing it is somewhat different. The point is to see the exchange on d7 in the first place. That is, overcome one's natural reluctance to exchange off the lovely knight, include this exchange in one's list of candidate moves, give it due attention, and finally, decide to play it, after calculating concrete variations.»

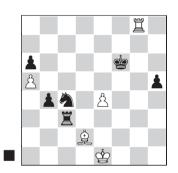
I decided to put the key point in Guliev's comments in italics. The beautiful variations and subtle white manoeuvres based on the tactical blow 公c5xa6 were found with the aid of the computer. In a practical game, with a normal, classical timelimit, only grandmasters of extra class would be capable of finding the combination of moves 22.a4! and 23.罩e2!.

But the aim of the book Endgame Strategy is to explain to the reader the principles for playing complicated practical endgames, the logic of taking decisions, and using one technical device or another in a practical game between grandmasters or masters. In other words, to see the exchange on d7 in the first place.

So that the reader should not get the impression that the move 公c5xd7 should lead to the simplest possible win in every situation, we will examine the following example.

Yuri Balashov Manuel Rivas Pastor

Minsk 1982



Black's position is winning, Not only has he an extra pawn, but also an overwhelming superiority in piece activity, largely thanks to the superiority of the 公c4 over White's 全d2. After the natural 49...單b3!, with the threat of 50...單b1+ and 51...單b2, White could resign with a clear conscience. Instead of this, there followed **49...公xd2?!** This move does not throw away the win, but it requires accurate play from Black, since rook endings are well-known for their drawing tendencies. This is a chance for the weaker side.

50.ঔxd2 ℤa3?!

This and the following moves testify to a lack of understanding of the position, largely due to an absence of knowledge of positions where the weaker side's rook fights successfully against two enemy rook's pawns. In this case, the exchange of a beautiful knight for a bad bishop, and the following moves, results not in amazement and acceptance, but merely in a shake of the head.

We would point out that after 50... h4 51. Eb8 Black has a lovely tactical trick:



analysis diagram

51...h3 52.罩xb4 罩c1!!, and if 53.营xc1 h2 54.e5+, then 54...查g5, winning. In the position of the last diagram, only a draw results from 51...罩b3 52.壹c2 罩a3 53.罩b6+! (as Nesterov showed, bad is 53.罩xb4? h3; material is equal, but White must resign). For example, 53...查g5 54.罩xa6 h3 55.罩a8 當f4 56.罩f8+ 當g3 57.罩g8+ 當f2 58.罩f8+ 當g2 59.罩g8+ 當h1 60.e5 罩xa5 61.e6 罩e5 62.罩e8 etc.

51.**Ξb8 Ξxa**5?

A win results from 51...h4! 52.¤xb4 h3 53.¤b1 h2 54.¤h1 ṡe5 55.ṡe2 ṡf4! etc.

52.**¤x**b4 🔄 65

Continuing the same tactics. Not only does Black not prevent the white king going to h2, he even encourages it to do so. After 52... [4] e5!, Black would retain winning chances, although a detailed analysis of this line is outside our scope. Let us see what happened in the game.

53.當e3 邕a3+ 54.當f2 h4 55.當g2 h3+ 56.當h2 當f4 57.邕c4 a5



58.e5+!

In such positions, so as not to give the opponent winning chances, the easiest thing for the weaker side to do is to jettison his own pawn and fasten onto the opposing a-pawn. **58...\$xe5 59.Ec5+! \$d4 60.Ef5** The position is a theoretical draw. There followed:

60...a4 61.¤f4+ ģe3 62.¤g4 ģe2 63.¤e4+ ģf3 64.¤c4 ģe2 65.¤e4+ **堂d2 66.**罩f4 罩a1 67.罩d4+ **室e2** 68.罩e4+ **室f3 69.罩c4 a3 70.罩c3+** 室e2 71.罩xh3 罩a2 72.罩g3 罩a1 73.罩g2+ 室f3 74.罩g3+ 室e4 75.罩g4+ 室d5 76.罩g5+ 室c6 77.罩g6+ 室b7 78.罩g7+ **室a8 79.**罩g8+ ½-½

Mikhail Botvinnik Ratmir Kholmov

Moscow 1969



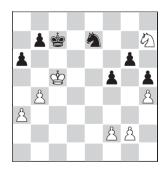
White has two bishops, but the black knights have easily managed to find secure posts and he also threatens 27...f5 with a probable draw. Therefore White voluntarily goes in for the exchange, relying on the activity of his king.

The endgame after the knight exchange is drawn. If bishops are exchanged, then White's space advantage and more active king will have decisive significance. After the exchange of bishop for knight, White would have only a small advantage, and finally, if the white knight is exchanged for the black bishop, then the game will most likely end in a draw. Therefore Kholmov should have played 30... delta delta

34.ṡc4 ≗xc5?

A mistake in respect of solving the problem of exchanging. After 34... 全C7 Black maintains approximate equality. However, the reserve of solidity in his position is considerable, even though the pure knight ending is more dangerous for him than the position with bishops on the board. **35. 堂xc5 堂c7 36. ②g5 f6 37. ②h7 f5**

38.h4



Assessing this position, Botvinnik writes: «Zugzwang is approaching. If 38...b6+ 39.當d4 當d6 40.②f8 心c6+ 41.當e3 心e5 42.當f4 the pawn g6 can already not be defended. Kholmov seeks salvation in tactical complications.» However, in Botvinnik's variation, if instead of 39...\$d6? Black plays 39...\$c6! 40.\$df8 (40.a4 b5 41.a5 \$d5) 40...\$b5, then he obtains sufficient counterplay to draw. **38...f4?**

Only this move is the decisive mistake, after which Black's game unravels.

39.ᡚf8 b6+ 40.ġd4 ②f5+ 41.ġe4 ②xh4 42.②e6+! ġc6 43.⊙xf4 ġb5

«If 43...g5 44.g3! gxf4 45.gxh4 White has a winning pawn endgame. Black had missed this when playing 39...

b7-b6+.» (Botvinnik)

44.g3 ②f5 45.③xg6 ②h6 46.②e5! Squashing all attempts at counterplay.

After 47...b5 the knight transfers to c6.

Alexander Mikhalevsky T. Akopov

Rostov 1977



The diagram position looks roughly equal. After the accurate 1...心d6 2.心d2 f6, followed by centralisation of the king, Black would have every reason to count on a draw. However, there followed

1...<u></u>£f6?

Black should have tried to exchange knights, not bishops, since in a knight ending, a space advantage is often a decisive factor.

Now White's king breaks into the centre faster than Black's. It was better to accept a defect in the pawn structure, but hold back the white king, by taking with the pawn on f6. In that case, after 2...gxf6 3.堂e2 增f8 White gets nothing from the pawn sacrifice 4.堂d3 ②xf2+ 5.堂d4 because of 5...②d1 or 5...堂e7!?, and he would have to spend time expelling the knight from e4. **3.堂e2 禁f8**

3...⁽²⁾e4 is dangerous because of 4.^(a)d3! ^(a)xf2+ 5.^(a)d4, and here after 5...^(a)d1 the move 6.e4 would be good. Instead of 5...^(a)d1 a stronger move is 5...b6, but then Black needs to reckon with 6.^(a)e5 or 6.a4; in both cases, a sharp, calculating struggle begins.

4.當d3 當e7 5.當d4 곕d7 6.곕d2

White prevents the activation of the black king, since after 6... 當d6 there follows 7. 公c4+ 當c6 8.e4, further cramping the black position. The complications after 6.e4 當d6?! 7.e5+ 當c6 8. 公g5 當b5 9. 公xf7 turn in White's favour, but stronger is 6...f6. **6... ②b6 7.e4**

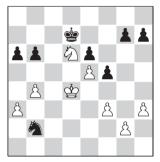
The pawn endgame arising after 7.②e4 必a4 8.公c5 必xc5 9.堂xc5 堂d7 10.堂b6 is dangerous for Black. Correct for him is 7...當d7, when on 8.②g5 there is the reply 8...e5+! followed by 9...f6.

7...∅a4?!

Why move the knight to the edge of the board? It was more logical to bring it to e7 via c8, after the move 7... 當d7. 7... 當d6 is weaker because of 8.e5+ 當c6 9. ④e4, and on 9... 當b5 there is 10. ②c3+.

8.e5 f5

Instead of the backward pawn on f7, Black now has a weakness on e6. 9.心c4 술d7 10.心d6 b6 11.f3 心b2



12.h4!

White attempts to weaken the opponent's kingside, which Black is unable to prevent.

12.... ②a4 13. ②f7 堂e7 14. ②g5 h6 15. ②h3 堂d7 16. ②f4 堂e7 17. 堂c4?! By subtle play, White has obtained the better position. It was necessary to exclude the black knight from the game with 17. ②d3, after which the manoeuvre 堂c4 followed by b4-b5 decides the game. For example: 17. ②d3! 堂d7 18. 堂c4 堂c6 19. ②f4! 堂d7 20. ②h5

17... බb2+ 18. ෂ්c3 බd1+ 19. ෂ්d4 බb2 20.g4?!

It was simpler to transfer the move to the opponent by means of

20.當c3 勾d1+ 21.當d3 勾b2+ 22.當d4, and now 22.... a4 is bad because of 23.②d3, whilst after 22...④d1 there is the very strong 23.a4!. For example, 23...②b2 24.a5 b5 25.④d3 with a winning pawn endgame. 20...fxg4 21.fxg4 2dd 22.g5?! This move should have been avoided, because Black gets the chance of counterplay by means of the manoeuvre ... 🕸 e7-f7-g6. Good was 22.a4! A sample variation runs: 22...④b2 23.a5 b5 24.當c5 g5 25.hxg5 hxg5 26.②g6+! 當f7 27.當b6 勾d3 28.营xa6 公xb4+ 29.营xb5 公d5 30.a6 ②c7+ 31.當b6 ②xa6 32.當xa6 當xg6

33.≌b6, winning.

22...hxg5 23.hxg5 🖄b2



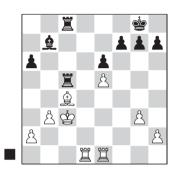
24.g6

White cramps Black's position to the maximum, but loses his reserve tempo. Admittedly, after 24.堂c3 心d1+ 25.堂d3 心b2+ 26.堂d4 心a4! (26...心d1 is bad because of 27.a4) 27.心d3 堂f7! 28.堂c4 堂g6 29.堂b3 b5 30.心c5 堂xg5 31.心xa6 Black has serious counterplay.

24... (신) 4 25. (신) 4 26. (호수 4 호) 4 25. (신) 4 26. (호수 4 호) 4 27. (호) 4 27. (호) 4 28. (신) 5 5 4 27. (호) 4 28. (신) 5 5 29. (호) x c 5 2 9. (호) x c 5 White does not have the tempo g5-g6, and the game ends in a draw.

Dmitry Kayumov Peter Korzubov

Grodno 1984



White's position is slightly worse, on account of the defects in his pawn structure and the passive positioning of his pieces. However, his drawing chances are significantly higher than Black's chances of winning.

1...≗d5 2.≌d4 a5

Going into a rook ending does not do Black any particular favours.

Korzubov correctly preserves his bishop from exchange.

5.**¤d6**?

False activity. The rook on d6 will bring White nothing but trouble. He should have preferred 5.a4.

5...∲e7

Black aims at the e5-pawn.

6.ঔd4 ≗b5!

Now the rook ending will be difficult for White. His pieces have strayed too far forward and, after the bishop exchange, will find it hard to take up the positions needed.

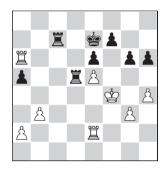
7.皇xb5 蒕xb5 8.亘a6 蒕d5+ 9.壹e4 蒕c7

The white rooks are scattered and the king cannot defend the e5-pawn by itself.

10. 谢 f4 h6 11.h4

Kayumov prevents the advanceg7-g5, but this pawn move creates conditions for the appearance of new weaknesses.

11...g6!



12.**¤e**4?

He should not have allowed the enemy rook onto the second rank without a fight. He could have held his lines with 12. 2a8 2cc5 13. 2e3 2d4+ 14. 2f3 2d2 15. 2g4.

12...**¤c**2!

Posing White insoluble problems. There is a threat of a check on f2, and also of 14... If5. **13. Ia7+ If5 14.g4 Ixa2** The first gains. **15. Ic4 Ib5 16. Ic8+ If5 17. Ic3 Ia3 18. If3 Ibxb3 19. Ixb3 Ixb3 20. Ixa5 Ih3 21. Ia1 h5**

White resigned.